Better Hiring:

Tools and Feedback Loops to Reduce Bias and Improve Organizational Agility

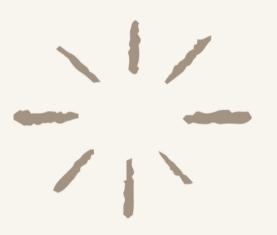
Michael Silvi





Let's connect on LinkedIn!

Think about a time ...



Where we're trying to go ...



What You'll Walk Out With

- 1. Essential building blocks for hiring
- 2. Tools for training your team
- 3. Feedback loops to improve your process

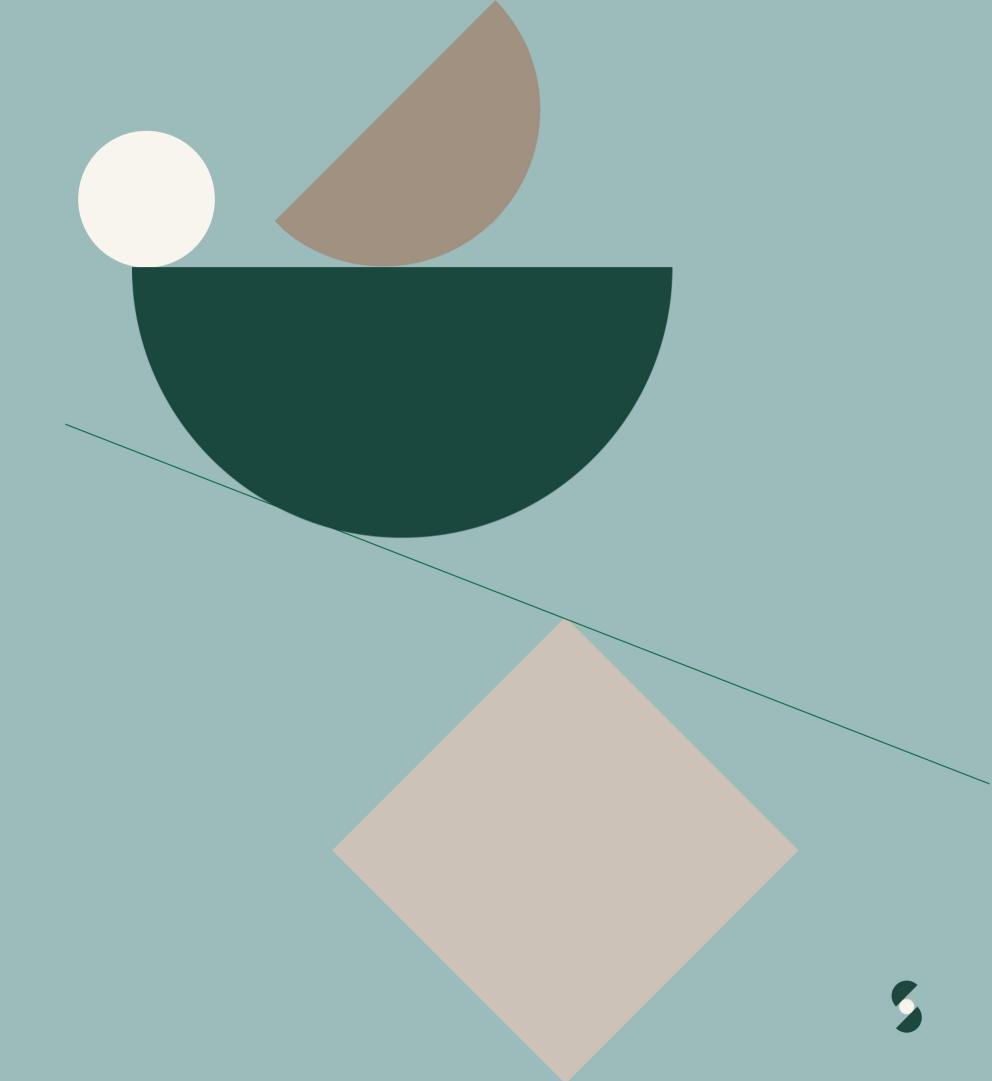
What You'll Walk Out With

- 1. Essential building blocks for hiring
- 2. Tools for training your team
- 3. Feedback loops to improve your process

My Intention: You find I tool to apply after Agile 2023



About Me



About Me

- Head of Delivery
- Principal Engineer
- 6+ years as People Manager
- Architected the engineering hiring process
- Participated in hiring loops across other functions, including recruiting, sales, product, and finance
- Built software-driven products for early startups to enterprises



About Stride

Collaborative. Non-Dogmatic. Transparent.
Stride builds transformative software.
Our expert engineers, designers, and product managers collaborate deeply with clients to meet and exceed your delivery goals while coaching on best practices to leave technology teams transformed for the better. Hand-in-hand, we build custom software that will scale as you grow and create lasting value for both your business and your users.

