

Agile ORLANDO JULY 24-28 2023

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#AGILE2023

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WORKSHOP

BUILD SHARED UNDERSTANDING FAST WITH AGILE MODELING



Agile ORLANDO
JULY 24-28 **2023**

WWW.AGILEALLIANCE.ORG/AGILE2023



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Code of Conduct

**“Be curious and welcoming of differences,
be kind to others, and behave professionally”**

**We encourage everyone to help in creating
a welcoming and safe environment**

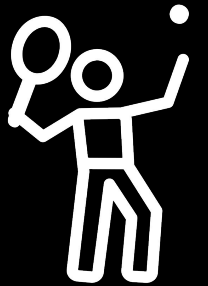
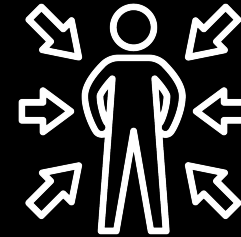
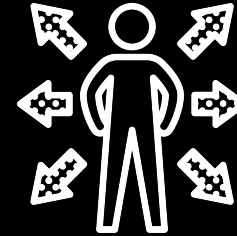
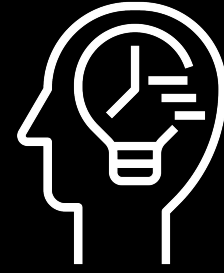
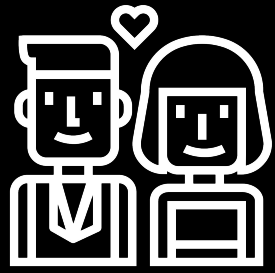
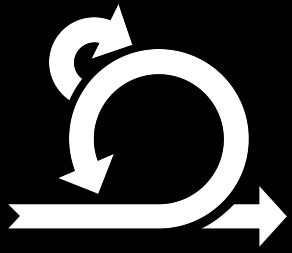
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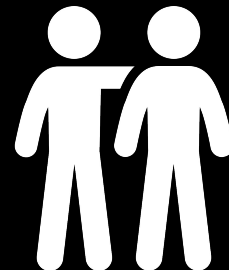
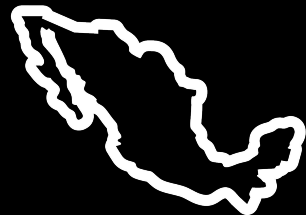
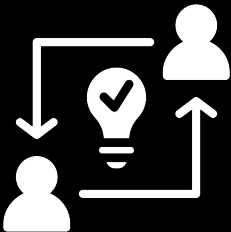
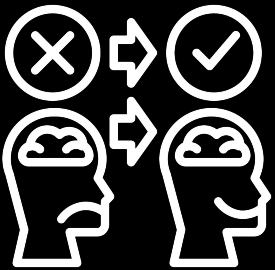
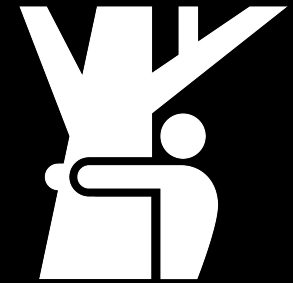
Welcome and...

- Pair up (that means 2 people)
- Take 1 piece of paper and one writing implement (Pencil, Pen, Crayon, Marker, etc.)
- Wait for further instructions.





Luis Pavel
Gomez Valenzuela



Agile Modeling

Thinking is hard; **this helps.**



Principle:

Even a wrong model is ok if it
helped our common
understanding.

By doing it wrong we'll find what is right

Principle:

Every model is imperfect.
(and that is OK)



Principle:

Model with Other People.

If developing a product is a team's sport, so is designing it





Go to your Whiteboards

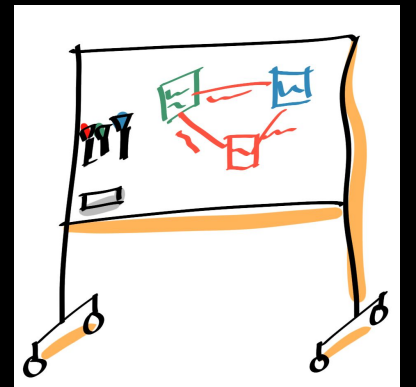
Teamification Quick Chat: (5mins)

- Aiming for 6 people per group
- When in groups, discuss:
 - What is shared understanding?
 - How do you know that everyone in the team has the same understanding?
 - What happens when your team doesn't share the same understanding?

