




**What state or
country are you
from?**



Agile ORLANDO 2023

JULY 24-28

PRESENTED BY



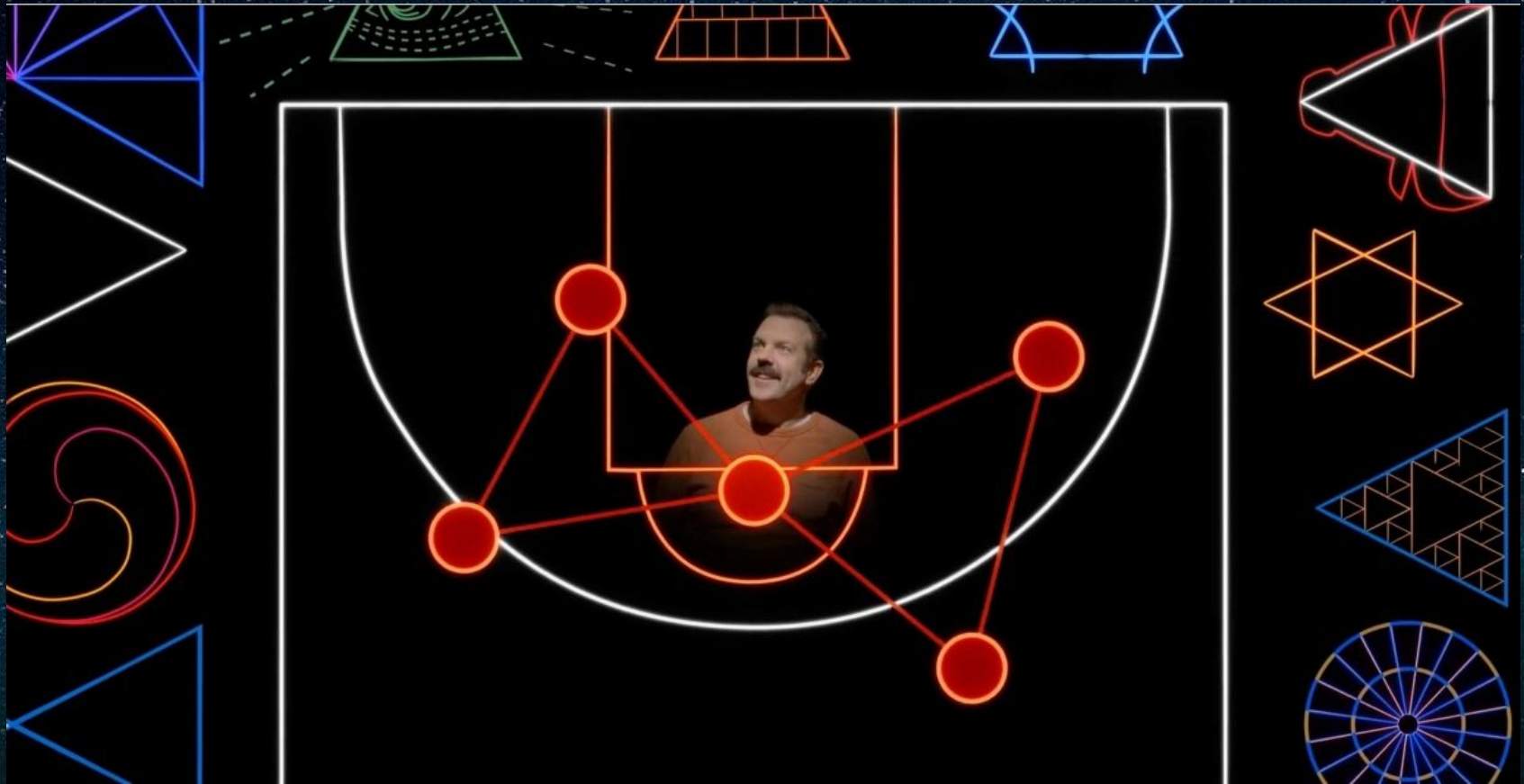
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#AGILE2023

LEARN MORE



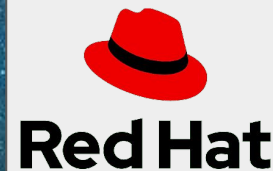
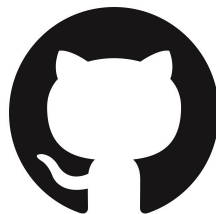
Agile Essentials: Planning





Hello
my name is

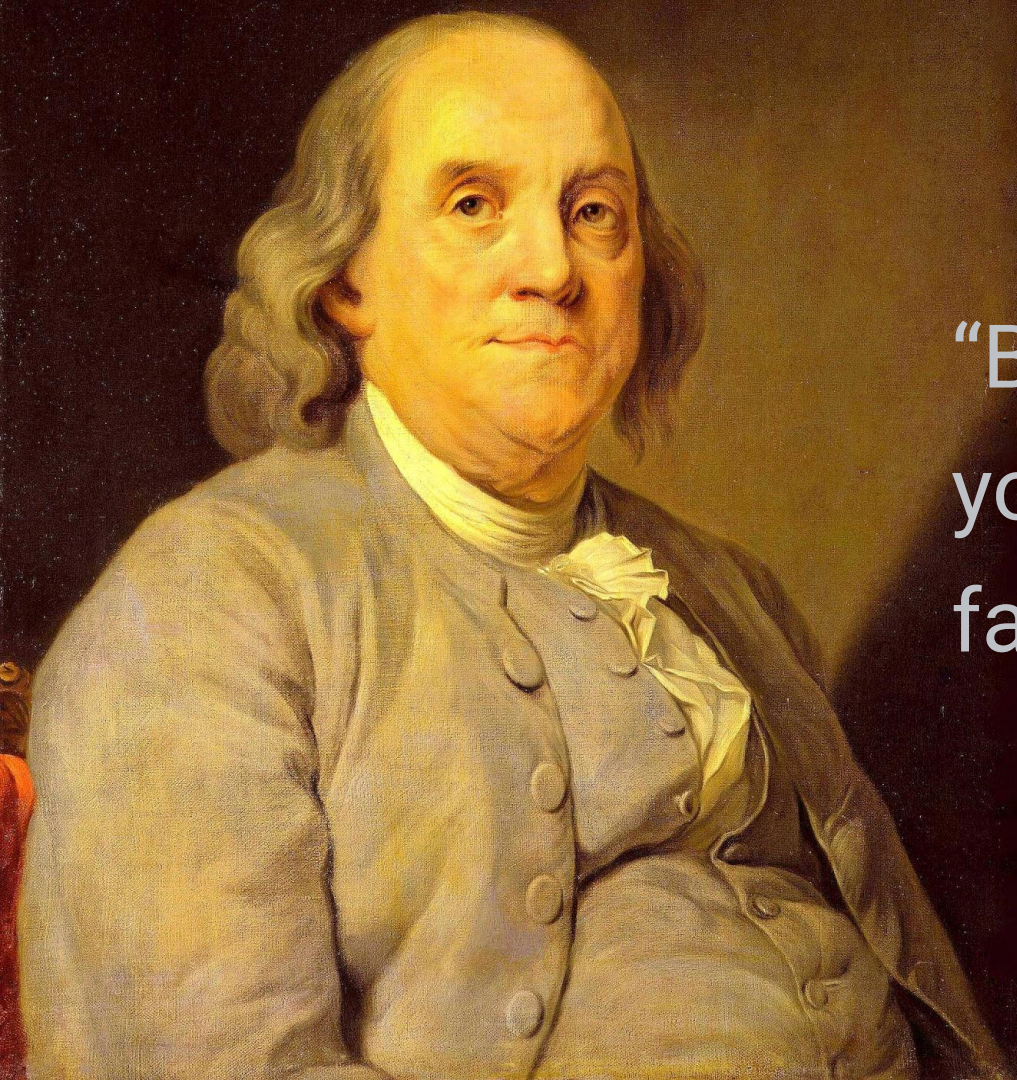
Omar McNeil
Agilist



Agenda

- **What the heck is Agile Planning**
- **Techniques for Agile Planning**
- **Things I wished I knew**
- **Wrapping it Up**





“By failing to prepare,
you are preparing to
fail” - Benjamin Franklin

What the heck is Agile Planning





**What one word
best describes
Agile Planning?**

What the heck is Agile Planning

**Misconception of Agile is
working without a plan**



What the Heck is Agile Planning

Agile planning is a flexible and collaborative approach to project management that prioritizes adaptability and responsiveness to changing requirements.

What the Heck is Agile Planning

Agile planning is a **flexible and collaborative approach** to project management that prioritizes adaptability and responsiveness to changing requirements.