Founded in 2014

by Debbie Madden

Woman-owned business

Headquarters in NYC

Striders in 15 cities throughout the USA





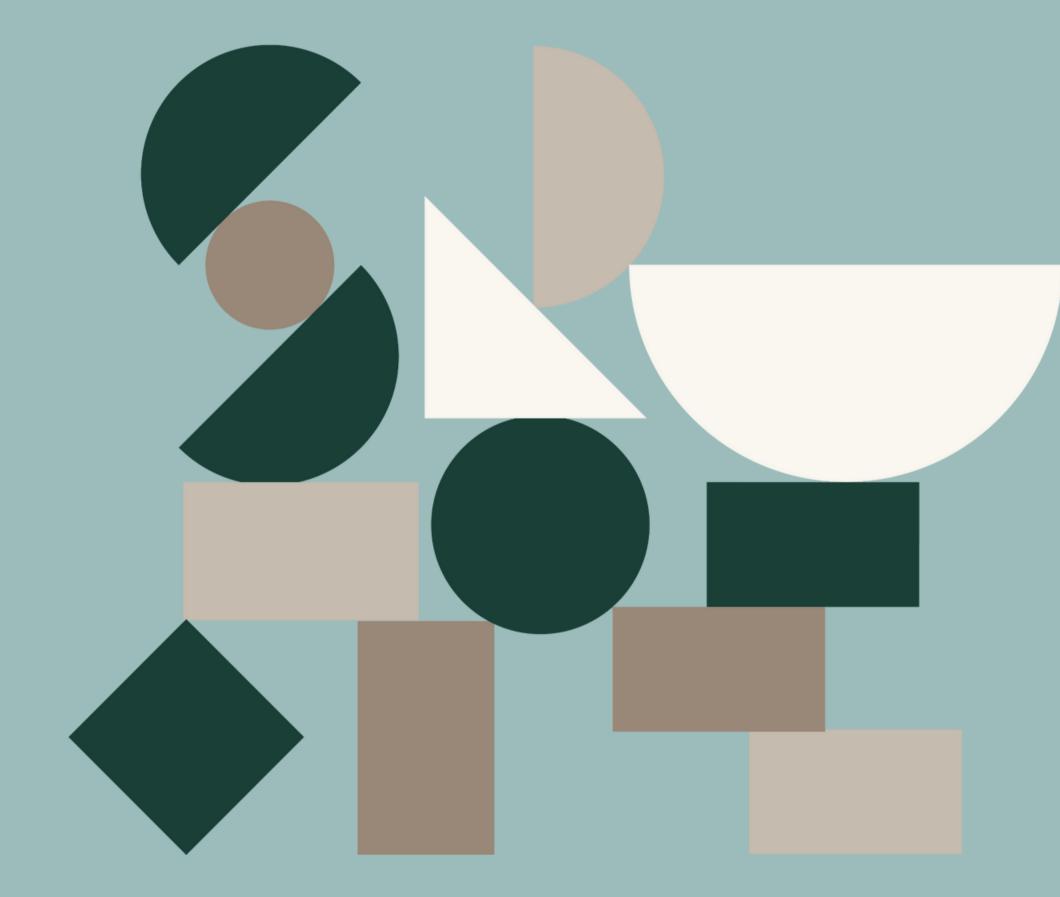




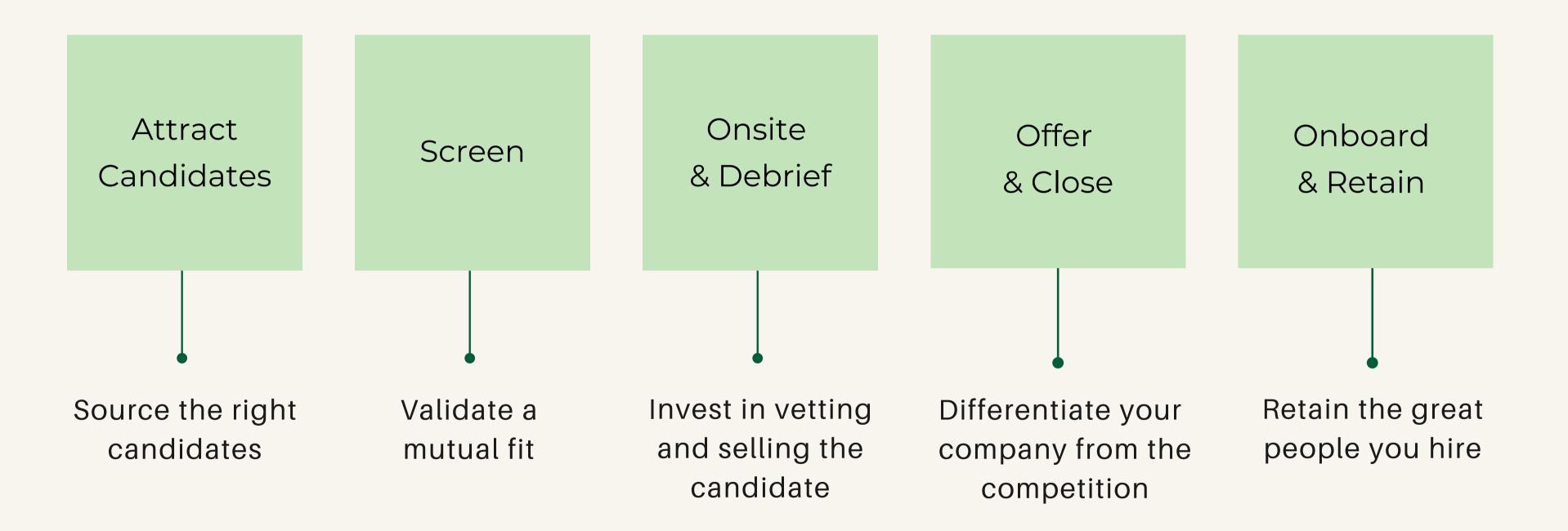




Essential Building Blocks

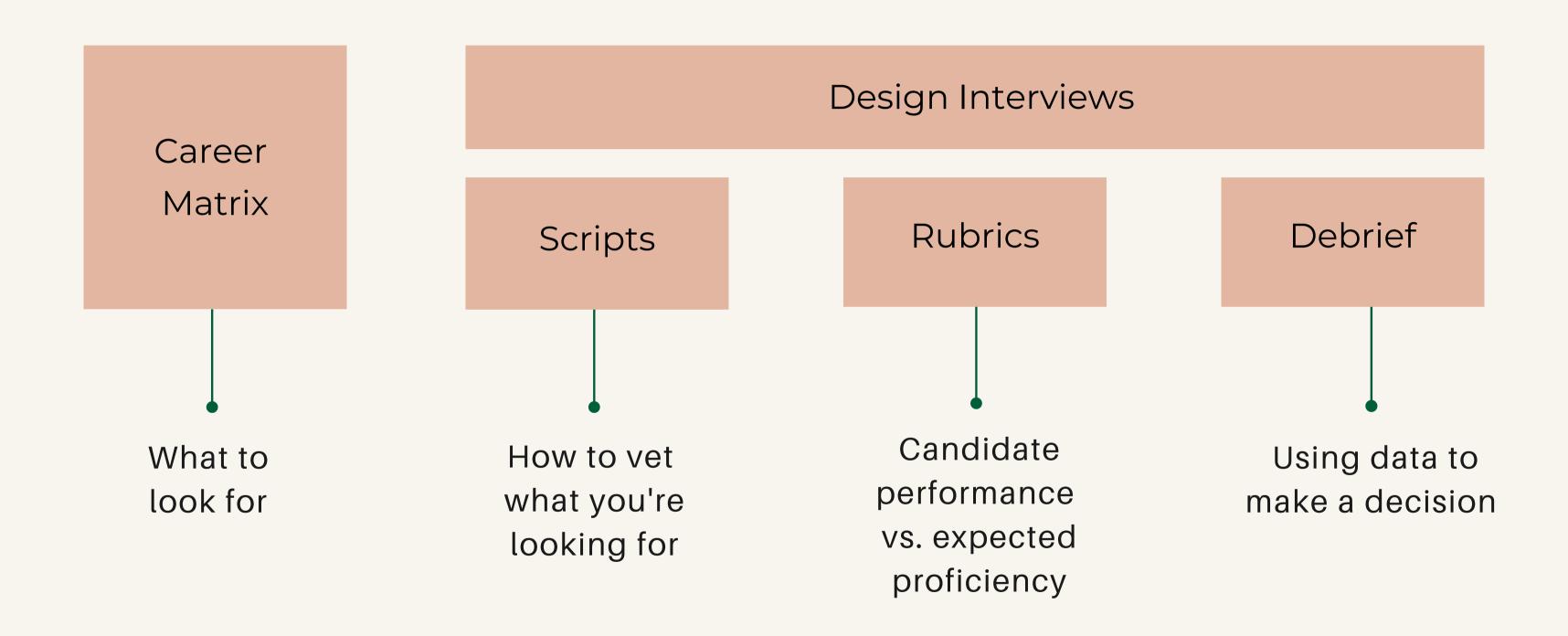


Example Hiring Process



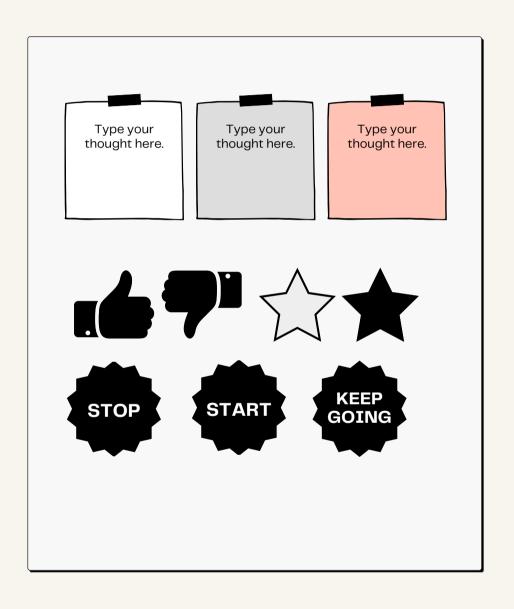


Design The Right Process For Your Company



Career Matrix

A structured framework to plan, assess, and manage careers





Capability Categories

Organizational
Capabilities each employee should demonstrate

Values
Applies to everyone in your organization

03

Functional

Applies uniquely to each role family, e.g. engineering, product, design, marketing



Example Capabilities

Capability

Organizational
Practice Agile

Description

Description: Engage in iterative development, testing, and tight feedback loops throughout the lifecycle of a project to deliver efficiency and value to customers.

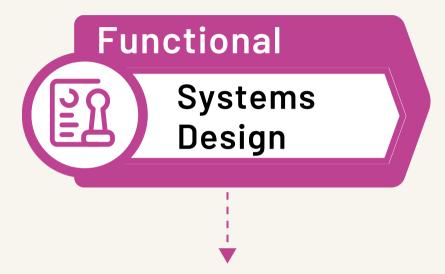
Behaviors

Work Visibly: Ensure work is visible to others in a way that is valuable and easily digestible.



Description: We're not content with binary choices. We challenge ourselves to solve problems creatively. We look for the best idea and focus on what's most important.

Compare Solutions: Consider and compare multiple ideas to arrive at the best solution.



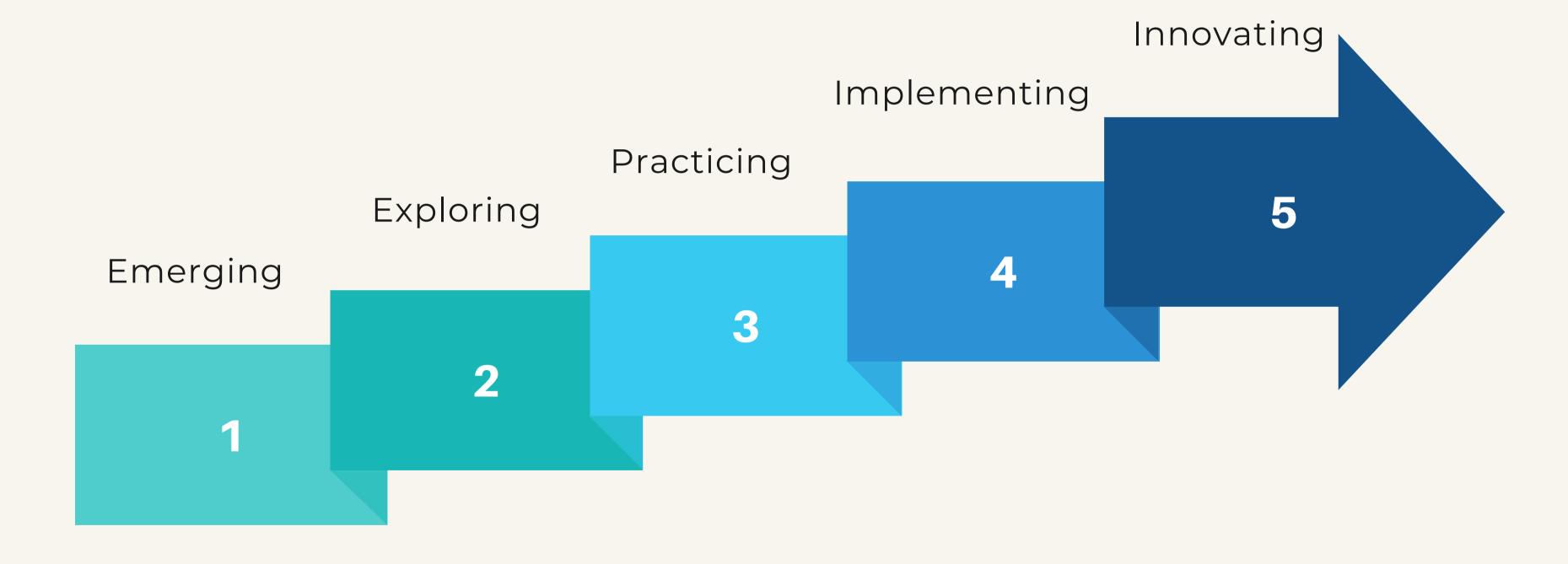
Description: Balance trade-offs to apply the right design for the problem.



Address Constraints: Address unique product constraints such as performance, compliance, and security.



