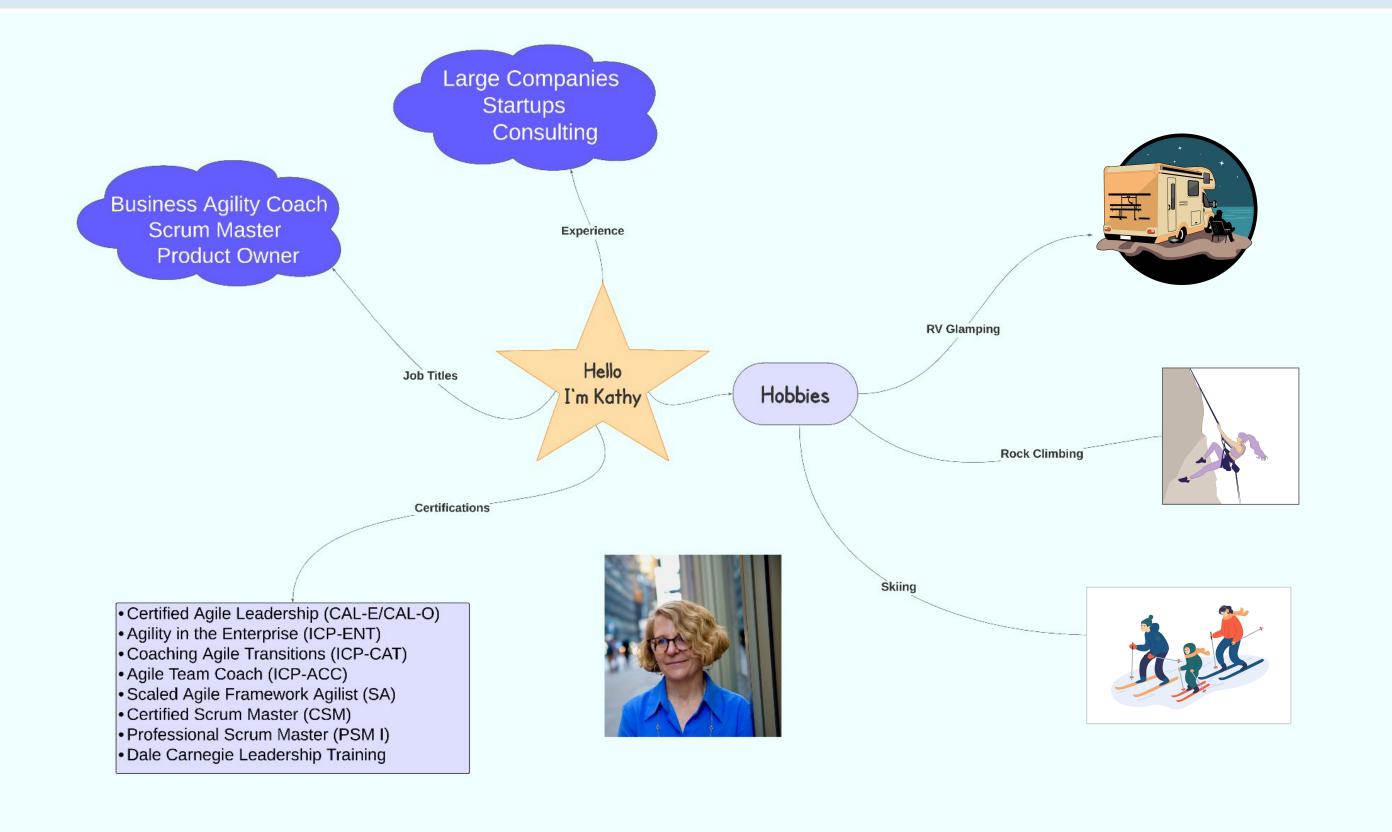
Kathy Antol Spark Joy in your Backlog

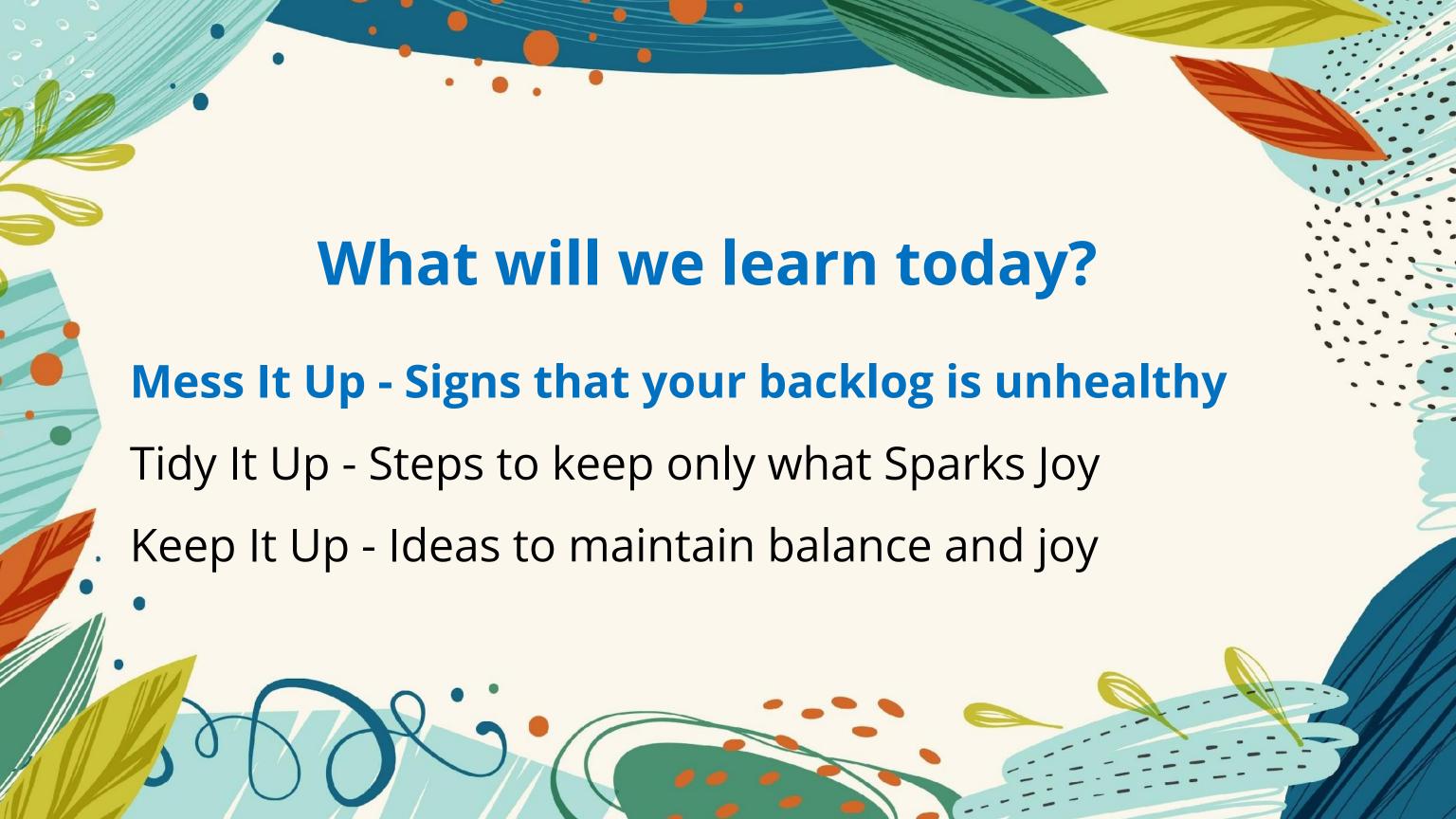




KonMari by Marie Kondō



"People cannot change their habits without first changing their way of thinking." — Marie Kondō



