



# Massimo Terzo Agile at Engineering



#### A roadmap to Agile @ Engineering



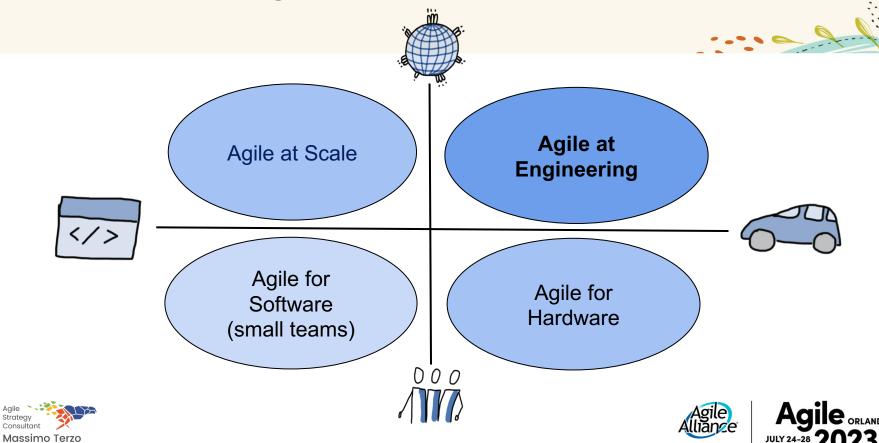
- 2. Organization of the team
- 1. Potentially shippable increment for physical products
- 0. What is Agile@Engineering?







#### **Dimensions of Agile**



#### A roadmap to Agile @ Engineering



2. Organization of the team

1. Potentially shippable increment for physical products

0. What is Agile@Engineering?







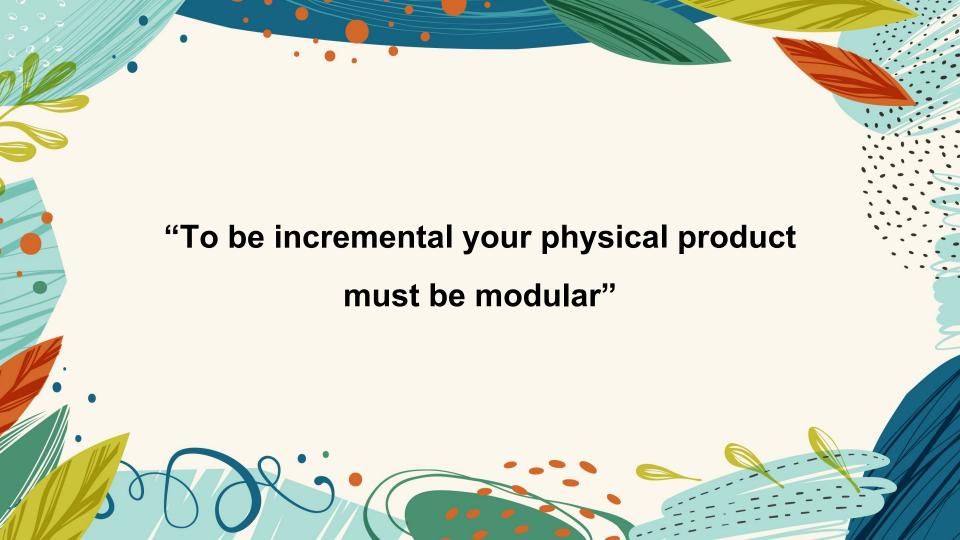
#### **Incremental development in software**