Proficiencies

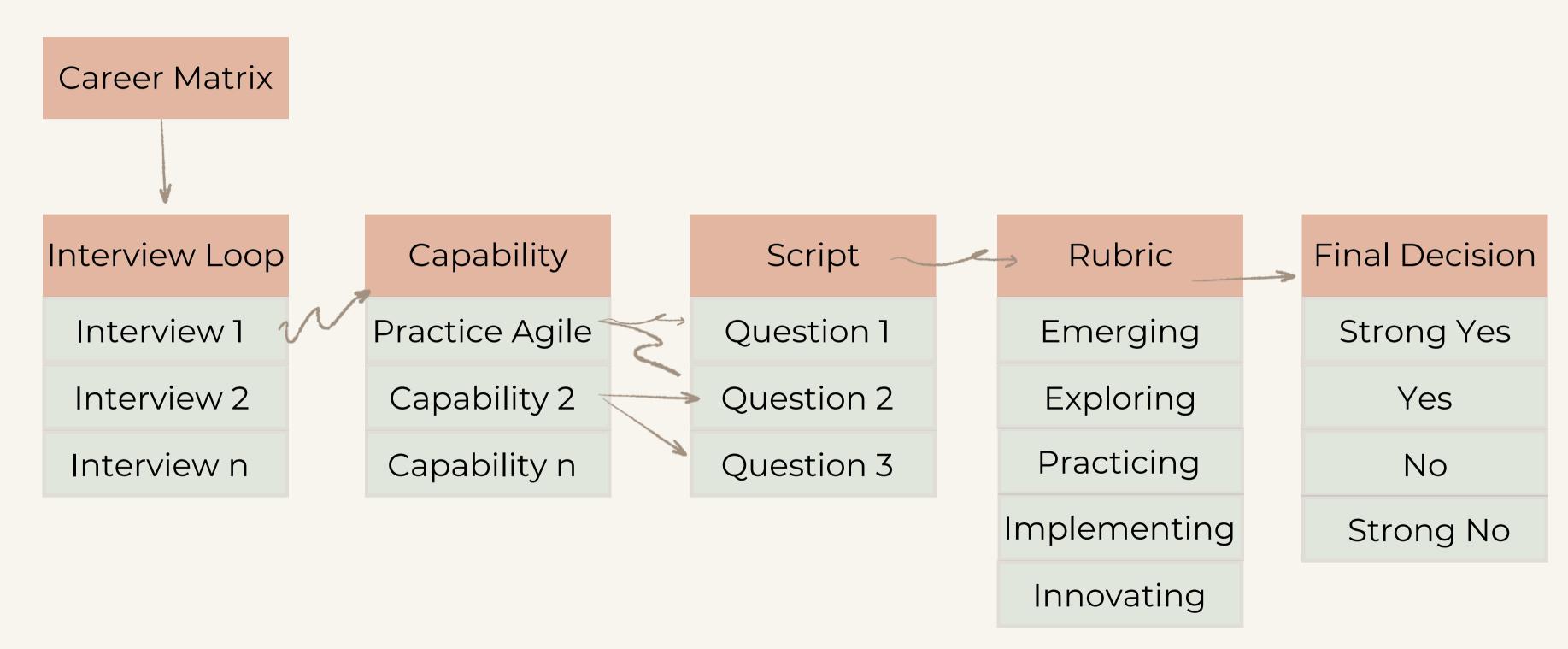


Applying Proficiencies to Levels

Capability	Capability Senior Engineer		Principal Engineer
Practice Agile	Practicing	Implementing	Innovating
Think of More Options	Think of More Options Practicing		Innovating
Systems Design	Implementing	Innovating	Innovating

Proficiencies vary based on what's needed to succeed in different levels

Design Interviews



Scripts & Rubrics

- 1. General reminders for interviewers
- 2.Introductions
 - a.Introducing self
 - b. Setting time and interview expectations
- 3. Interview script (most of the interview)
- 4. Candidate Questions & Wrap-up
- 5. Rubric
- 6. Final decision guideline



Debrief & Make Decisions

Outcomes:

- 1. Hire the candidate yes or no?
- 2. At what level?
- 3. Where in the level (high, medium, low)?



Additionally:

Spot gaps in your process

Debrief Artifact

	Interview:	Screen	First "Onsite" Interview	Second "Onsite" Interview	Third "Onsite" Interview		
	Interviewer:	Jane	Bobby	Interviewer 3	Interviewer 4		
	Capability					Final Proficiency	#
IONAL	Practice Agile	*	·	~	•	-	
ORGANIZATIONAL	Systems Thinking	*	•	~	•	-	
ORGA	Make Data-Informed Decisions	*	•	~	•	-	
	Nurture the Curious Impulse	~	~	~	~	~	
တ္သ	Build your Working Relationships to be the Best They Can Be	*	~	~		•	
5	Challenge Systems	~	~	~	~	~	
CORE VALUES	Make It Better Than You Found It	_	~	_	•	•	
8	Think of More Options	~	~	_	_	~	
	Collaborate Like The Work Depends On It	~	*	~	~	-	
onal)	Apply Practice Excellence	~	<u> </u>	<u>_</u>	~		
(Functional)	Another Eng. Capability	~	¥				
Engineering (F	Another Eng. Capability	~	~	·	~		
Engir	Systems Design	·	¥	<u> </u>	·		
						Total	0

Example of 1 Review

	Interview:	Screen		First "Onsite" Interview	Second "Onsite" Interview	Third "Onsite" Interview		
	Interviewer:	Jane	В	obby	Interviewer 3	Interviewer 4		
	Capability						Final Proficiency	#
IONAL	Practice Agile		~	*	~	•	·	
ORGANIZATIONAL	Systems Thinking		-	*	~	•	~	
ORG/	Make Data-Informed Decisions	Implementing	-	*	*	*	·	
	Nurture the Curious Impulse		•	~	~	~	~	
တ္တ	Build your Working Relationships to be the Best They Can Be		~	*	~	*	~	
I I	Challenge Systems		~	~	~	~	~	
CORE VALUES	Make It Better Than You Found It	Implementing	_	¥	_		_	
8	Think of More Options	Practicing	~	~	~	~	_	
	Collaborate Like The Work Depends On It	Implementing	~	*	~	_	~	
ctional)	Apply Practice Excellence	Implementing		·	<u> </u>	*	<u>_</u>	
(Function	Another Eng. Capability	Exploring	_	·			¥	
Engineering (Fun	Another Eng. Capability		-	*	¥	•	Ţ.	
Engin	Systems Design		-	·	<u> </u>	•		
							Total	0

A Completed Artifact

	Interview:	Screen		First "Onsite Interview	•	Second "Onsite" Interview		Third "Onsite" Interview				
	Interviewer:	Jane		Bobby		Interviewer 3		Interviewer 4				
	Capability									Final Proficiency	#	
IONAL	Practice Agile		~	Implementing	•	Innovating	•	Implementing	•	Innovating •		4
ORGANIZATIONAL	Systems Thinking		~	Implementing	~		*	Implementing	~	Implementing *		3
ORG/	Make Data-Informed Decisions	Implementing	•	Innovating	•		~	Implementing	•	Implementing ~		3
	Nurture the Curious Impulse		~	Implementing	~	Implementing	~	Implementing	•	Implementing *		3
(0	Build your Working Relationships to be the Best They Can Be		~	Innovating	~		•	Innovating	~	Innovating *		4
ÜË	Challenge Systems		~		~	,	~	Practicing	•	Practicing *		2
CORE VALUES	Make It Better Than You Found It	Implementing	~		-	Implementing	*	Implementing	~	Implementing *		3
8	Think of More Options	Practicing	~		~	Exploring	*	Emerging	~	Exploring		1
	Collaborate Like The Work Depends On It	Implementing	~	Implementing	~	Implementing	*	Implementing	~	Implementing *		3
onal)	Apply Practice Excellence	Implementing	~	Implementing	~	Implementing	.		~	Implementing ~		3
(Function)	Another Eng. Capability	Exploring	~	Exploring	~					Exploring		1
Engineering (Functional)	Another Eng. Capability		~		~	Practicing	Ţ		~	Practicing		2
Engir	Systems Design		~	Implementing	•	Innovating	•		~	Innovating		4
						_				Total		36

Review Adjacent Levels

		Lea	ıd		1	Next Ti	er	
						Princip	al	
Final Proficiency	#	Current Tier Proficiency	#	Relative Strength	Next Tier Proficiency	, #	Relative Strength	
Innovating •	4	Implementing ▼	3	1	Innovating	- 4	0	
Implementing ~	3	Implementing ▼	3	0	Innovating	~ 4	-1	
Implementing *	3	Implementing *	3	0	Innovating	~ 4	-1	
Implementing *	3	Implementing ~	3	0	Innovating	₹ 4	-1	
Innovating •	4	Innovating •	4	0	Innovating	- 4	0	
Practicing *	2	Implementing *	3	-1	Implement	▼ 3	-1	
Implementing *	3	Implementing *	3	0	Innovating	- 4	-1	
Exploring	1	Implementing ▼	3	-2	Implement	- 3	-2	
Implementing *	3	Implementing *	3	0	Innovating	- 4	-1	
Implementing ~	3	Implementing ~	3	0	Innovating	- 4	-1	
Exploring	1	Implementing •	3	-2	Innovating	- 4	-3	
Practicing •	2	Implementing ▼	3	-1	Innovating	- 4	-2	2 of 3 must be Innvovating
Innovating •	4	Implementing ▼	3	1	Innovating	- 4	0	
Total	36	Total	40	-4	To	tal 50	-14	

Capture Additional Notes

	TOTAL JU
Technical Background	Candidate has 8 years of experience working full-stack on xp teams, using a variety of tech such as react, angular, typescript, java, python, node, AWS, k8s.
Interests	Growing as a full-stack engineer, getting to work with more with applications involving B2C front-end and B2C applications that are lifting off and finding product market fit (0-1)
Strengths	Candidate has extensive experience with hexogonal architecture and working on xp teams as demonstrated in xyz interviews. Candidate effectively describes actions with data-informed approach, e.g. in interview 1 they described how they helped a team adopt, apply, and evolve SLOs and SLIs that ultimately reduced the team's
Development Needs	Giving Feedback, applying design patterns judiciously (see Interview 3)
Open Questions	
Call-outs (these are statements about candidate, not Questions)	Candidate works GMT hours

Start Career Development on Day 1

- Available information on development opportunities
- New hires understand expectations
- Check-in after ~3 months:
 - How effectively did the interview process do its job?
 - What are we getting right?
 - What are we missing?
 - How should we iterate?