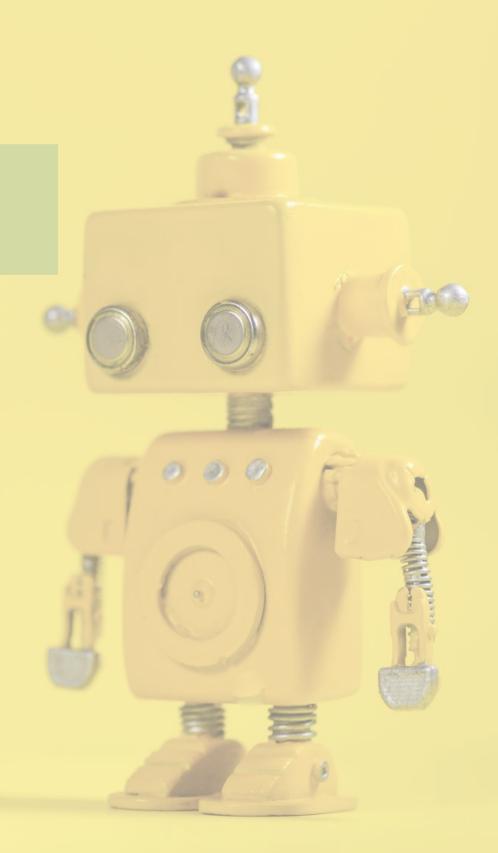
Dumping Ground





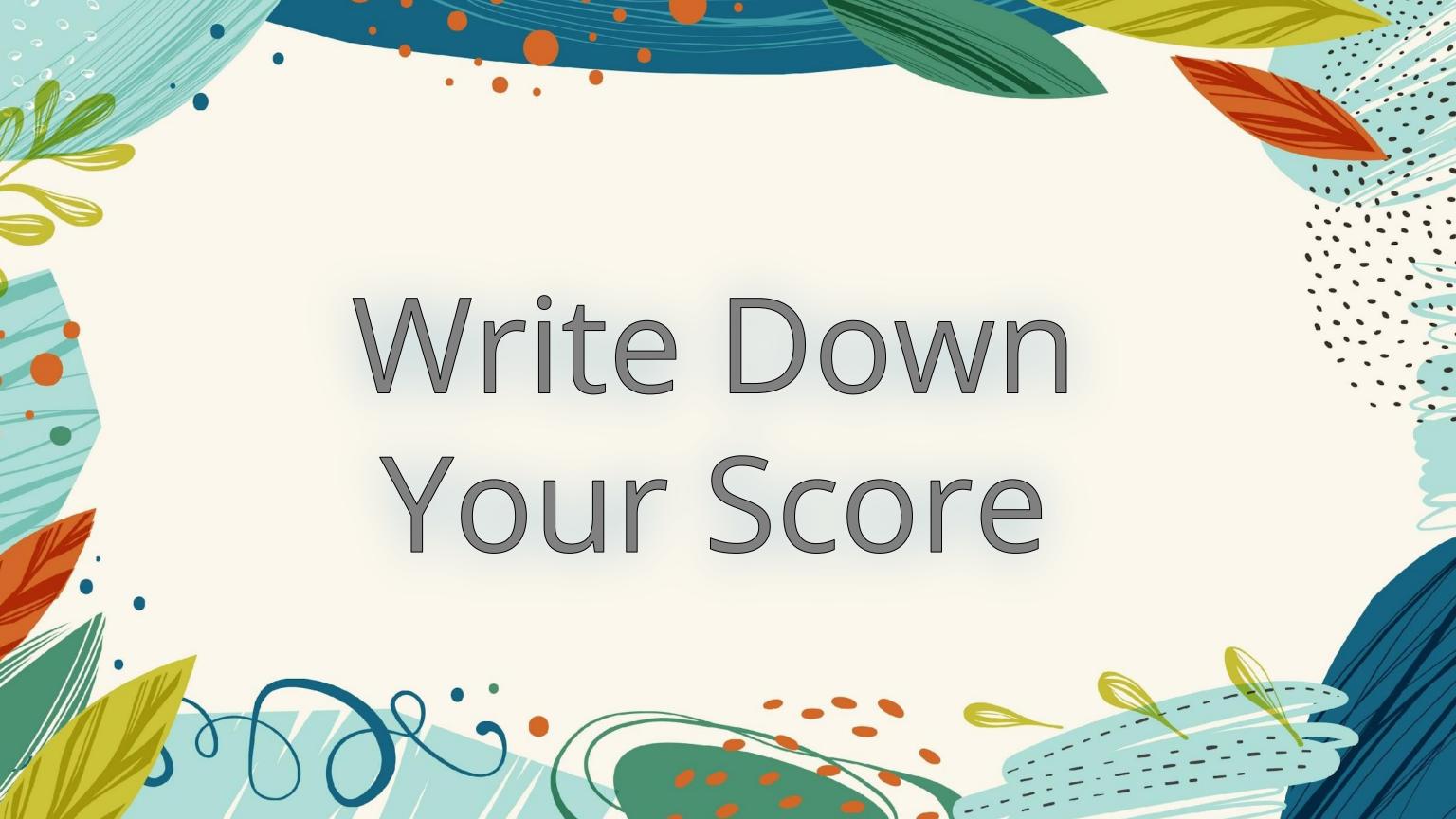