Understanding Agile Planning - 4 Values

Individuals & Interaction

over

Process & Tools

Working software

over

Comprehensive documentation

Customer collaboration

over

Contract negotiation

Responding to change

over

Following a plan

Understanding Agile Planning - 4 Values

Individuals & Interaction

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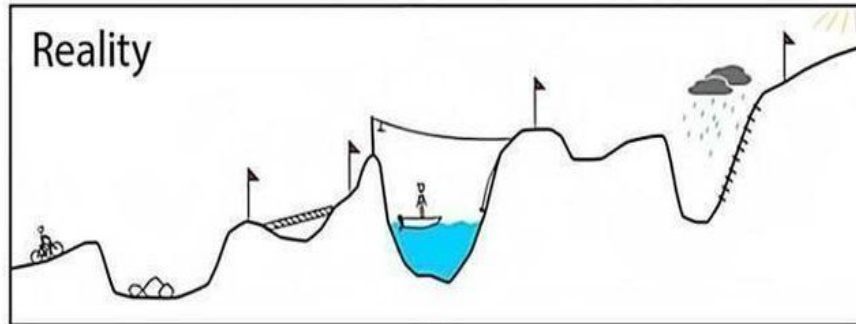
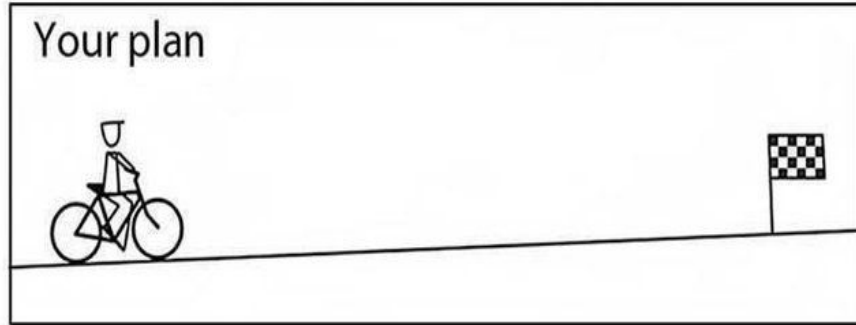
Following a plan

Understanding Agile Planning

**Responding to change
over following a plan...**

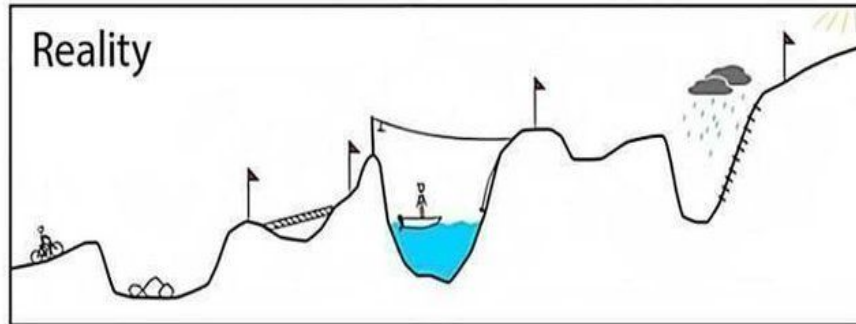
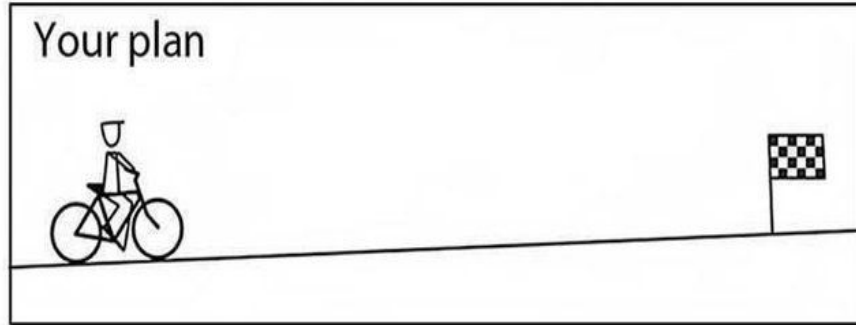
**What does that mean to
you?**

Understanding Agile Planning



**Dealing with
change and
uncertainty is
the new normal
for organizations
as a whole**

Understanding Agile Planning



Dealing with
change and
**uncertainty is
the new normal**
for organizations
as a whole

Not like this....



1



2



3



4

Like this!



1



2



3



4



5

Techniques for Agile Planning



**What Agile
Planning
Techniques do
you use?**

Techniques we are familiar with

USER STORIES

Techniques for Agile Planning - User Stories

A User Story is a concise, informal description of a feature or functionality from the perspective of an end user or customer.

Techniques for Agile Planning - User Stories

User Story

Title:	Priority:	Estimate:
<p>User Story:</p> <p>As a [description of user], I want [functionality] so that [benefit].</p>		
<p>Acceptance Criteria:</p> <p>Given [how things begin] When [action taken] Then [outcome of taking action]</p>		

Techniques for Agile Planning - User Stories

INDEPENDENT from
other stories

Adds VALUE

SMALL to fit
in a sprint

I N V E S T

NEGOTIABLE in
implementation
details

ESTIMABLE in time
and effort

TESTABLE with
acceptance criteria

Techniques for Agile Planning - Backlogs

BACKLOGS

Techniques for Agile Planning - Backlogs

A prioritized list of deliverables that should be implemented as part of a project or product development.

Techniques for Agile Planning - Backlogs

A **prioritized list** of deliverables that should be implemented as part of a project or product development.

Techniques for Agile Planning - Backlogs

The screenshot displays the Jira Backlog interface for a project named "Scrum in Space". The main view shows two backlog sections. The first section, titled "Mars Landing! 6 issues", contains six items with checkboxes and labels like "Mars Landing" and "8.0". The second section, titled "Backlog 5 issues", contains five items with checkboxes and labels like "Saturn Shoot" and "Space Exploration". A right-hand panel provides details for the selected issue, including status, priority, component, labels, and assignee.

Scrum in Space
Backlog

QUICK FILTERS: Only My Issues Recently Updated

Mars Landing! 6 issues Start Sprint

- TIS-1 Spaceship tracker app updates 8.0 Mars Landing
- TIS-2 Verify the landing site
- TIS-3 Enter the landing trajectory into the landing module Mars Landing 1
- TIS-4 Send the pre-landing report to Earth Mars Landing 1
- TIS-5 Cleanup the landing site Mars Landing 2
- TIS-6 Hire the team 5

+ Create issue

6 issues Estimate 9

Backlog 5 issues Create Sprint

- TIS-10 Complete ignition tests
- TIS-11 Prepare for the Saturn Shoot Saturn Shoot
- TIS-12 Design a new rocket Saturn Shoot
- TIS-13 Get Hubble working again Space Exploration
- TIS-14 Research the Space Exploration project Space Exploration

+ Create issue

Teams in Space / TIS-1

Spaceship tracker app updates

Details

Status: TO DO (View Workflow)
Priority: Medium
Component/s: Spaceship
Labels: rocket software
Affects: None
Version/s:
Fix Version/s: 8.0
Epic Link: Mars Landing

People

Reporter: Captain Joe
Assignee: Master Engineer
Assign to me

Dates

Created: 40 minutes ago
Updated: 2 minutes ago

Description

Click to add description

Comments

There are no comments yet on this issue.

ATLASSIAN

But wait...there's more



Ooh I like this.

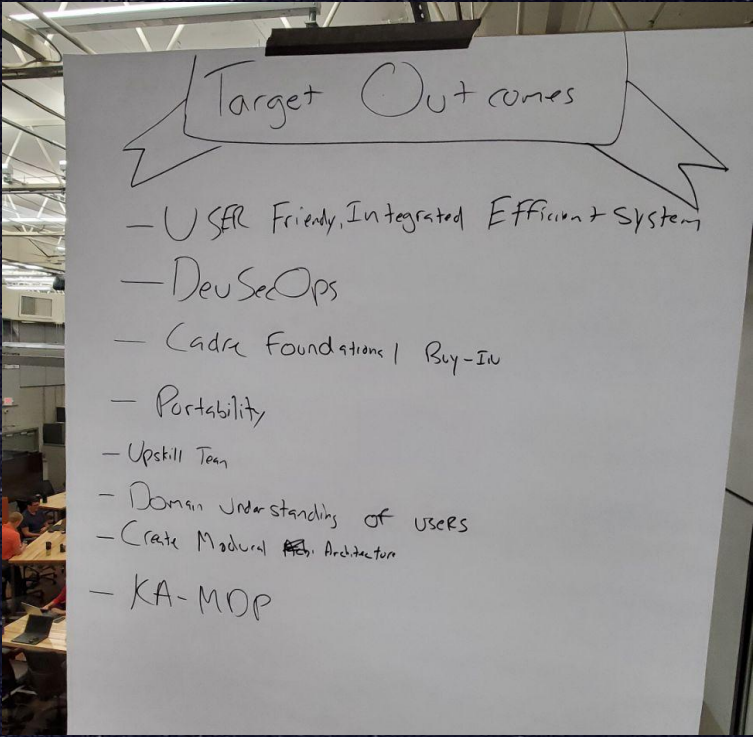
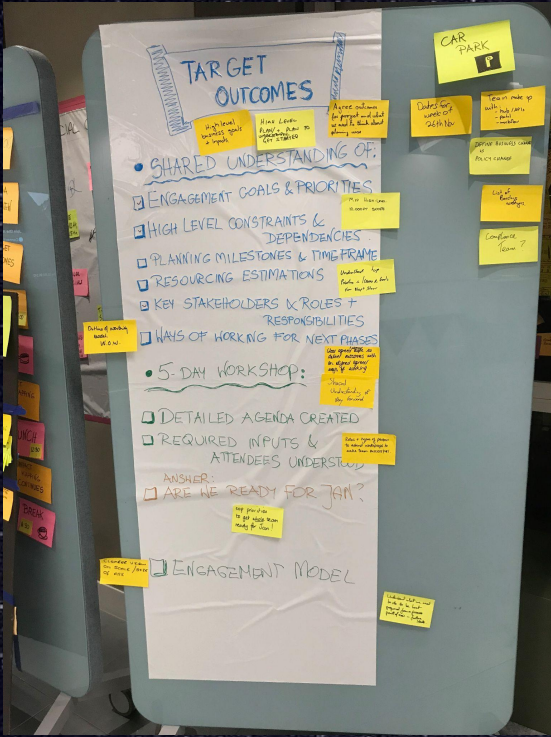
Techniques for Agile Planning - Target Outcomes