Take a guess on what the Talent Review looks like for employees ...



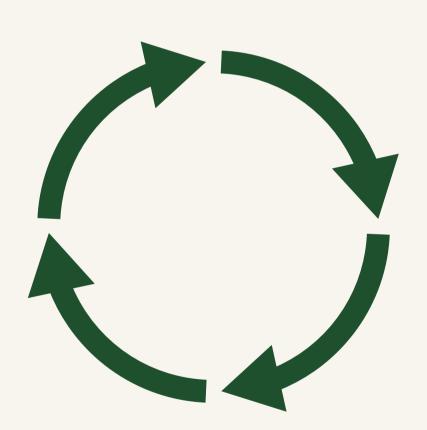
Almost Identical to the Debrief Artifact!

Built from your
Career Matrix,
reviewing
capabilities &
proficiencies

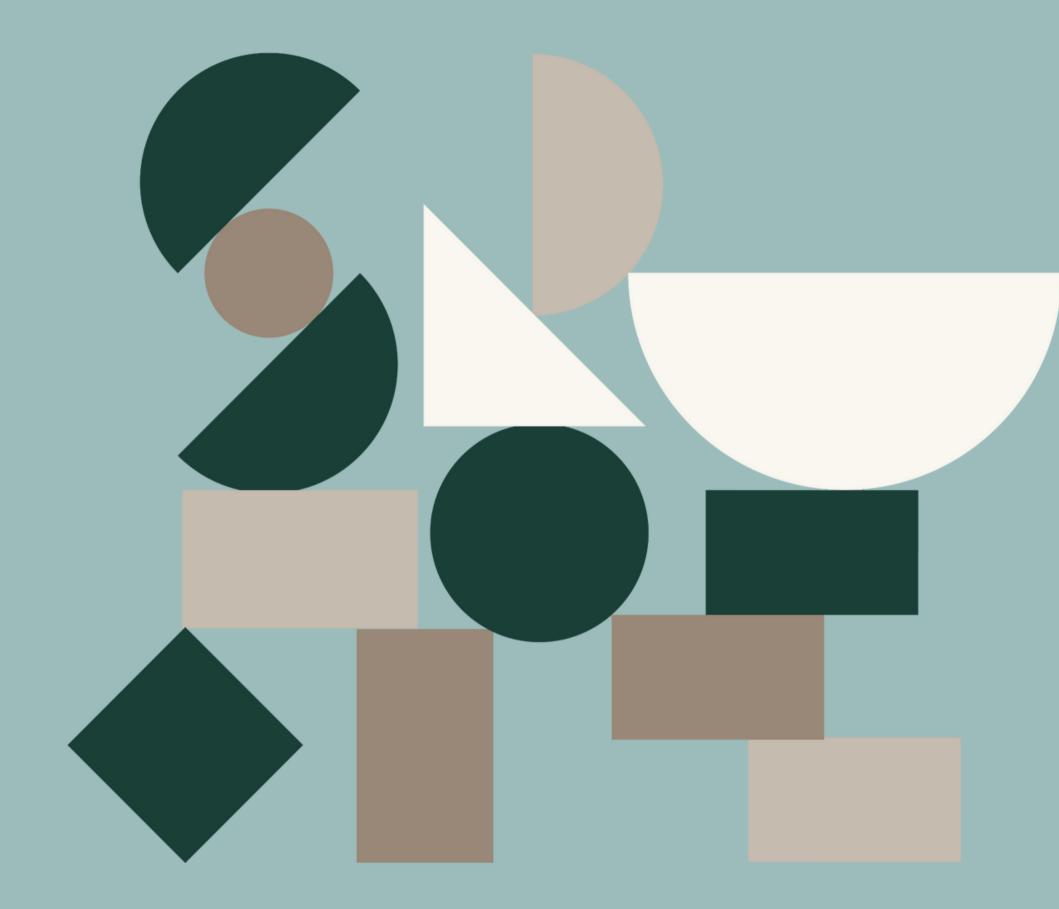
	Capability	Self Review		Manager Revie	w	Final Proficiency		#
IONAL	Practice Agile	Innovating	•	Innovating	~	Innovating	~	4
ORGANIZATIONAL	Systems Thinking	Implementing	•	Innovating	•	Innovating	•	4
ORG/	Make Data-Informed Decisions	Implementing	~	Implementing	~	Implementing	~	3
	Nurture the Curious Impulse	Implementing	•	Implementing	•	Implementing	•	3
S	Build your Working Relationships to be the Best They Can Be	Innovating	~	Innovating	•	Innovating	~	4
LO.	Challenge Systems	Practicing	•	Practicing	•	Practicing	~	2
CORE VALUES	Make It Better Than You Found It	Implementing	~	Implementing	~	Implementing	~	3
\aleph	Think of More Options	Exploring	•	Exploring	•	Exploring	•	1
	Collaborate Like The Work Depends On It	Implementing	~	Implementing	~	Implementing	~	3
onal)	Apply Practice Excellence	Implementing	~	Implementing	~	Implementing	-	3
(Functional)	Another Eng. Capability	Exploring	~	Exploring	~	Exploring	_	1
Engineering	Another Eng. Capability	Practicing	~	Practicing	~	Practicing	g × 3	
Engir	Systems Design	Innovating	*	Innovating	~	Innovating	•	4
						То	tal	37

Advantages of having the same standard for hiring and internal review or promotion:

- Reduce bias in evaluation and compensation
- Interviewing team has the same expectations, language, and examples for hiring and internal review
- Evolve your hiring process with your evolving needs for capabilities



Tools For Training



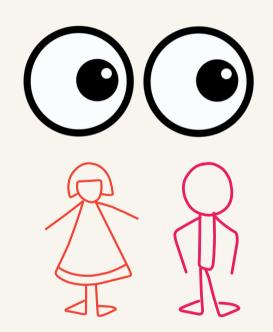
Invest & Be Consistent

- Hiring 101
 - Legal training
 - Bias reduction
 - Framework & tools for interviewers
- See One, Do One, Teach One



See One

See One

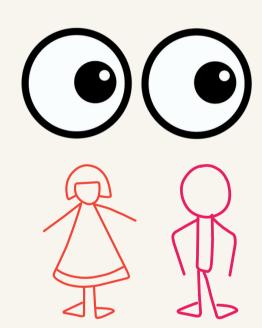


Trainer runs Trainee interview observes



Do One (...or a few)