Wasting Time

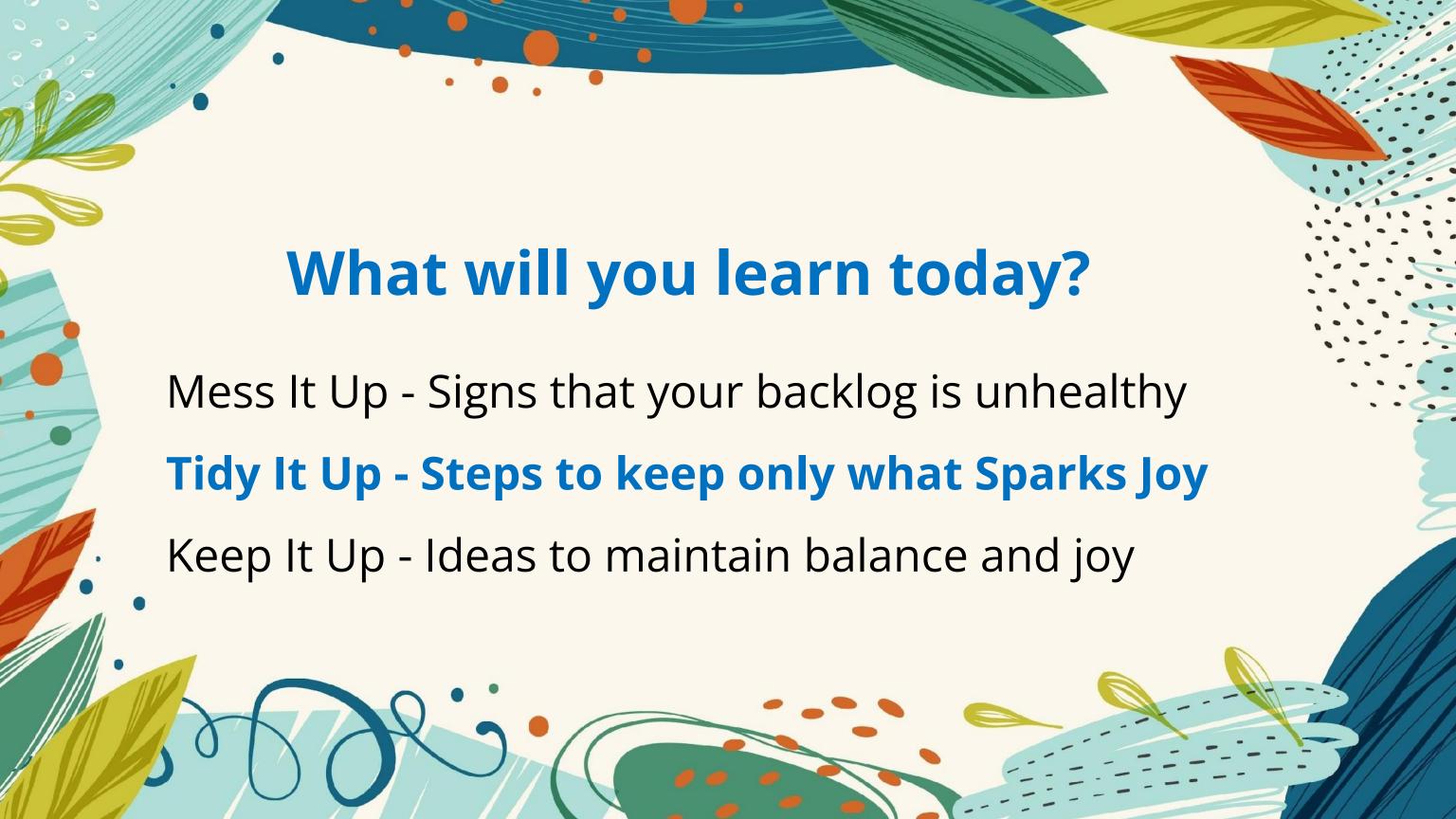
As an Engineer...