TARGET OUTCOMES

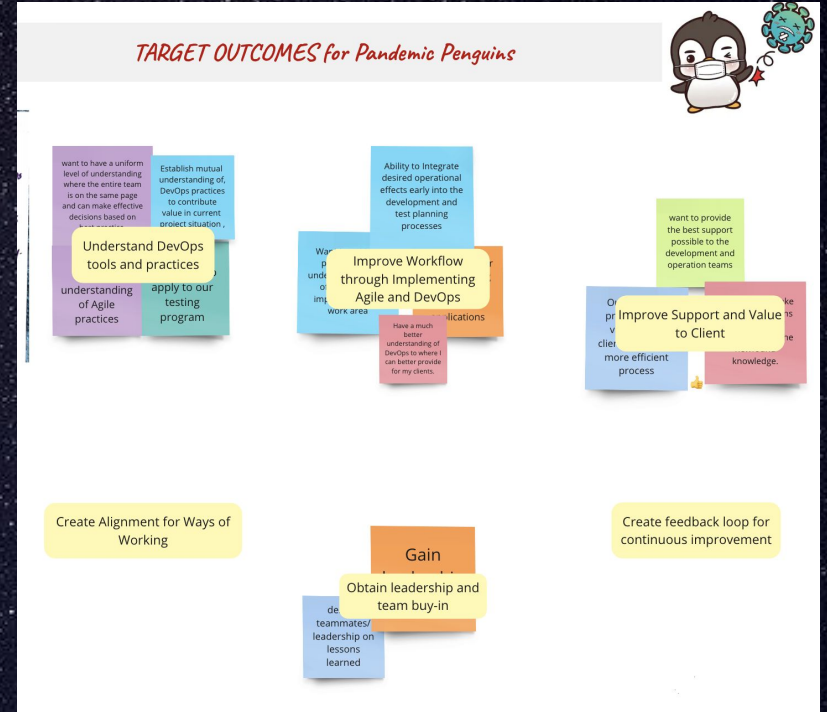
Techniques for Agile Planning - Target Outcomes

**A tool to to capture and
articulate the goals and
outcomes a team are
striving to deliver**

Techniques for Agile Planning - Target Outcomes



Techniques for Agile Planning - Target Outcomes



Techniques for Agile Planning

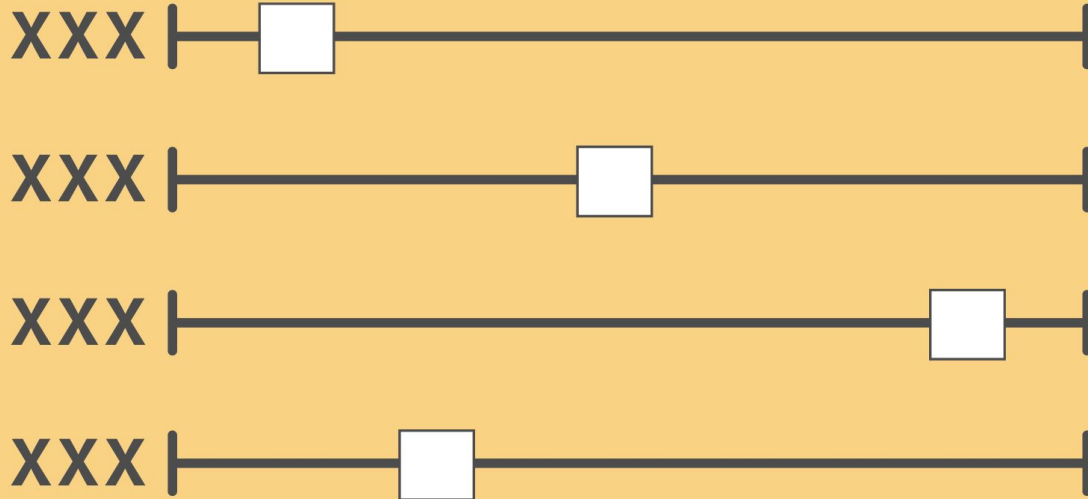
PRIORITY SLIDERS

Techniques for Agile Planning - Priority Sliders

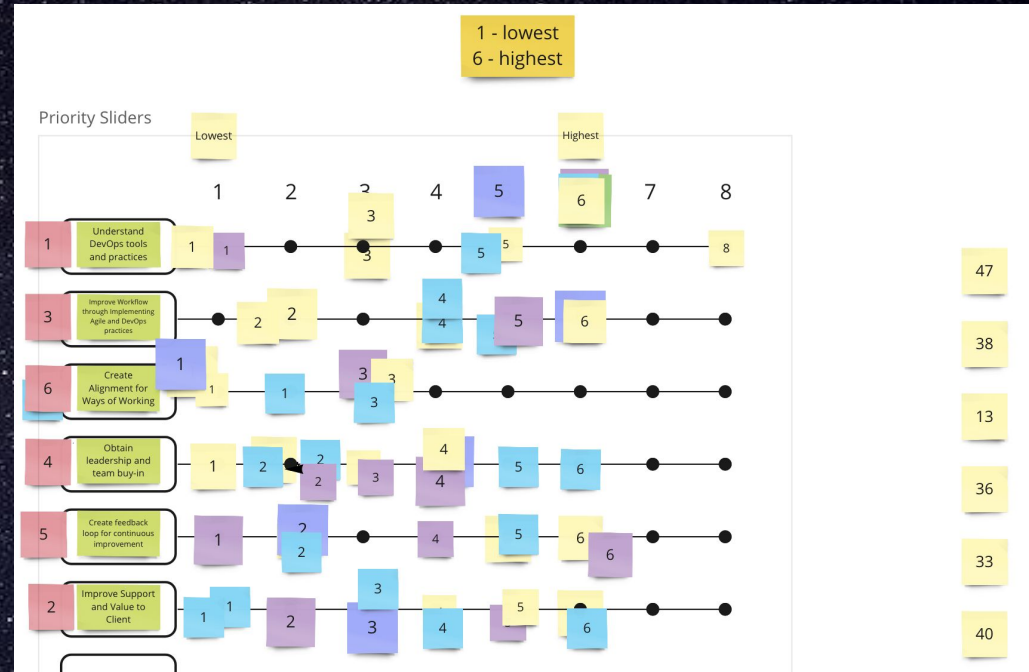
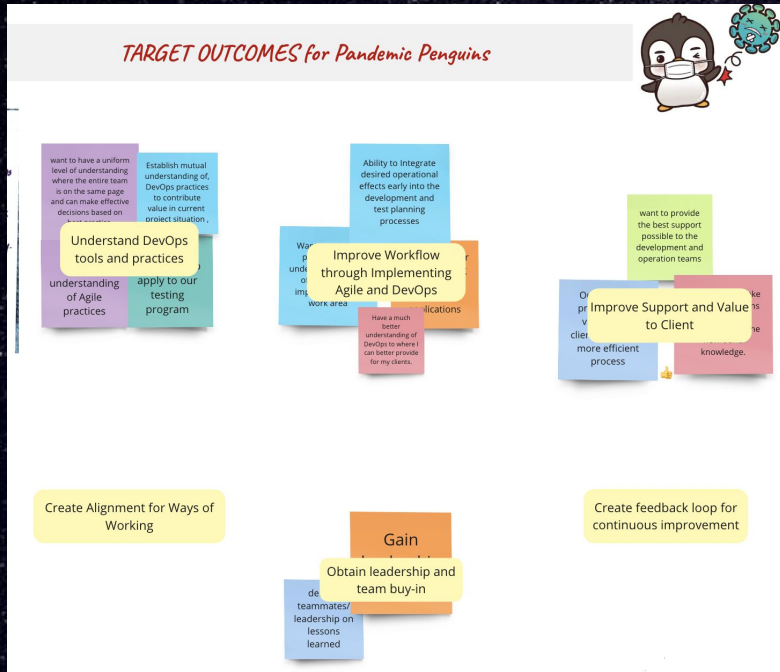
**A tool that facilitates
conversations about
relative priorities and
focuses upcoming
activities**