See One



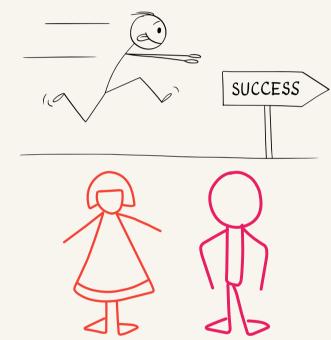
Trainer runs Trainee interview observes

Do One



Trainer runs Trainee
50%, provides runs 50%
feedback

Do Or



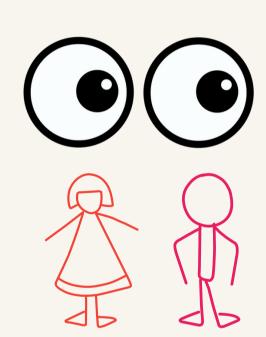
Trainer supports, provides feedback

Trainee runs interview



Teach One

See One



Trainer runs Trainee interview observes

Do One

Trainer runs 50%, provides feedback

Trainee runs 50%

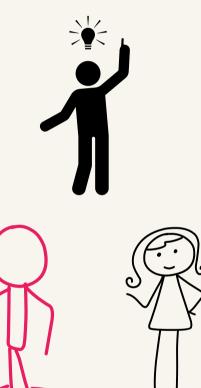
SUCCESS

Trainer supports, provides feedback

Trainee runs interview

SUCCESS

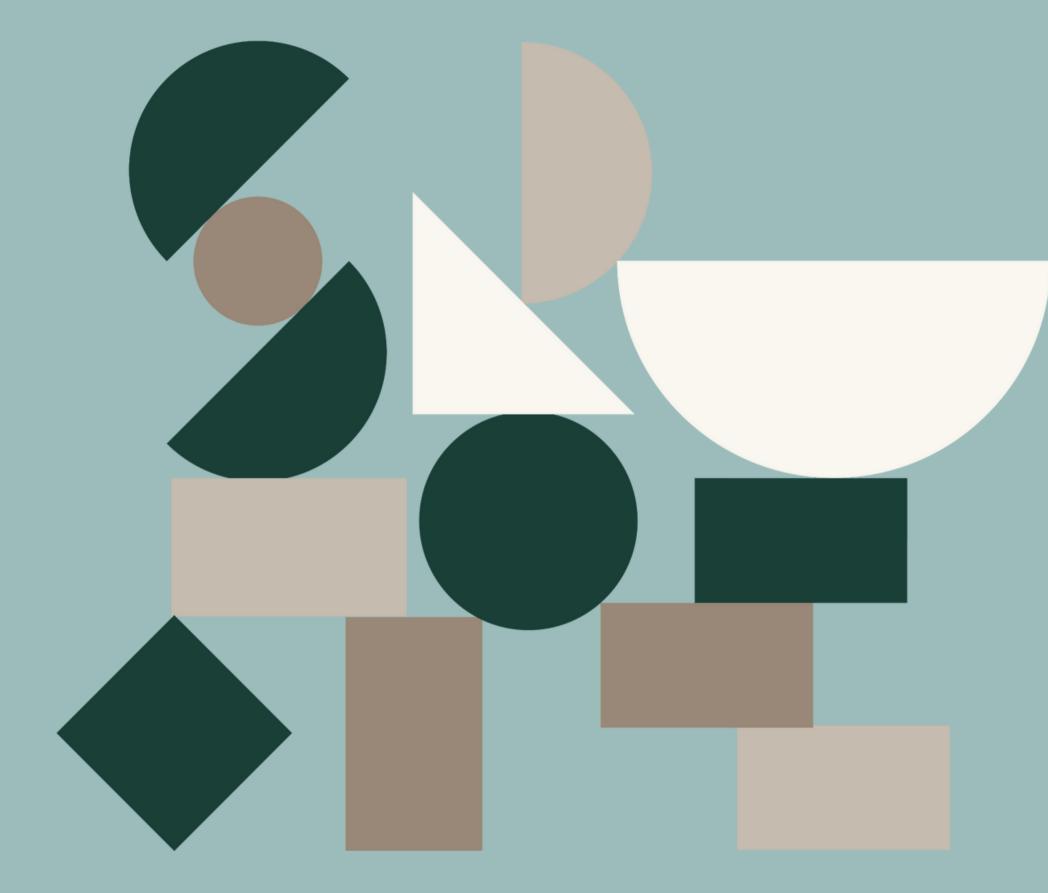
Teach One



Trainer runs Trainee interview observes



Feedback Loops To Improve

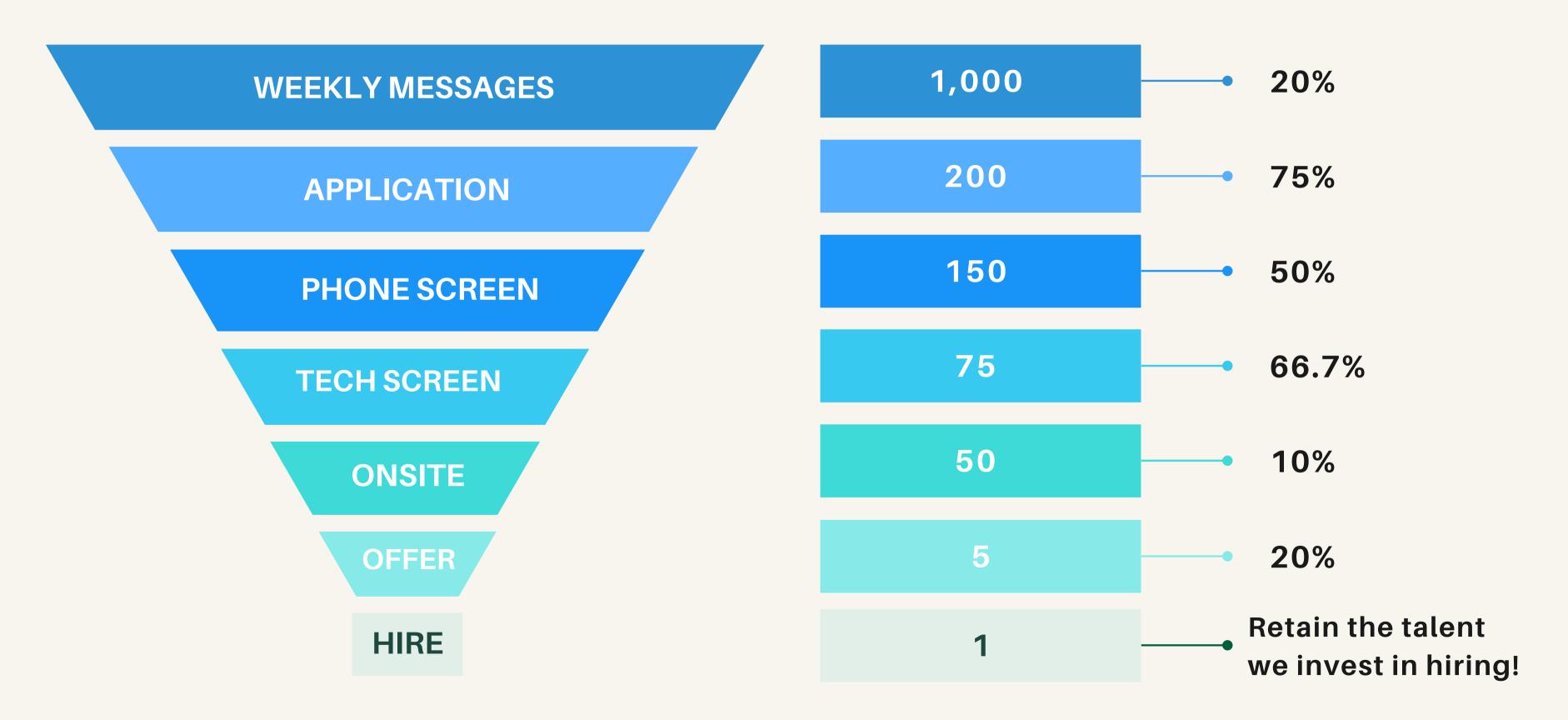


Funnel Metrics

- Understand pass-through rates and implications
- Use data to understand where to improve
- Join funnel data with interview capacity for meaningful insights



How many interviews for 1 hire?



How many interviews do we have capacity for?

Interview	Trained Interviewers	Sustainable interviews / week	Interview Capacity	Interview time + admin time	"Sustainable" Time Allocated (capacity X interview time)
Tech Screen	10	2	20	75 mins	1,500 mins or 25 hours
Systems Design	5	2	10	75 mins	750 mins or 12.5 hours
Pairing Interview	10	1	10	120 mins	1,200 mins or 20 hours

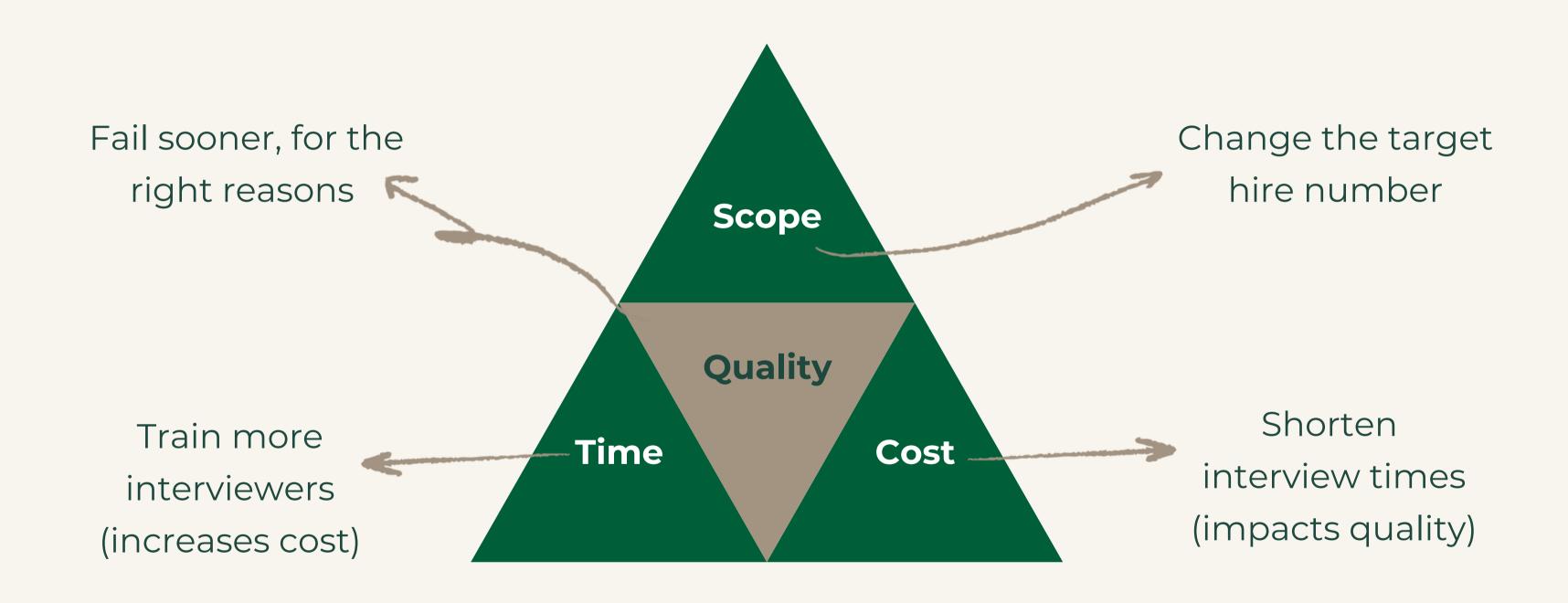


How many hires can we sustainably make?