Should you fold your Features in Thirds?

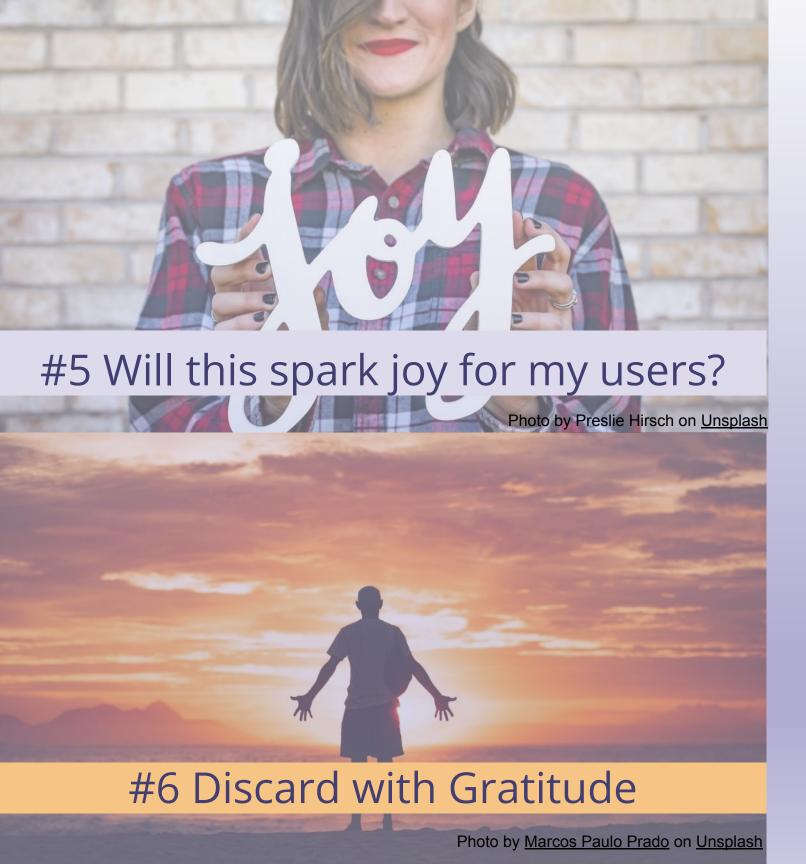


#2 Take Before Photos