Techniques for Agile Planning - Priority Sliders

Priority Sliders

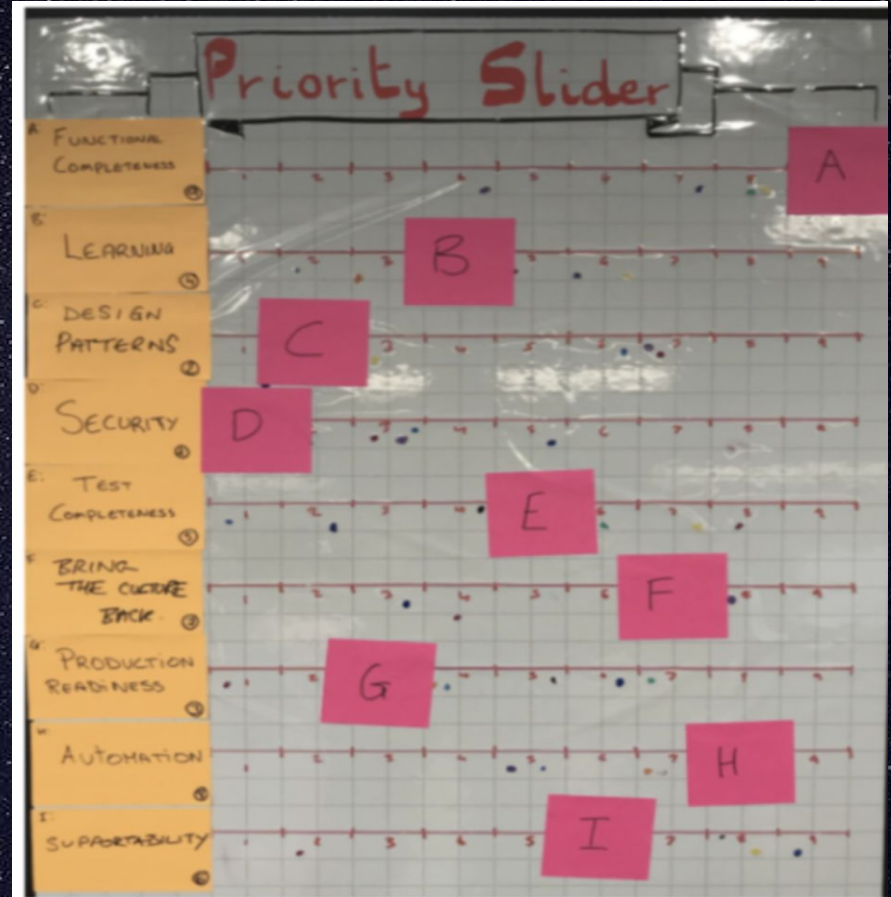


Techniques for Agile Planning - Priority Sliders



Techniques for Agile Planning - Priority Sliders

PRIORITY SLIDERS



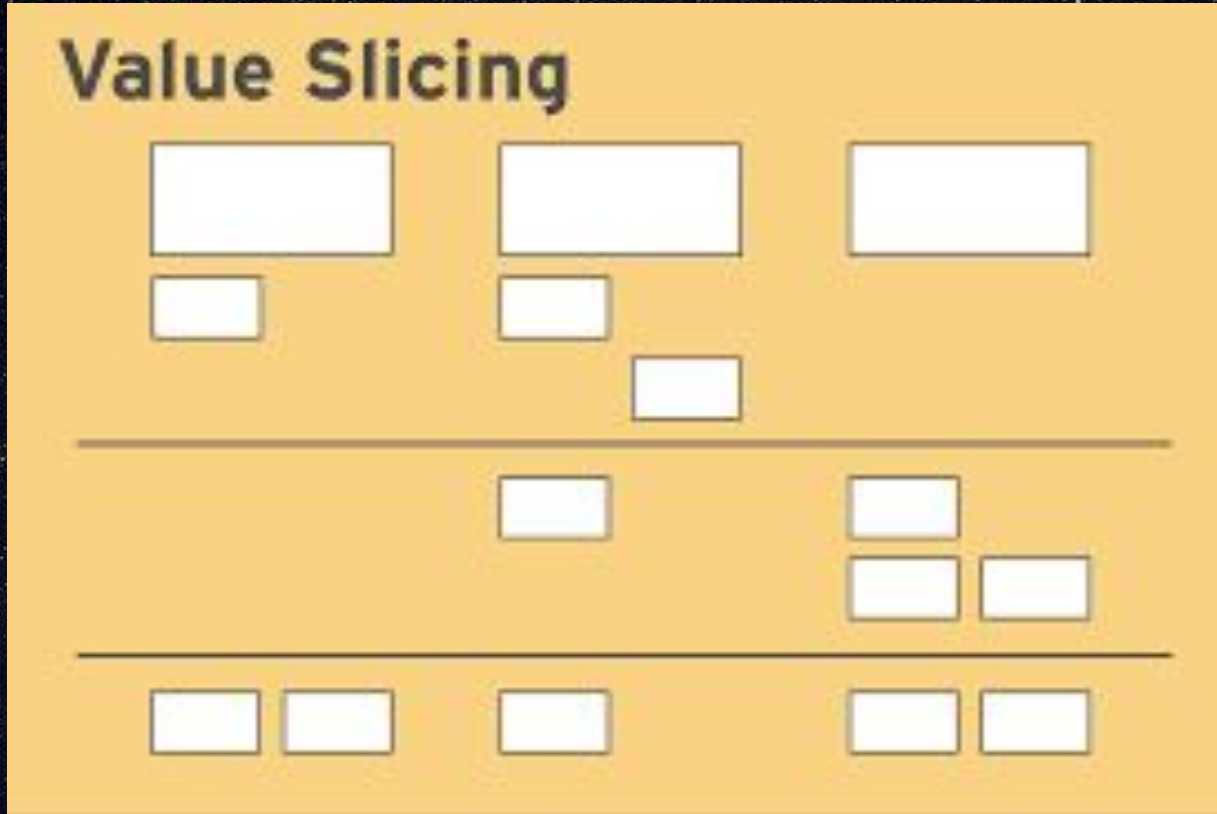
Techniques for Agile Planning

VALUE SLICING

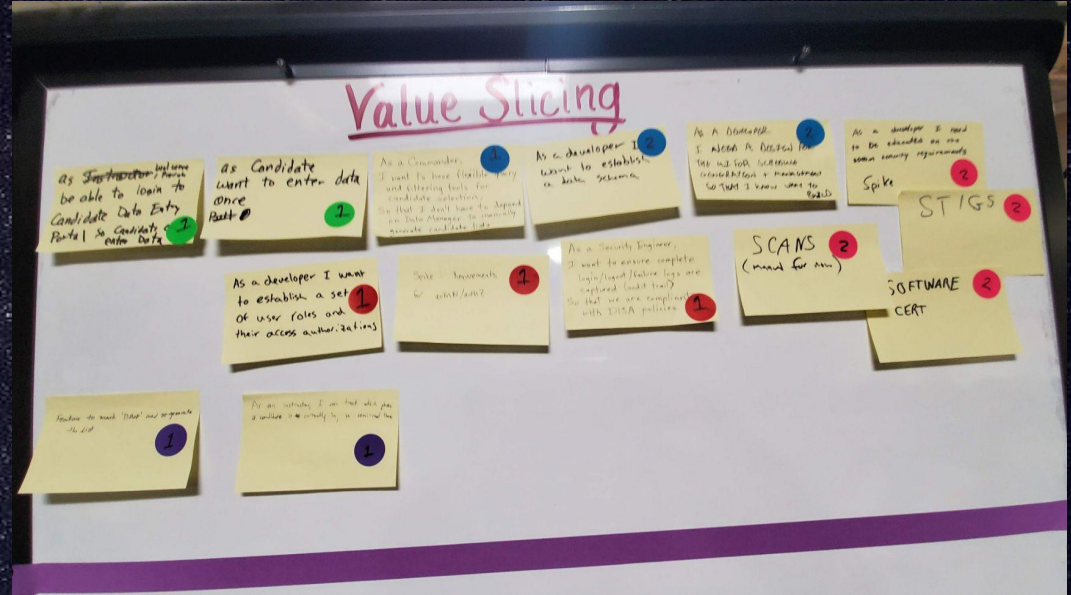
Techniques for Agile Planning - Value Slicing

**A tool for creating
lightweight release plans
by slicing value out of
features (target outcomes)**

Techniques for Agile Planning - Value Slicing



Techniques for Agile Planning



Techniques for Agile Planning

LET'S PLAY WITH
OUR NEW TOOLS

Techniques for Agile Planning

Scenario:

We are a mom & pop pizza restaurant. The problem we have is that we need to increase the amount of pizza we sell. So we are going to create a new mobile app to help increase sales by 30%

Techniques for Agile Planning - Target Outcomes

Scenario:

**Create
Profile**

**Share
Button**

**Accurate
custom
orders**

Incentives

**Pizza status
bar**

**Suggested
popular
items**

**3rd party
integrations**

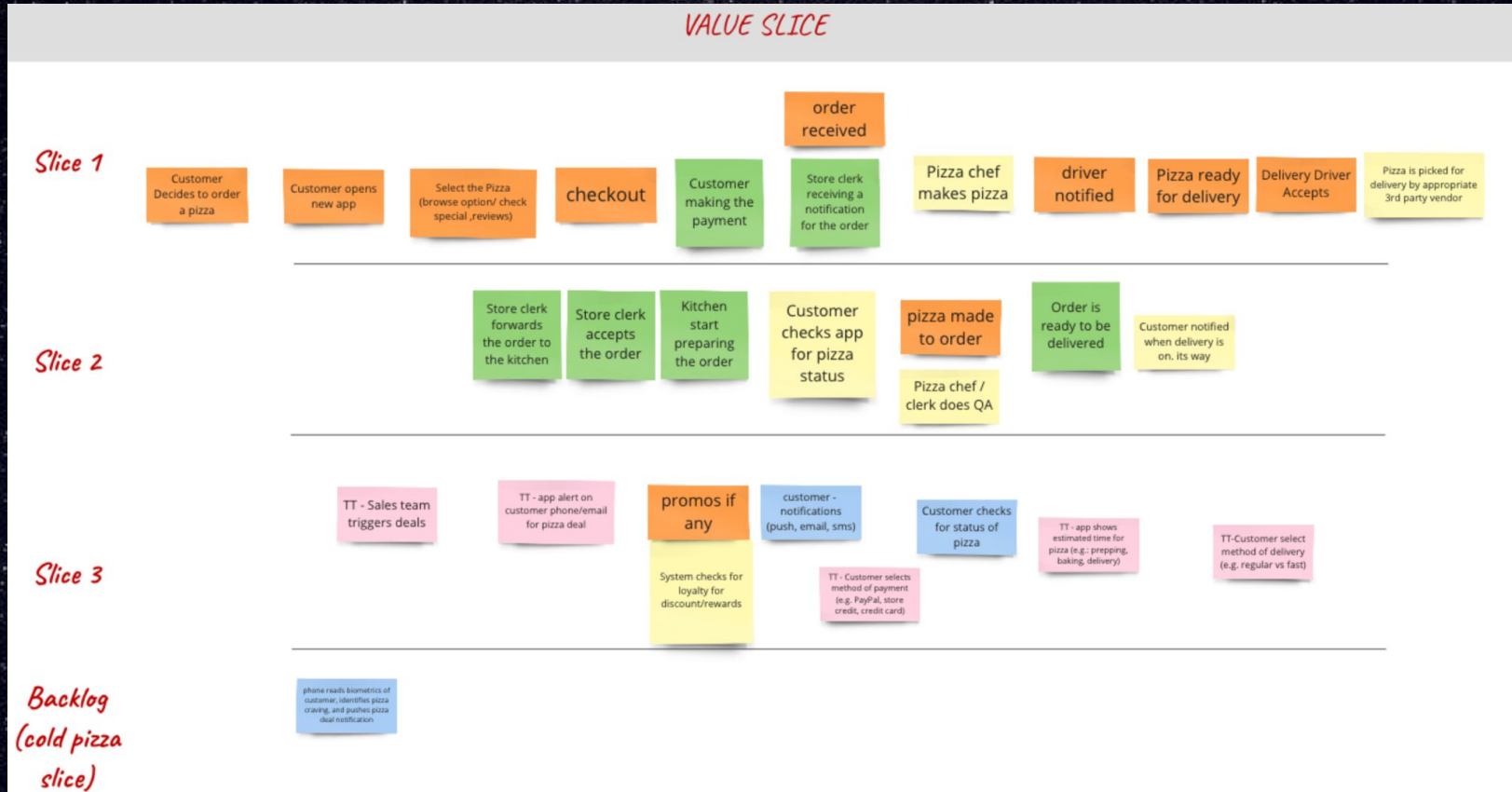
**3rd party
perks**

**Simple &
intuitive UI**



**Pizza App
Priority Sliders -
What feature is
most important?**

Techniques for Agile Planning - Value Slicing



**Things I wished
I knew
(Challenges)**

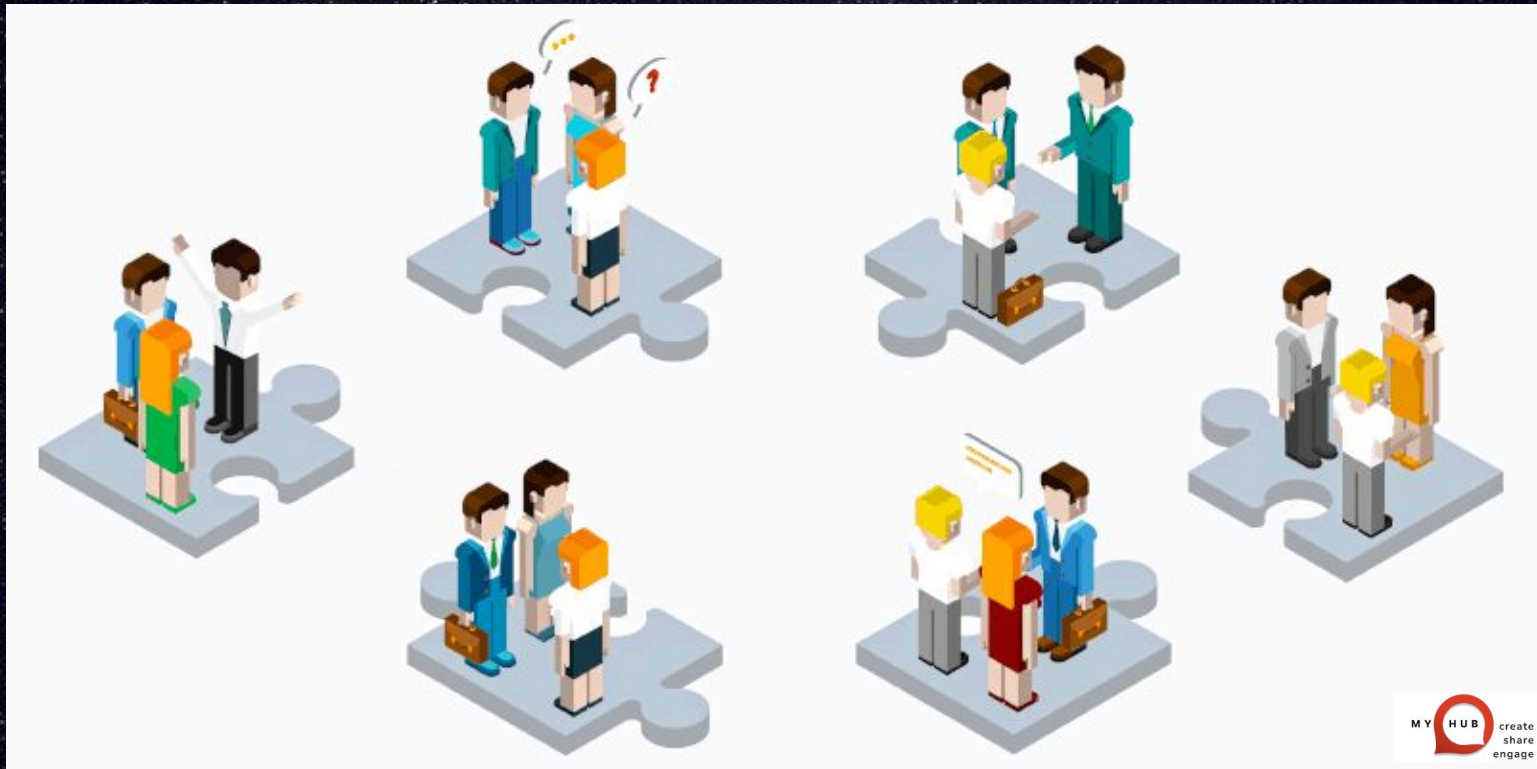
Things I wished I knew (Challenges)

**Create a cooperative
planning environment**

**What does that mean to
you?**

Things I wished I knew (Challenges)

Create a cooperative Environment



Things I wished I knew (Challenges)

Create a cooperative Environment



Things I wished I knew (Challenges)

Cooperative Environment...**But how?**

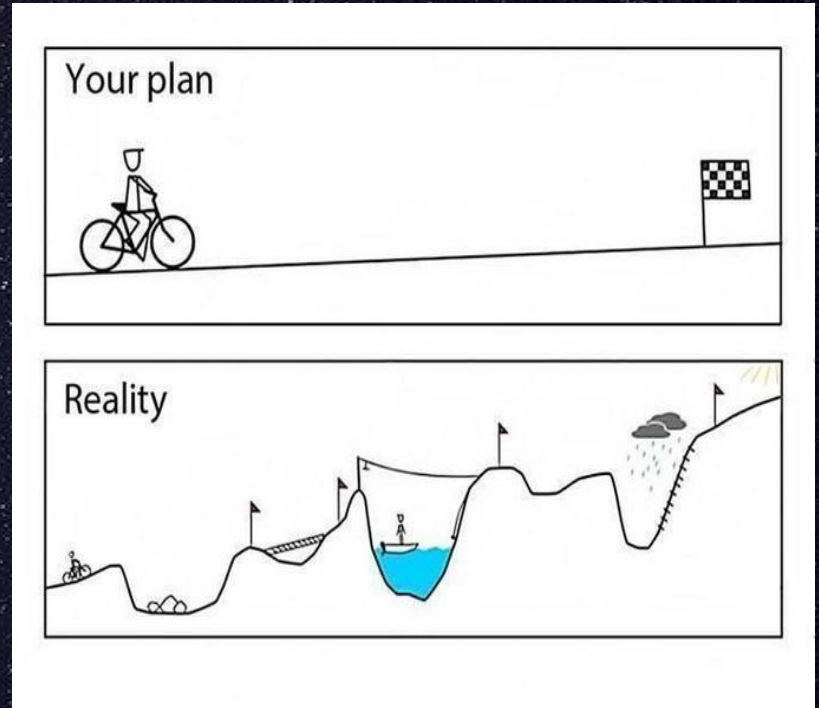
- **Get all the right people in the room**
- **Foster collaboration and effective communication**
- **Promote a shared understanding of goals and Priorities**
- **Single Project backlog - Say NO to multiple backlogs**

Things I wished I knew (Challenges)

It is OK to Pivot!!