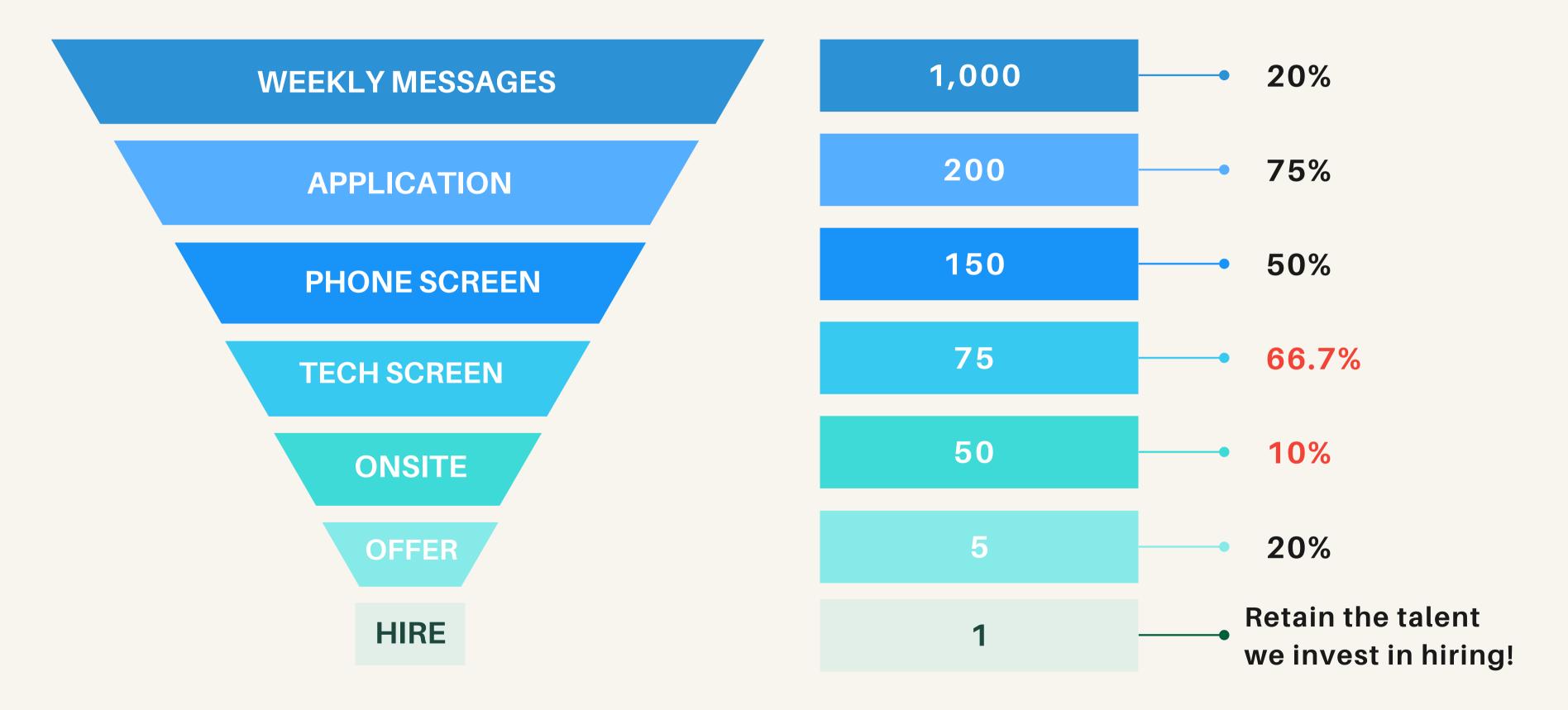
Interview	Interviews Needed for 1 Hire	Weekly Interview Capacity	How long for 1 hire?	Time for 1 hire
Tech Screen	75	20	3.75 weeks	93.75 hours
Systems Design	50	10	5 weeks	62.5 hours
Pairing Interview	50	10	5 weeks	100 hours
Total:	175			256.24 hours (~6 weeks)
			Time	Cost



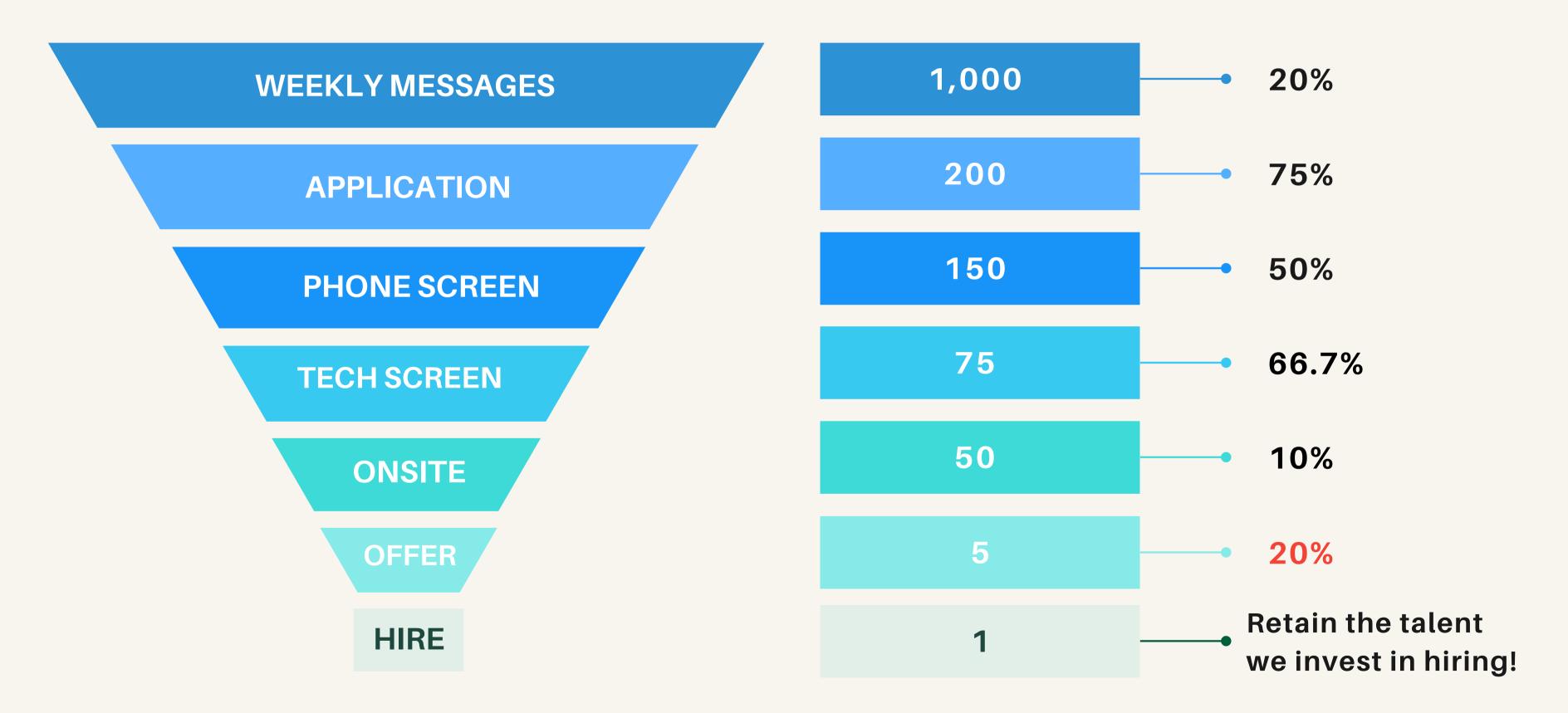
Levers To Evolve Process



How many interviews for 1 hire?



How many interviews for 1 hire?