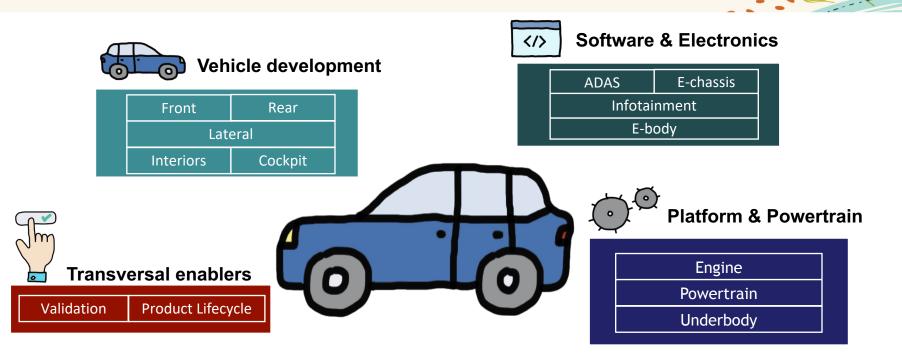








#### Modular development in automotive

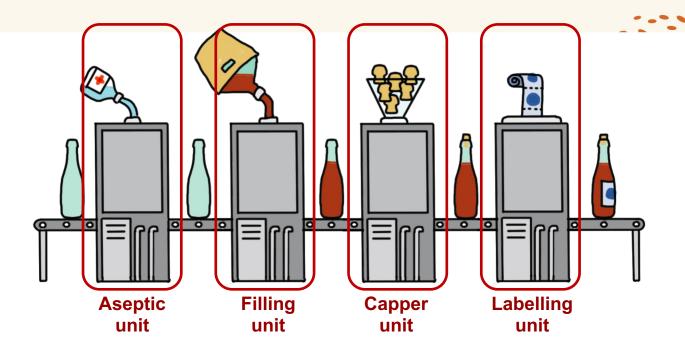








### Modularity in the packaging industry

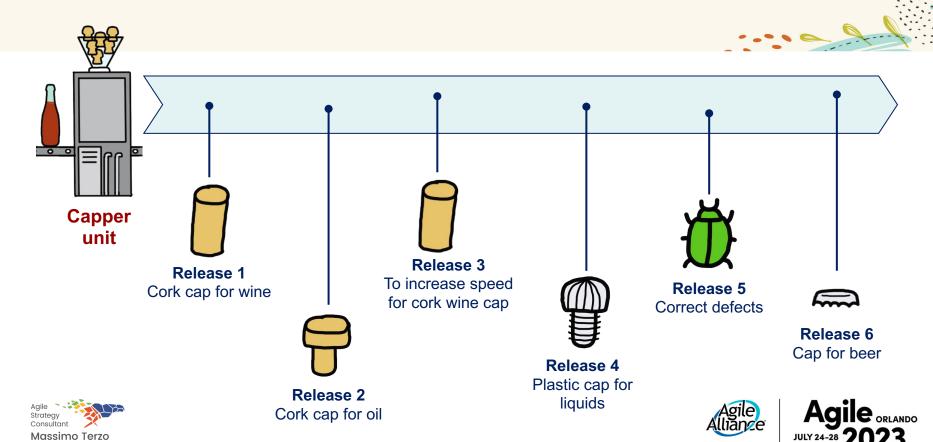








#### Module increment in packaging



# **Product increment in packaging** JULY 24-28 2023 Massimo Terzo

#### A roadmap to Agile @ Engineering



2. Organization of the team

1. Potentially shippable increment for physical products

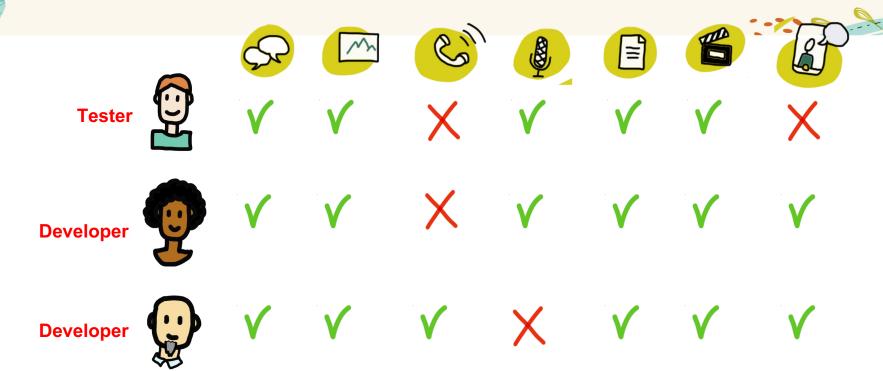
0. What is Agile@Engineering?







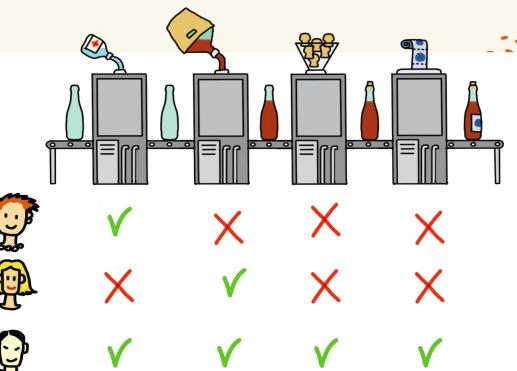
#### Cross functionality in a software team