Principle:

Use Simple Tools.

So simple, even an engineer can do it.

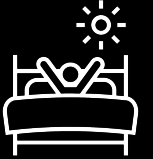


TEAM EXERCISE

Model the process of preparing a meal

- *You will build Shared Understanding of your experience preparing a meal.*
 - *Things to consider:*
 - *How do you make it?*
 - *How do know it is ready?*
 - *How do you serve it?*
 - *Who participates?*
 - *...*
 - *Use up to 5 visual symbols*
 - *You can draw any number of lines you need that connects those symbols*

Wake up



Get Ingredients



Get utensils



Spread PB
and J on
bread



Enjoy







Principle:

Models are **not Documentation**

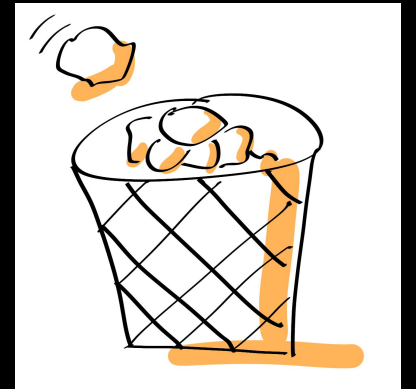
- Be practical in how we model together
- This isn't what the manifesto is talking about



Principle:

Models are **Disposable**.

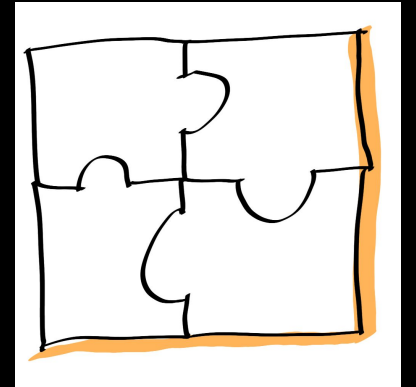
- They're fast to do and easy to change.
- Don't get too attached to them.



Principle:

Make models in **Small Increments**.

- Only model enough to solve the current problem
- Update the model when it is practical

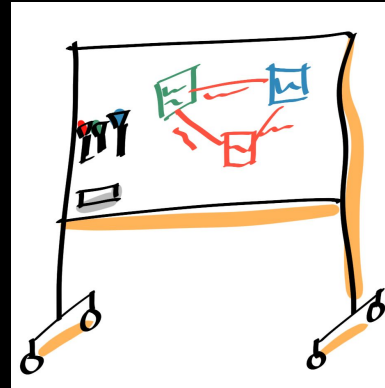


Principle:

Do Just Enough to Move On.