Sell Candidates on Your Value Proposition



Compensation & Benefits



Mission



Culture & Values



Success Stories



Career Growth

Your Interview Process is an expression of your Brand & Culture



Sell Candidates on Your Value Proposition



Compensation & Benefits



Mission



Culture & Values

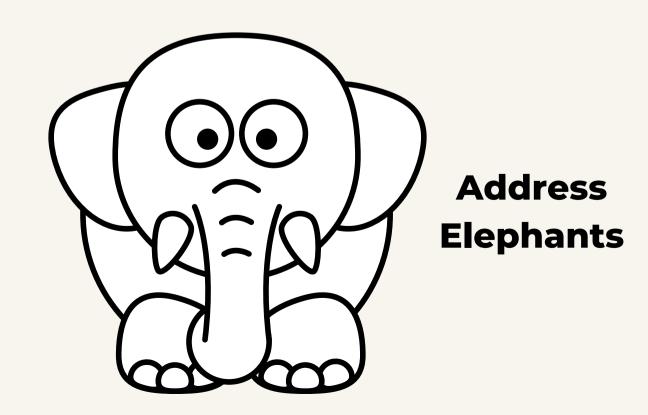


Success Stories



Career Growth

Your Interview Process is an expression of your Brand & Culture





Use Data to Build Your Team's Pitch





Stay + Exit interviews



Glassdoor \ Blind



Company Position + Competitive Advantages



Candidate Experience



Qualitative data from Hiring Team



Advantages of Team







Mission



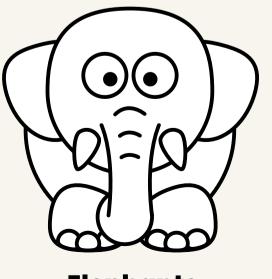
Culture + Values



Success Stories



Career Growth

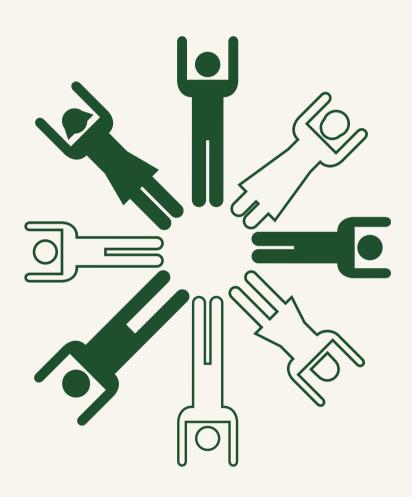


Elephants

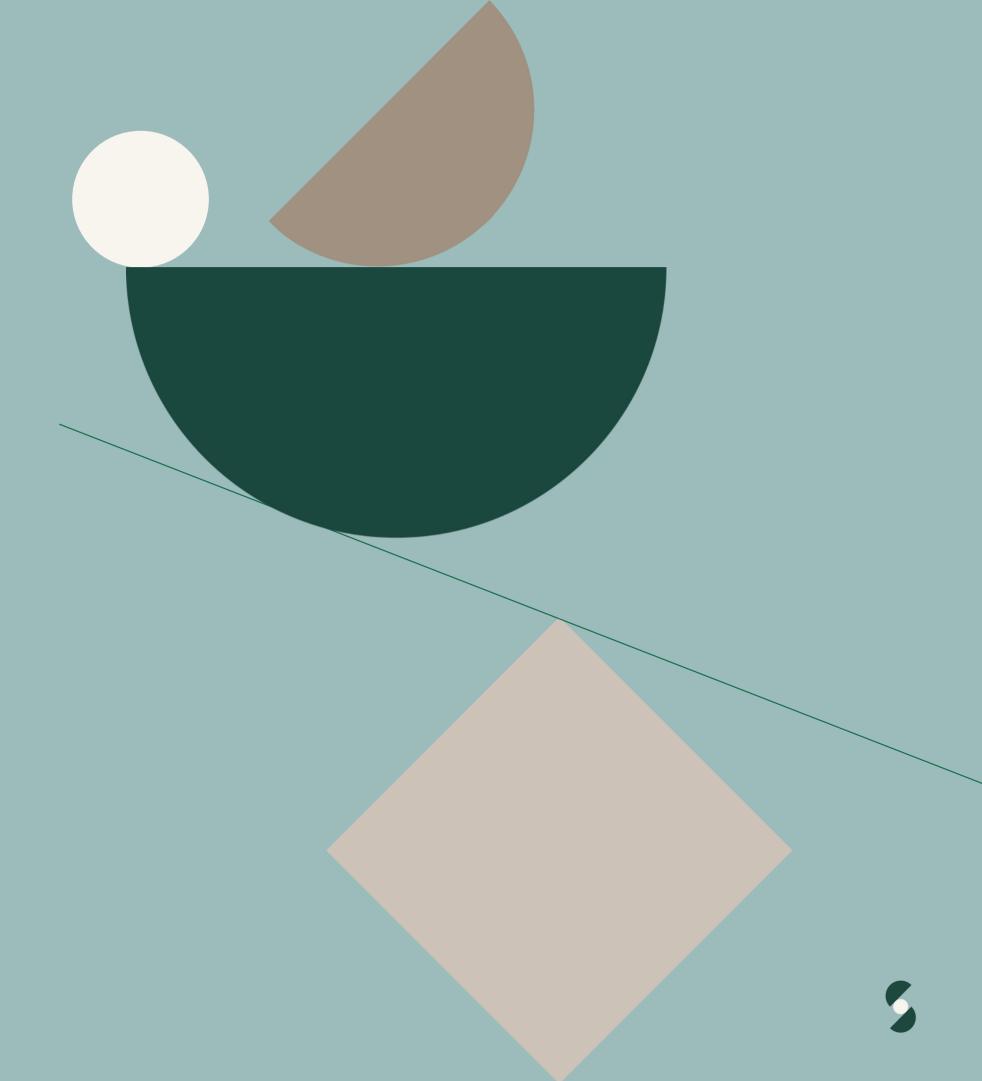


Additional Considerations

- **Diverse** Interview Team
- Commit to **iterating** on the process
- Retrospectives (see appendix)



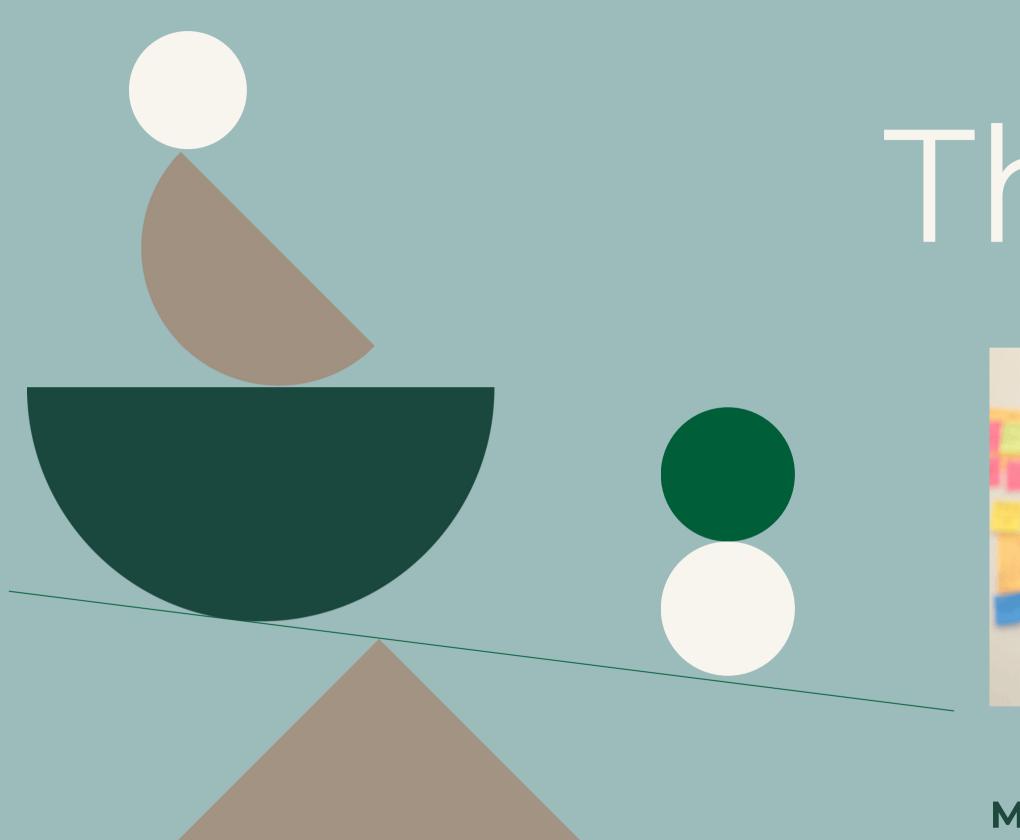
To Conclude



What We've Covered

- Essential building blocks
 - Connect career matrix to interview design
 - Consistent scripts & rubrics
 - Tie it all together with debrief
- Tools for training
 - See one, do one, teach one
- Feedback loops
 - Optimize your funnel
 - Manage interview capacity
 - Sell your value proposition





Thank You!





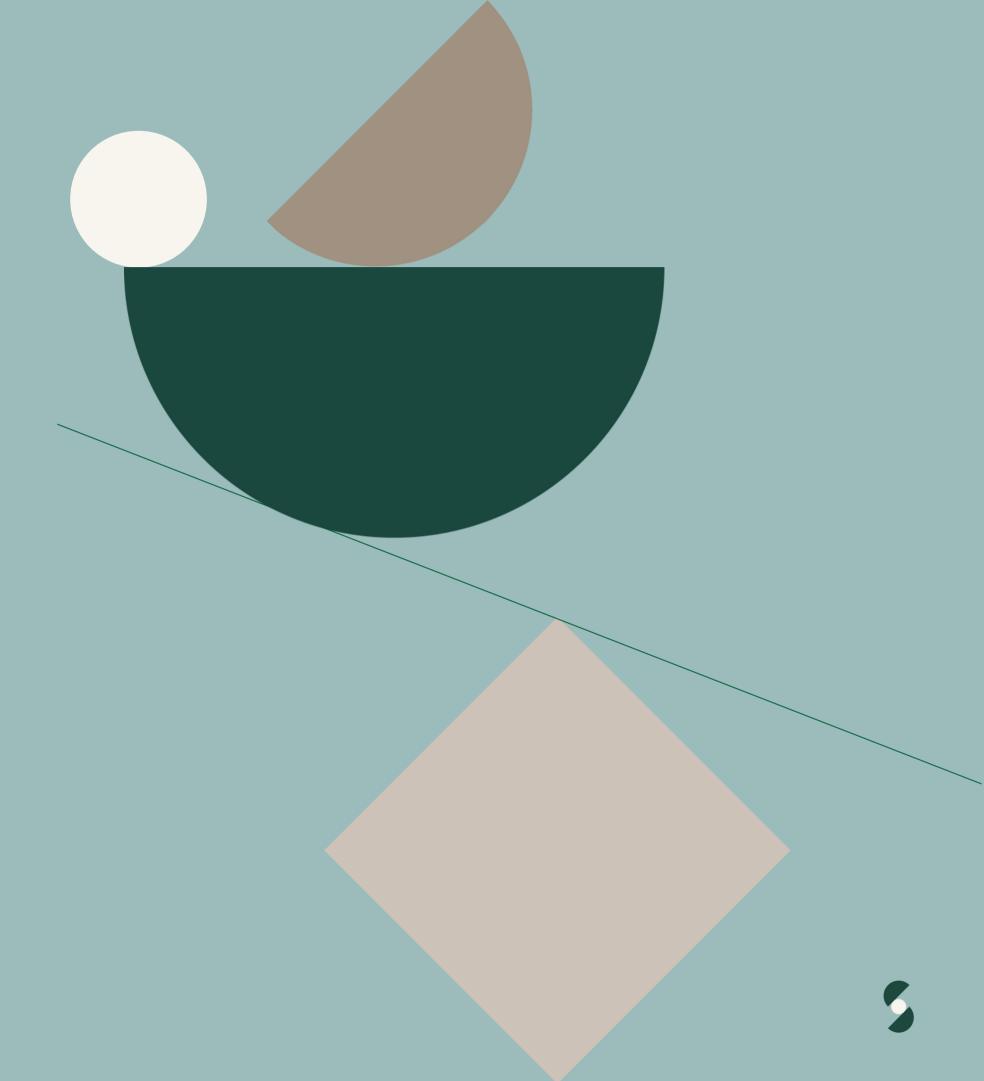
Let's connect on LinkedIn!