## Specialisation in a hardware team





**Engineer** 

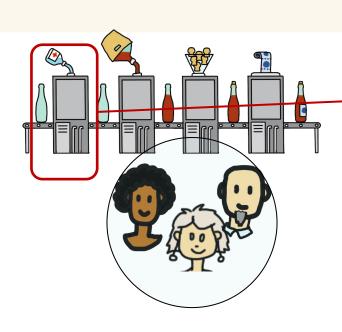
**Engineer** 

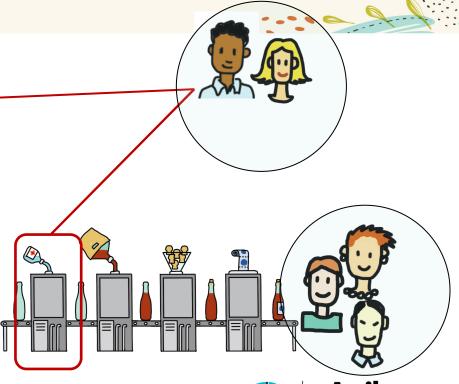
Designer





## Mixed approach in the packaging industry



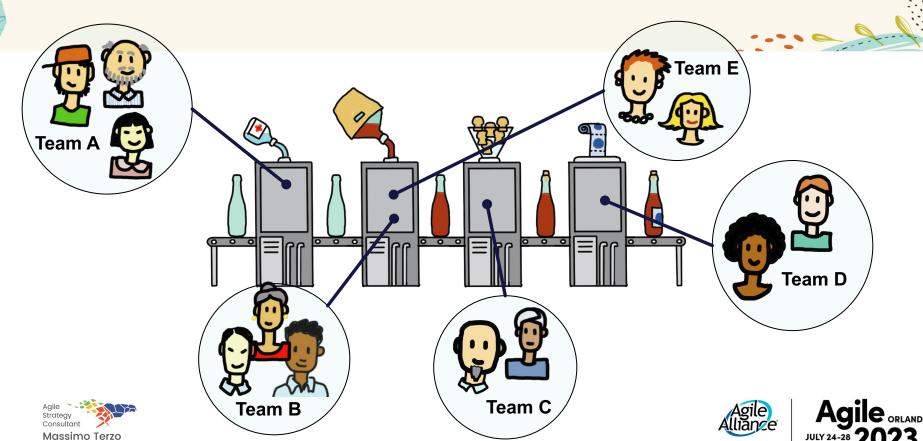




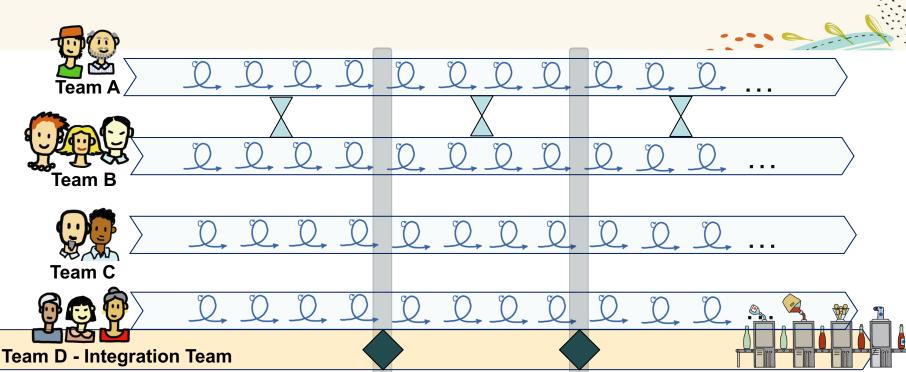


Agile ORLANDO
JULY 24-28 2023

### Component teams in the packaging industry



# Critical need for integration (packaging)

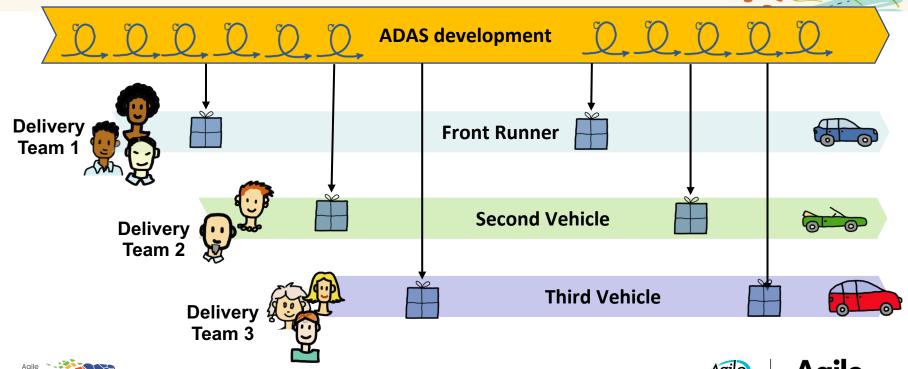






#### Incremental development in automotive

Massimo Terzo







#### **Dual Ownership**

#### **Business Product Owner (PO)**

- Is responsible for Return on Investment
- Defines priorities for the functional side
- Is the interface with stakeholders