No really

It's OK



Things I wished I knew (Challenges)

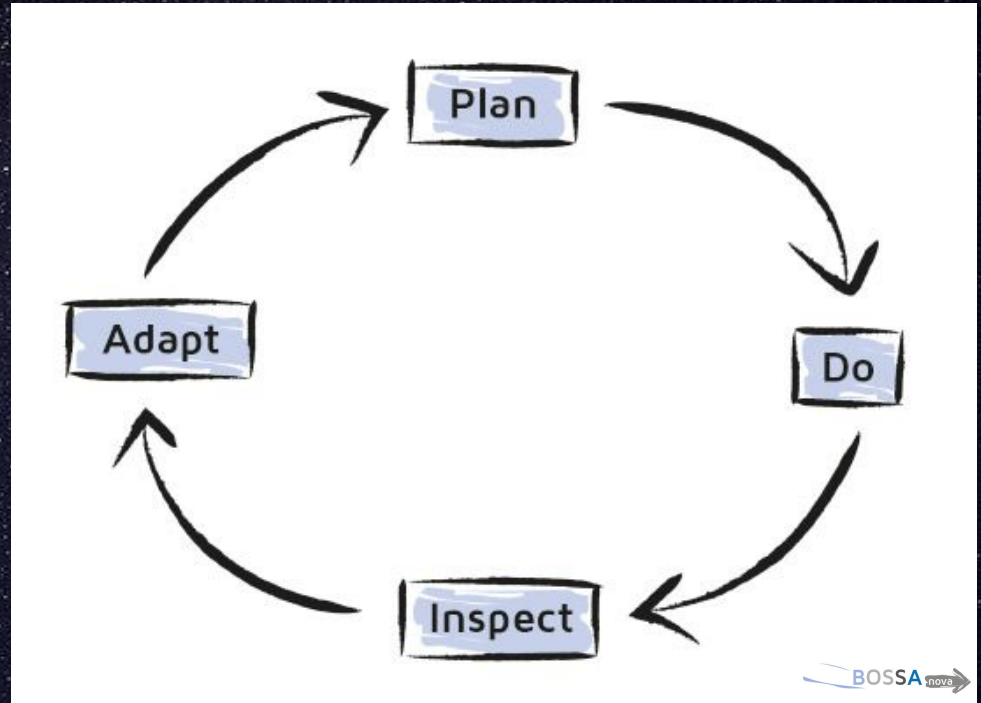
It is OK to Pivot...How?

- **Develop an adaptable planning process**
- **Encourage team members to embrace change and adapt accordingly**
- **Incorporate feedback loops and continuous improvement**

Things I wished I knew (Challenges)

Retros Retros Oh My

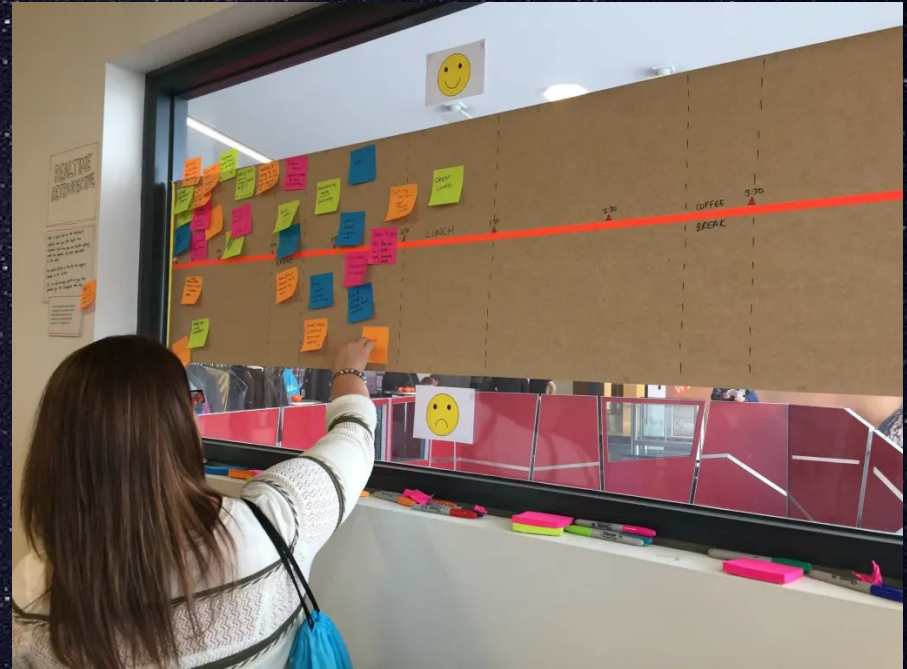
Planning
Process
Retro



Things I wished I knew (Challenges)

Retros Retros Oh My

Real-Time
Retro



Things I wished I knew (Challenges)

All those frameworks:



Kanban



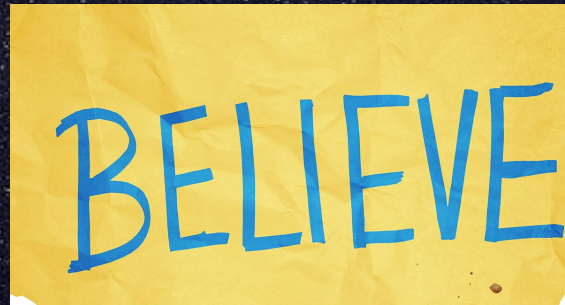


**Name one thing
that you would take
from a previous
framework that you
have used before**

Let's Wrap it up

Recap

- **Uncertainty is the new normal...plan for it**
- **Target Outcomes, Priority Sliders and Value Slicing**
- **It is OK to Pivot, feedback loops and foster continuous improvements into your planning process**
- **Create a cooperative environment**