Michael Silvi

Head of Delivery, Principal Engineer



Appendix



Some Book Recommendations

- 1.An Elegant Puzzle: Systems of Engineering Management, by Will Larson
- 2. Who, by Geoff Smart, Randy Street
- 3. Management 3.0: Leading Agile Developers, Developing Agile Leaders (Addison-Wesley Signature Series (Cohn)), by Jurgen Appelo
- 4. Hire With Your Head: Using Performance-Based Hiring to Build Outstanding Diverse Teams, by Lou Adler
- 5. Hiring Geeks that Fit, Johanna Rothman
- 6. Agile Retrospectives: Making Good Teams Great, by Esther Derby and Diana Larson
- 7. To Sell is Human, by Daniel Pink
- 8. Hire Women: An Agile Framework for Hiring and Retaining Women in Technology, by Debbie Madden, Stride's Founder and Chairwoman

Example of "selling" Talking Points from Stride

Career Growth

- 2x / year talent review
- Daily, weekly, biannual feedback processes
- Clear & transparent career matrix
- X amount per year for training & development
- Pair \ ensemble \ solo

Transparency

- Core values
- Company-wide decisions \ voting
- Sharing company financial health (monthly \ quarterly \ yearly results)
- Burnup chart for key measures
- Scorecards for new work

Meaningful Work

- Enable green
 energy on grid,
 EdTech, int'l
 organization for
 human rights
- Visualize how
 much of our
 current portfolio is
 aligned to our
 target portfolio

Variety of Clients & Tech Stacks

- Open-source
- Language \ tech-stack agnostic
- Learn effective

 approaches
 from client work
 and add those
 to your toolbox



Common Evaluation Methods

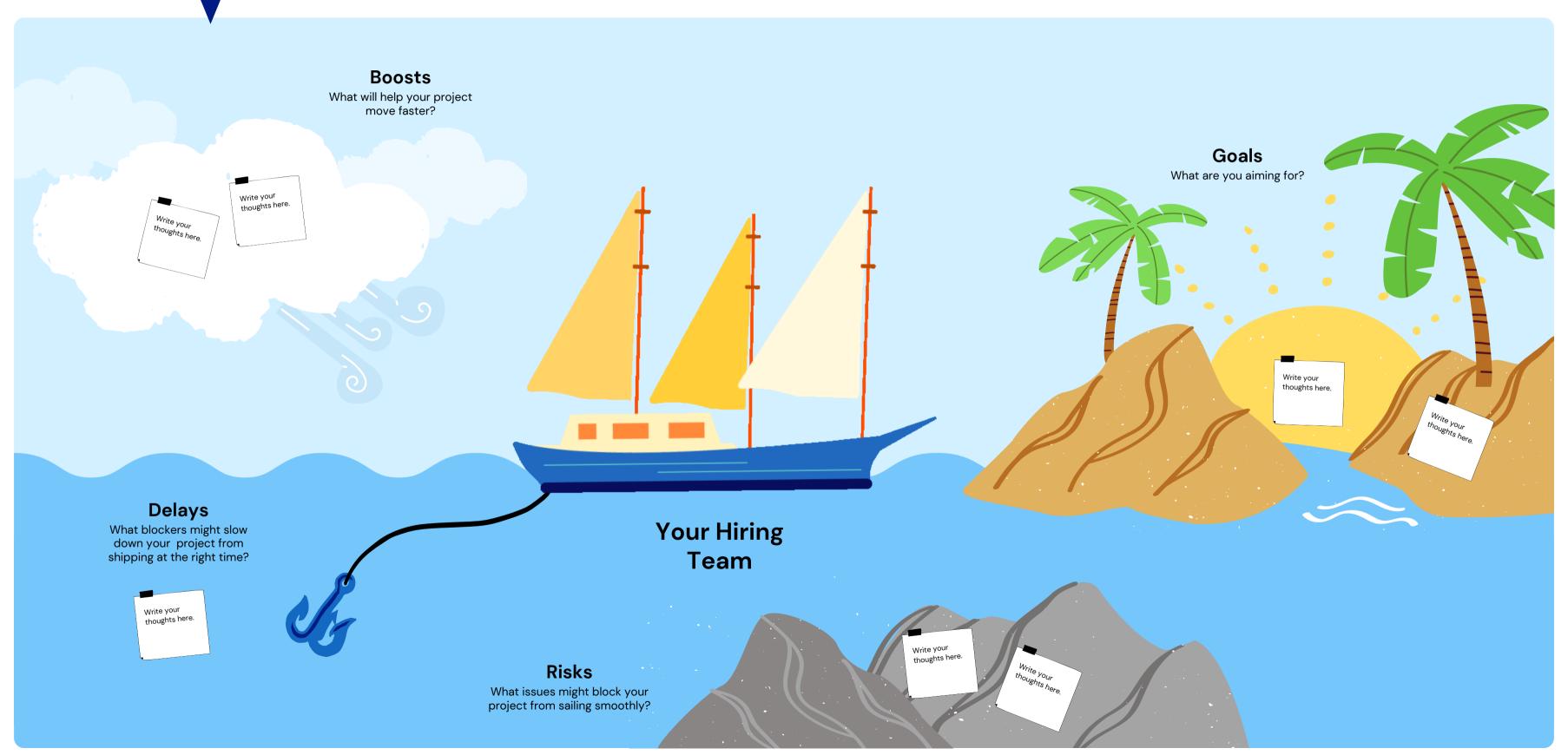
- Present on a topic
 - Helpful for understanding communication, depth, public speaking
- Behavioral "tell me a time when"
 - Great for conversations about values
- Scenario-playing
 - Higher-stakes moments where outcomes are important, e.g.: giving feedback, selling a deal
- Collaborate on a problem together
 - o Can gauge problem solving, collaboration, values, feedback
 - Examples:
 - Pair on code, design, or putting together a story map
 - Design a system
 - Analyze a funnel (marketing, sales, recruiting, product)

Retrospect

Imagine that your project is a ship sailing to the islands that symbolize your goals. What factors can help or obstruct your ship's voyage?

Share your thoughts on what these factors may be by adding a sticky note under the respective headers.



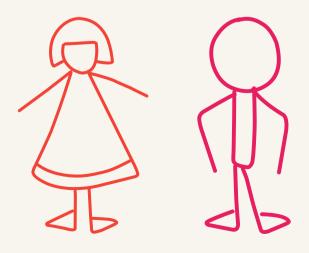


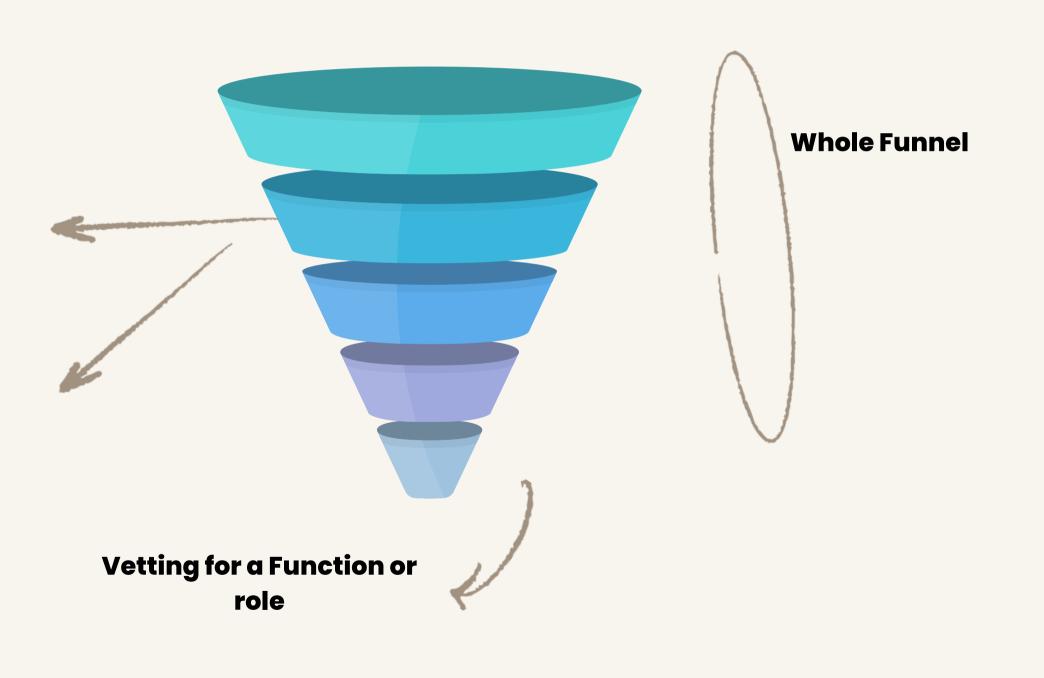
Retrospect

What scope to retrospect?

Specific Interview, e.g. "Technical Screen"

Training Process for specific interview





Data Ideas for Retrospection

- Funnel metrics \ data
 - Pass-through rates (Applicant Tracking Systems (ATS) have many views into this)
- Collect feedback on interviews in each scorecard; aggregate them and bring into retrospective
- Survey candidates post-interview about their experience
- Ask new hires about their experience
- Interview Trainees have rich observations to share, survey them as well!
- Methodically track why candidates reject offers
- Identify patterns where candidates typically fail
- (Sensitive) Identify how effectively you level candidates by understanding performance of new hires, e.g. compare debrief with talent review



Remote Retrospectives

Homegrown open-source from Stride!

Remote Retro (https://remoteretro.org)

Remote Retro by Stride Consulting

Free. World-class. Agile retrospectives.

RemoteRetro helps teams turn painpoints into progress.