#### **Technical Product Owner (TPO)**

- Ensures technical coherence and integration
- Defines technical guidelines
- Takes technical decisions







#### A roadmap to Agile @ Engineering



2. Organization of the team

1. Potentially shippable increment for physical products

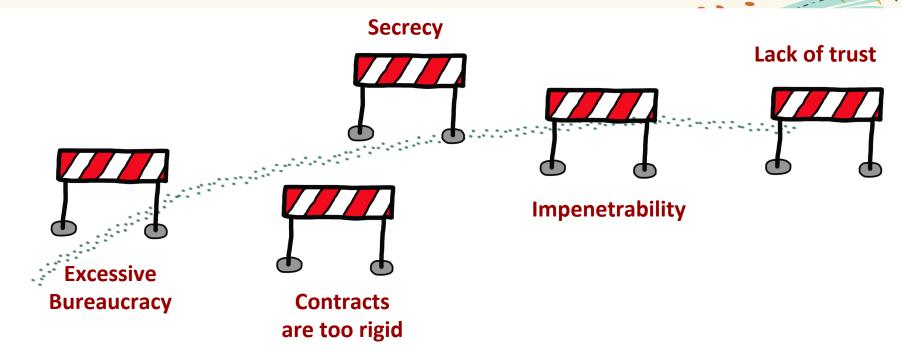
0. What is Agile@Engineering?







#### 5 Roadblocks to be agile with the suppliers









#### 1. Buyer within the Agile team





**Exploration of alternatives** 



**Definition of sourcing strategy** 



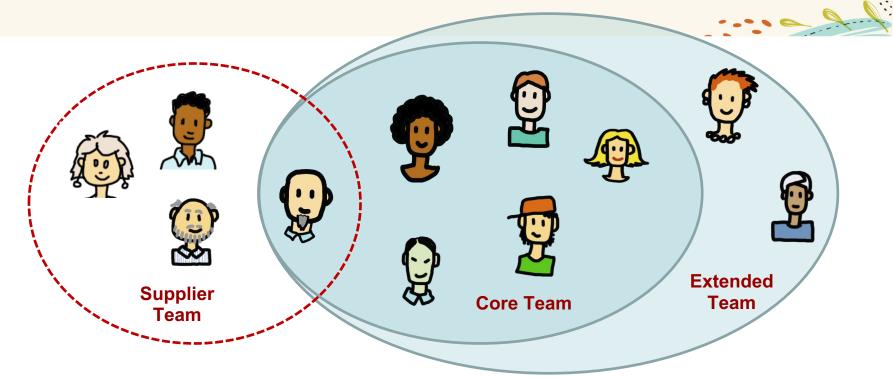
Creation of an effective network of suppliers







## 2. Integrated suppliers into an Agile team

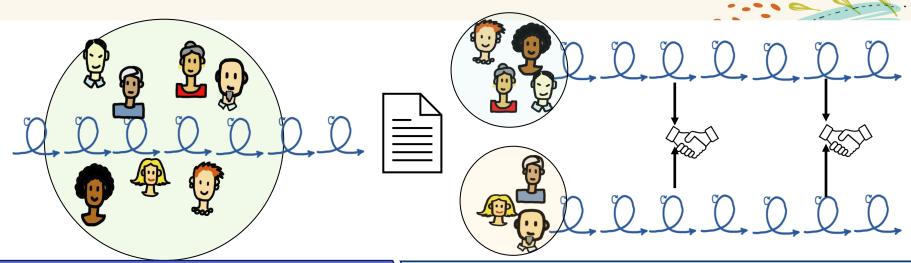








#### 3. Team Agile & Suppliers (Aeronautics)



#### **Framing**

Organization and supplier worked together to define the elements of the backlog and the roadmap based on 2-week sprints

#### Development

Organization and supplier worked independently with frequent integration points







# Lessons learnt (the hard way... so you don't have to)

- 1 Remember you sell products, not organisation!
- 2 Focus on simplicity
- Make your teams autonomous
- 4 Experiment... learn fast!



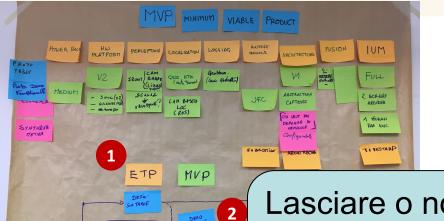








#### **Incremental planning**



**Earliest Testable Product** To test key product functionalities

**Minimum Viable Product** To be used in another development

Lasciare o no?

duct n of the product