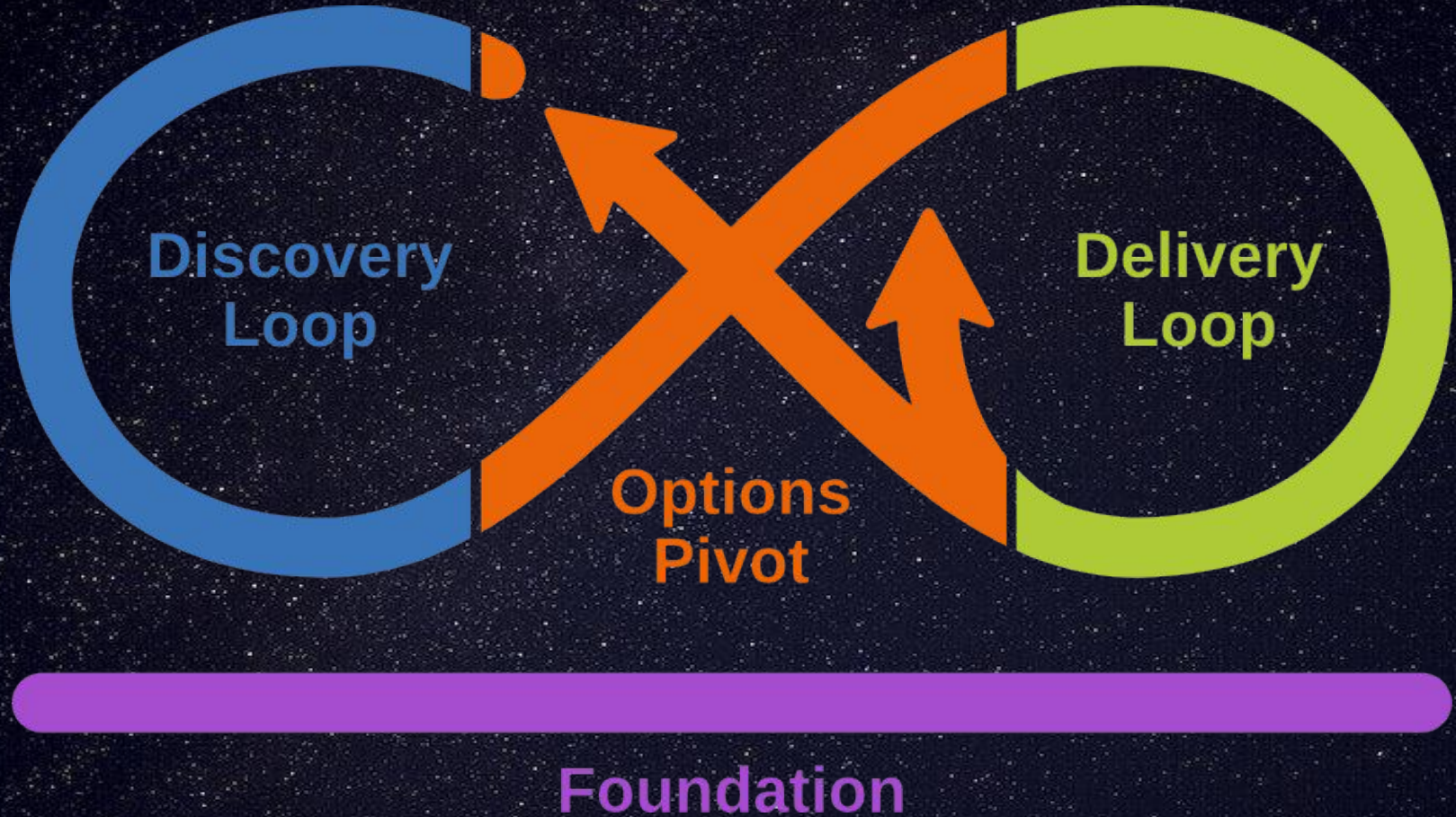


**Where can I find some of the
awesome practices from today?**

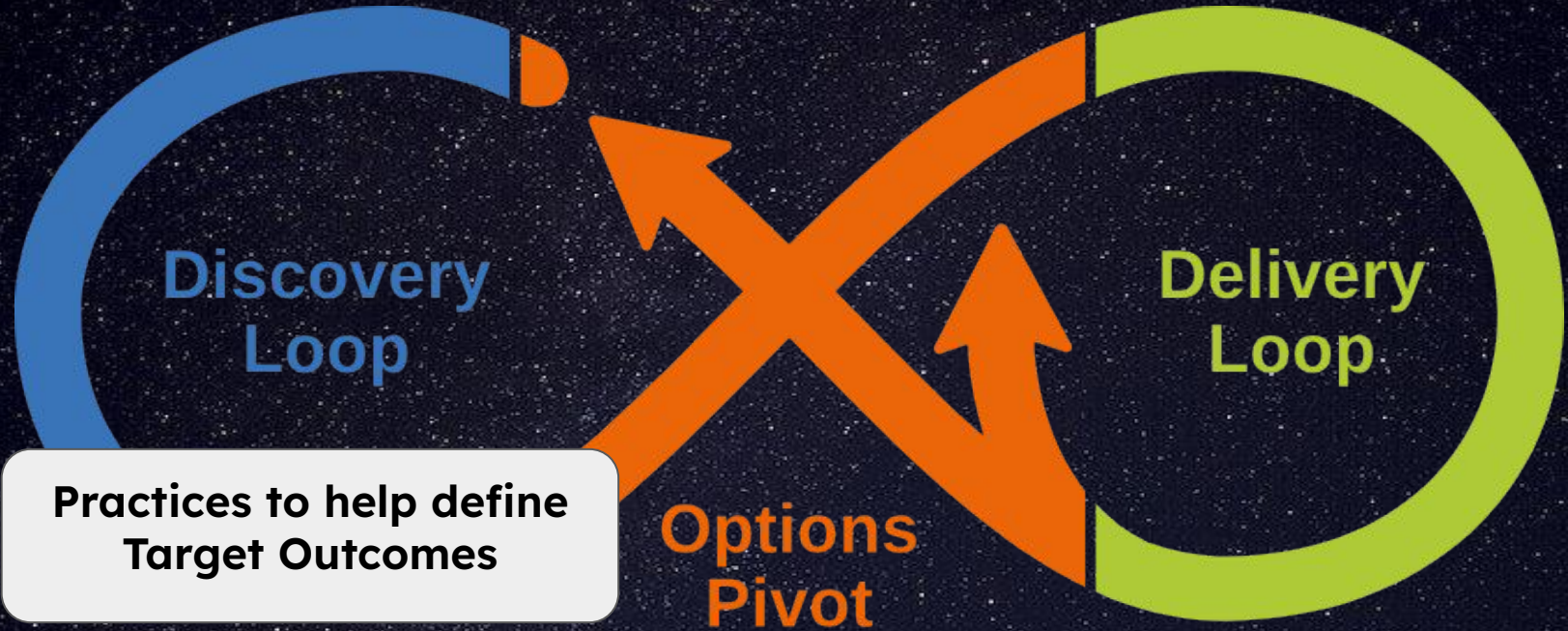


OPEN
PRACTICE
LIBRARY

Techniques for Agile Planning



Techniques for Agile Planning



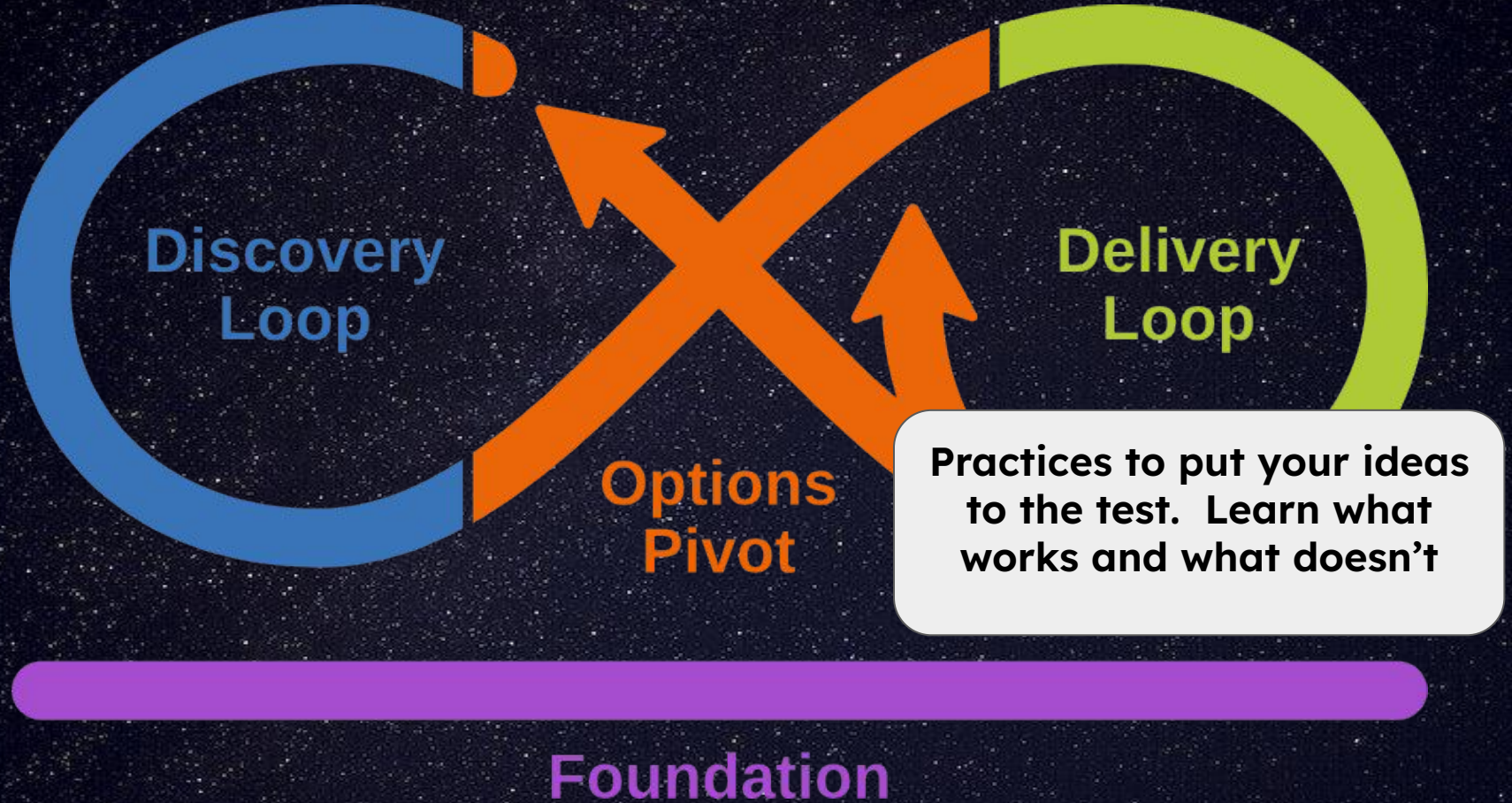
Practices to help define
Target Outcomes