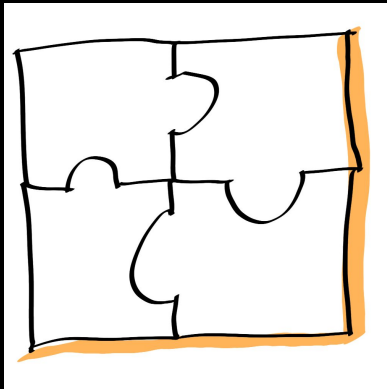
Model With Others



Use Simple Tools



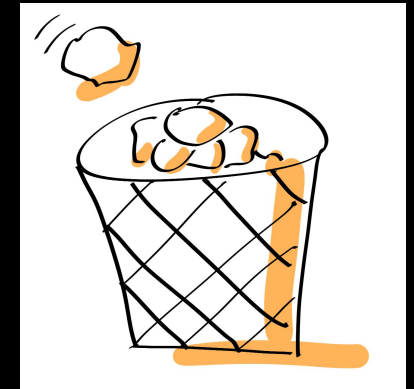
Imprfect is ok



Small Increments



Not Documentation



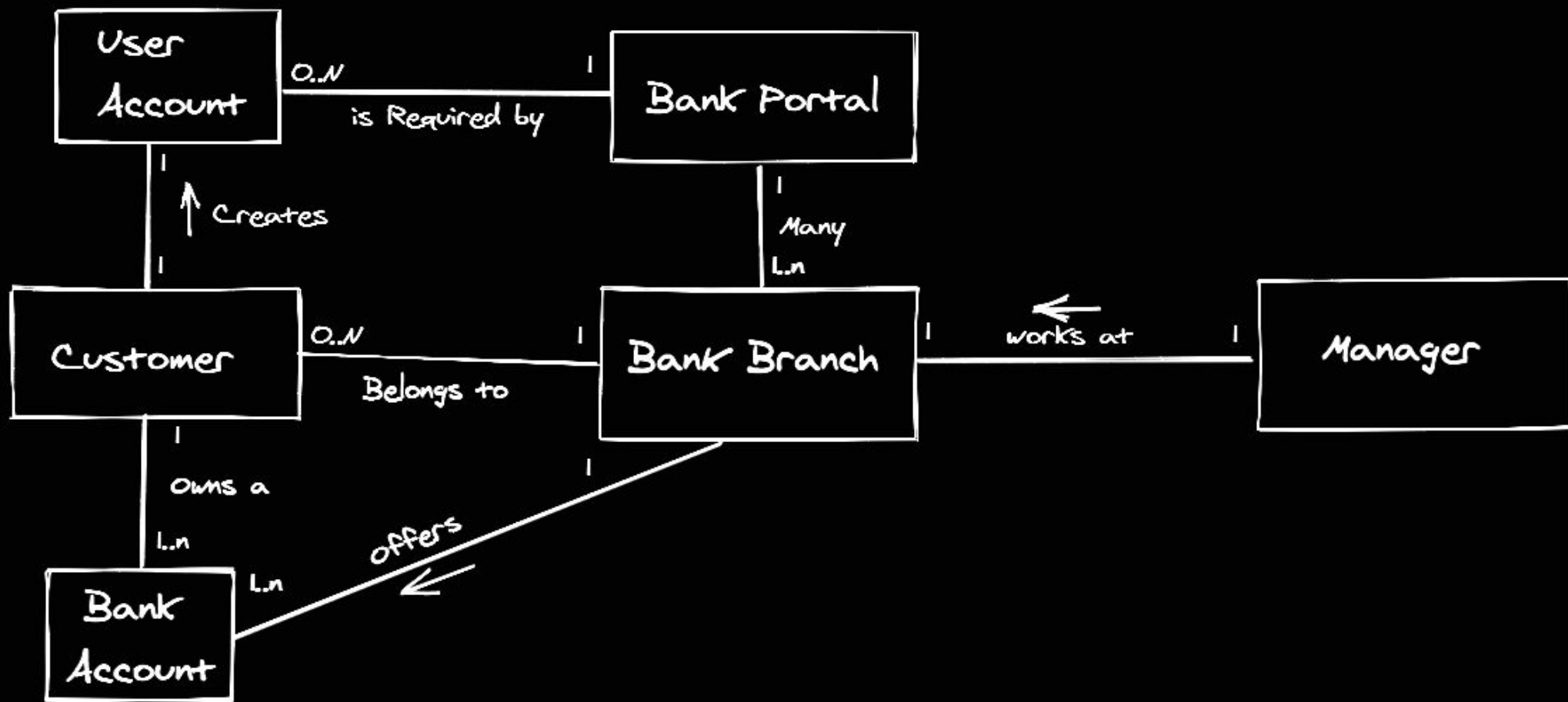
Discard after use

What is a **Domain Model**?

- A visual dictionary
- A way to agree on what words to use to describe a system or concept.



Example:



TEAM EXERCISE

As a team...

Model an **In Person** High Performing Team.



Possible Nouns to Consider (an incomplete list):

People Location Vision Values Snacks Trust Boss

TEAM EXERCISE - V

As a team...

Model a **Fully Virtual Distributed** High Performing Team.



Debrief

Takeaways

- Every model is imprfect (and that's OK)
- Models are NOT documentation.
- Agile models are fast, easy to change, and disposable.
- Model with other people. If you're alone, you are not building a shared understanding.

Thank you / Gracias


Connect with us!



Jason



Pavel



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