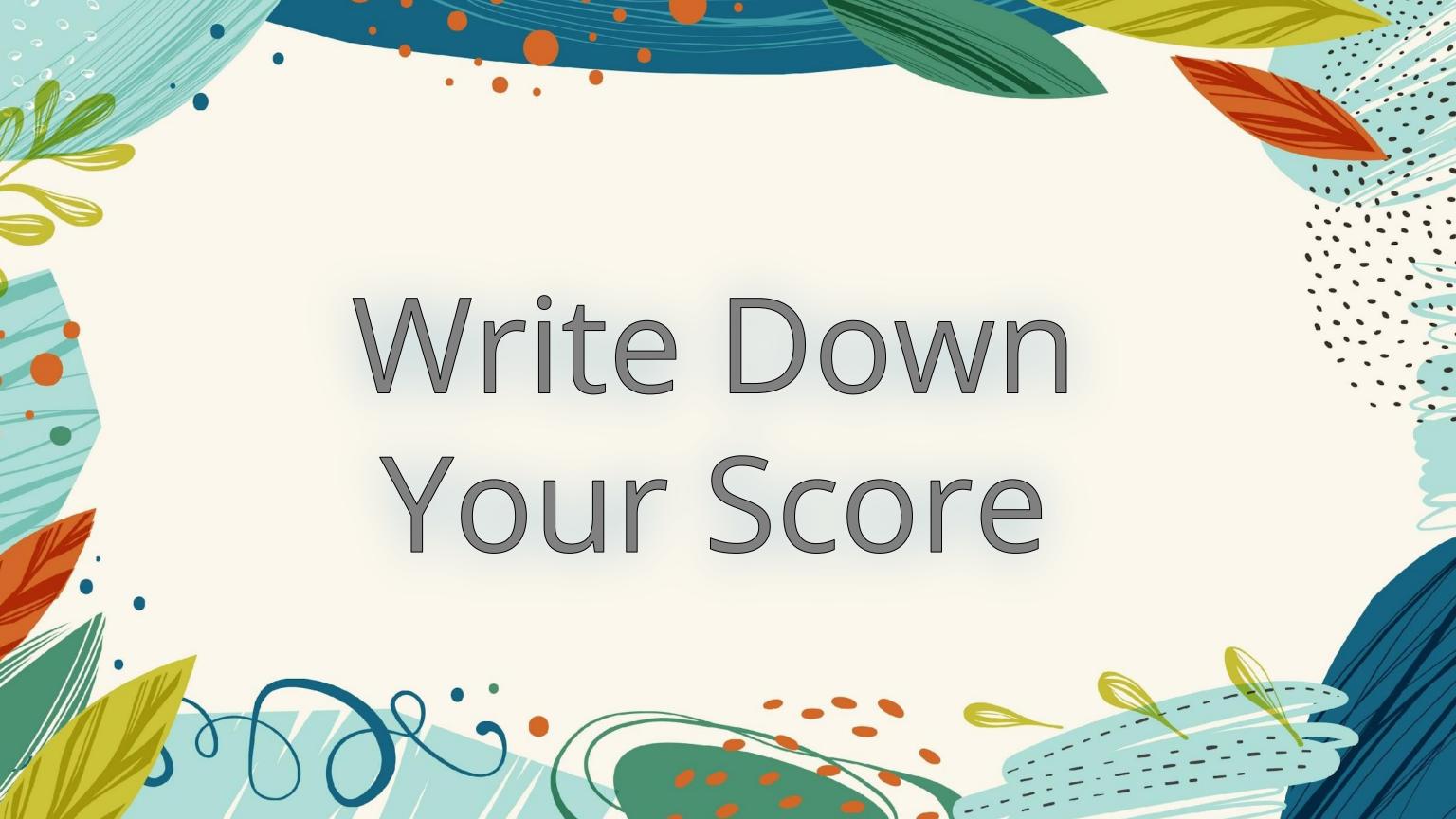
- 1. Small Team
- 2. 1-2 hour sessions
- 3. Timebox discussion: 2 mins
- 4. Decide