Options
Pivot

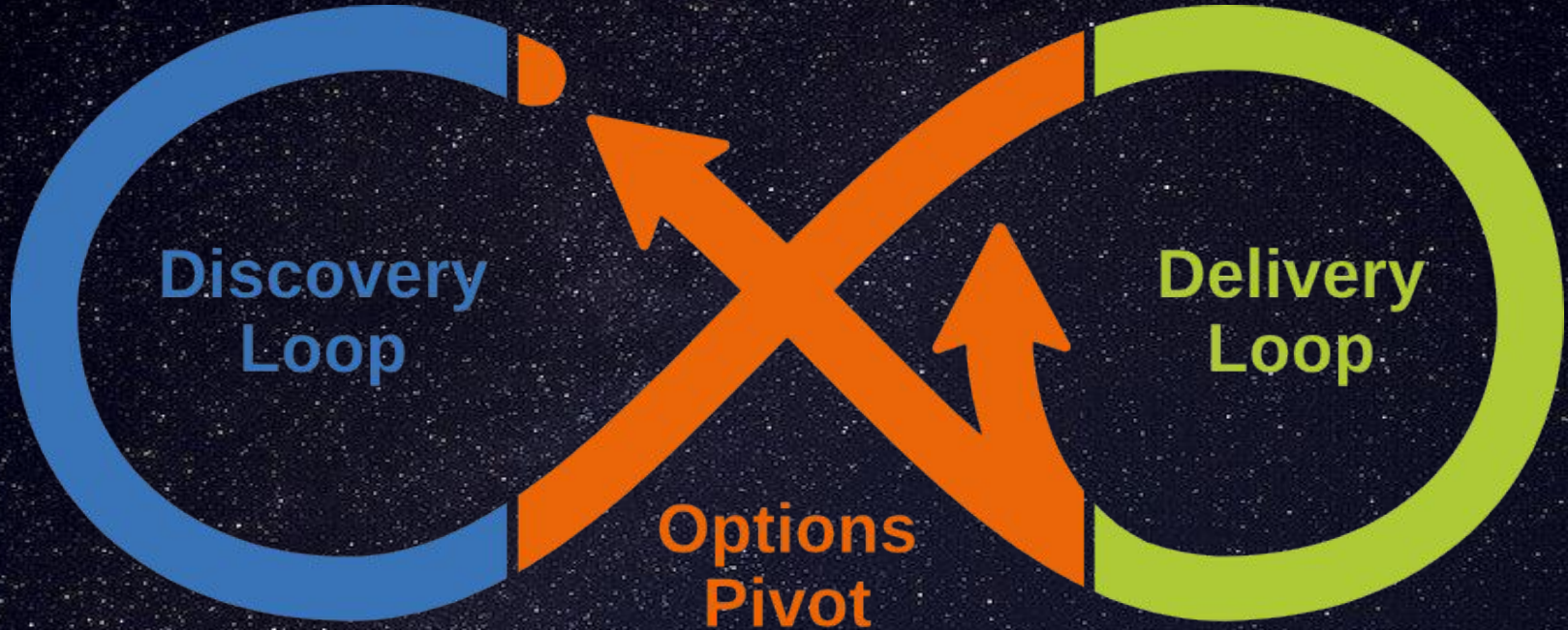


Foundation

Techniques for Agile Planning



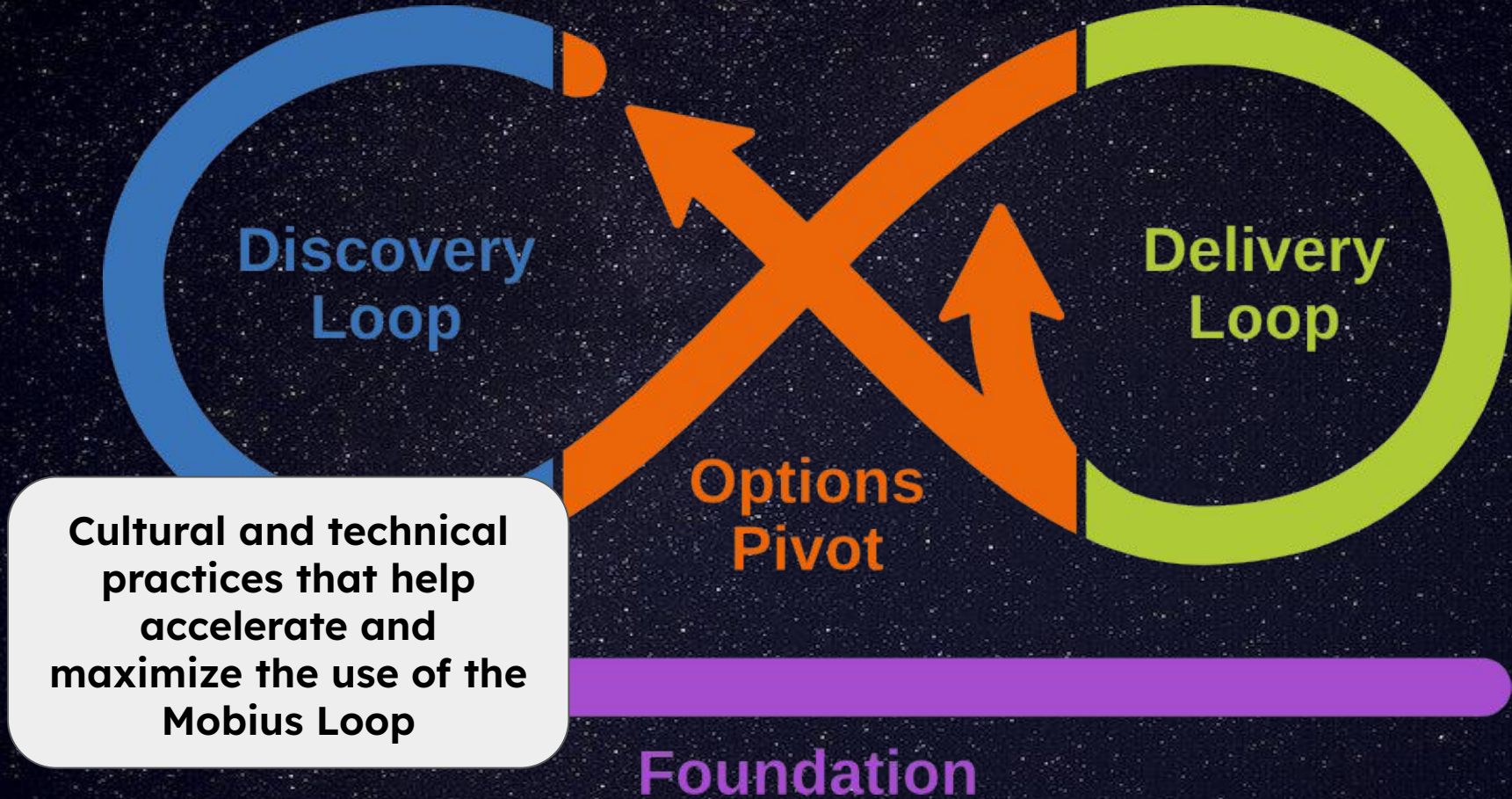
Techniques for Agile Planning



Practices that help
identify the path to the
right outcome

Foundation

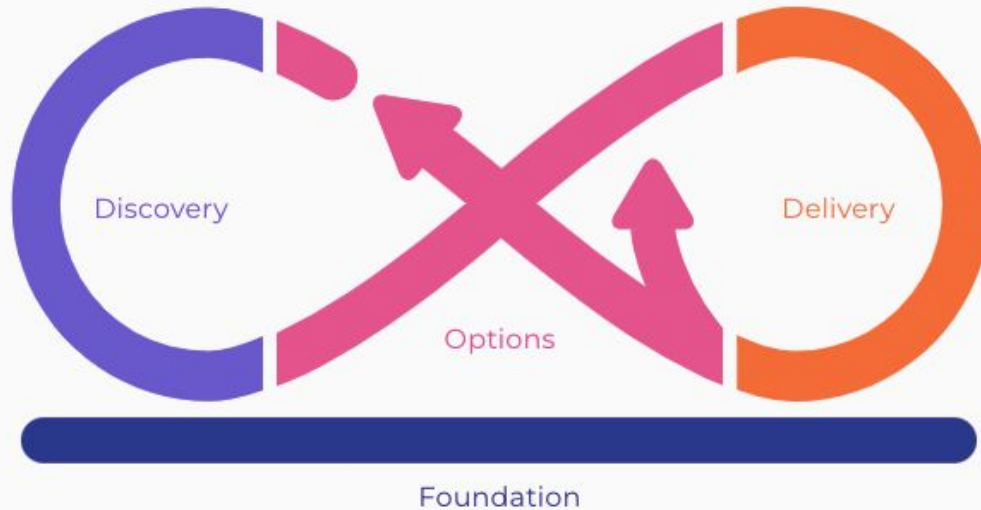
Techniques for Agile Planning



Techniques for Agile Planning



OPEN PRACTICE LIBRARY



The Mobius Loop

An iterative process model for rapidly developing digital products.

The Open Practice Library is organized around this model.

The buttons below will show you practices that fall on the relevant part of the loop.

["Mobius Loop"](#) is licensed under [CC BY-SA 4.0](#).

∞ ALL

▲ FOUNDATION

🕒 DISCOVERY

🔄 OPTIONS

📍 DELIVERY

Know the name of the practice?



Agile ORLANDO
JULY 24-28 **2023**

PERSONALIZED FEEDBACK FROM AGILE PROFESSIONALS

AGILE ADVICE

OSCEOLA BALLROOM 1 & 2

MONDAY - THURSDAY, 11:00 AM - 3:00 PM

Explore related sessions

If you enjoyed this session and would like to go deeper on this topic, *check out these upcoming sessions, recommended by our track chairs!*

Strategic Vision to Delivery – How to Break Down Work Effectively!

Tuesday, 9:00am – Osceola Ballroom D

Agile at Engineering: how to develop physical products in large organizations

Wednesday, 11:25am – Osceola Ballroom 3&4

The Art & Science of Customer-centric Product Strategy

Thursday, 9:00am – Coastal Ballroom 1



PRESENTS

Agile ORLANDO 2023

JULY 24-28

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#AGILE2023

Questions?



THANK YOU!



Omar McNeil, Agilist
Agile Flavored Program Manager