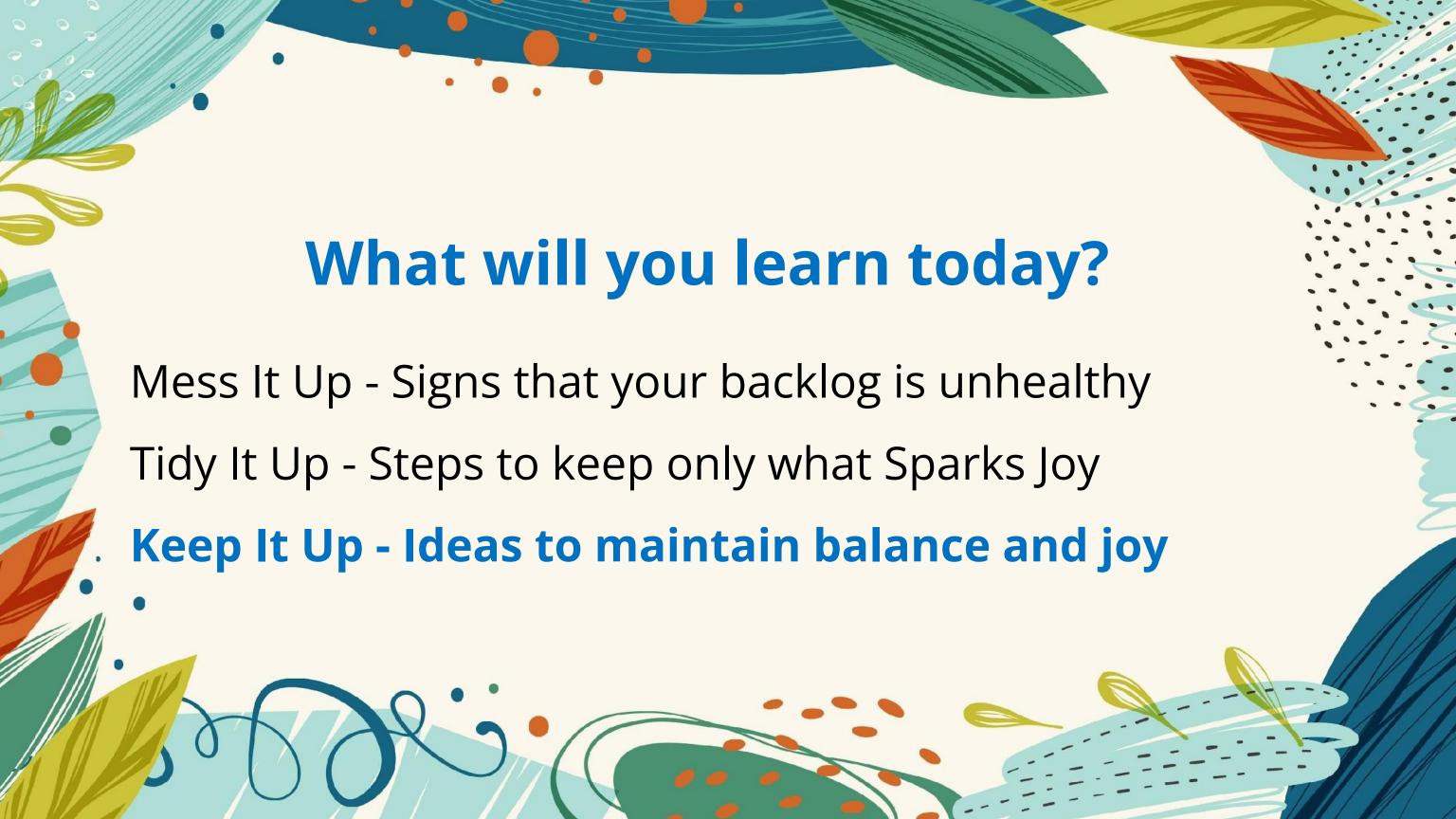






1. **Declutter** – each player reviews their cards 1. Remove cards older than 180 days. 2. Remove anything that doesn't make sense to you. 3. Remove duplicates. 2. **Sort them** in priority order. **Review** your cards with your team. This is timeboxed at <u>five minutes</u>. During your turn: 1. Read your card aloud to the other players. 2. Players vote instantly with Thumbs up if it Sparks Joy or Thumbs down if it doesn't 3. If the vote is not unanimous, discard the card with gratitude. 4. Each player takes a turn until your run out of cards or run out of time. 5. **Scoring**: Each player adds up the effort points from the cards that they get accepted into the backlog.







60% Features 30% Tech Debt 10% Bugs











Choose joy.

"People cannot change their habits without first changing their way of thinking." — Marie Kondō

Spark Joy in your Backlog

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