

"When will  
it be  
done?"

---

...and how to remove this thorn  
from Software Development



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<https://agileoutloud.wordpress.com/>

# What's in it for me?

-01-

“The One Big Question” and software industry results

-02-

The theory and science you need to know

-03-

How to reframe and effectively work with uncertainty



# A Deterministic Approach



**Determine  
all the  
things**



**Estimate  
all the  
things**



**Sum  
("predict")  
all the  
things**

"More accurate estimates!"

**INTUITIVE PREDICTION:**

**BIASES AND CORRECTIVE PROCEDURES**

<https://apps.dtic.mil/dtic/tr/fulltext/u2/a047747.pdf>

by

Daniel Kahneman and Amos Tversky

Sponsored by

Defense Advanced Research Projects Agency  
Contract N00014-76-C-0074

June 1977

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confidence from a brief and uninformative description of his personality (Kahneman and Tversky, 1973). Apparently, sample size and reliability have little impact on judgments of confidence, contrary to the normative principles of statistics.

"Working Software"

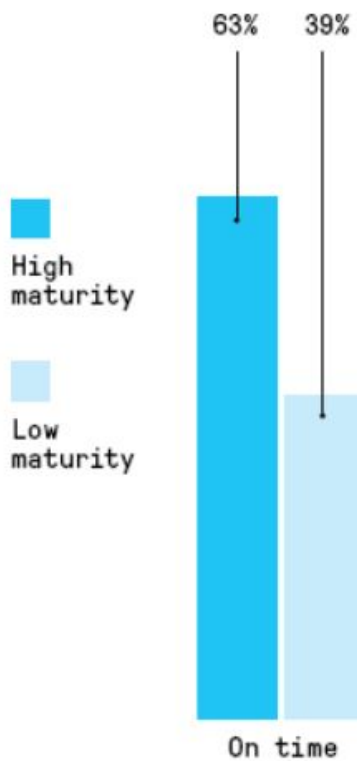
**Manifesto for Agile Software Development**

<http://agilemanifesto.org/>

We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value:

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan

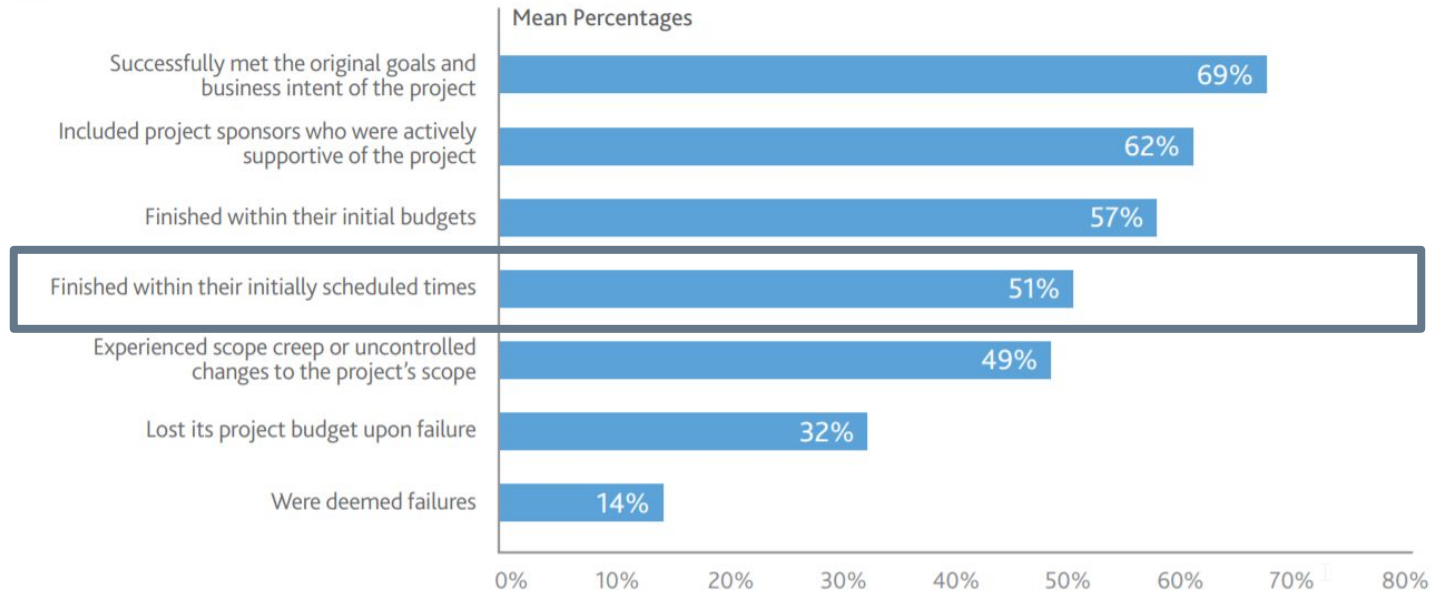
Well no, not so much...



<https://www.pmi.org/learning/library/forging-future-focused-culture-11908>




Q: In your estimation, what percentage of the projects completed within your organization in the past 12 months...?



<https://www.pmi.org/-/media/pmi/documents/public/pdf/learning/thought-leadership/pulse/pulse-of-the-profession-2017.pdf>



WHAT'S  
GOING  
ON?!



“Understanding variation is the key to  
success in quality and business.”

- W. Edwards Deming



(Walter) Shewhart's discovery



People who do not understand variation frequently increase it with their actions.



# Common Cause

Harry  
Alpert

Variation which is predictable,  
constant.

Historical data is a  
good predictor of  
probability.

~~~~~ "Noisy Variation..."

# Special Cause

W.E.  
Deming

Variation which arrives as a  
surprise.

Historical data can't  
predict. Emergent  
phenomena.

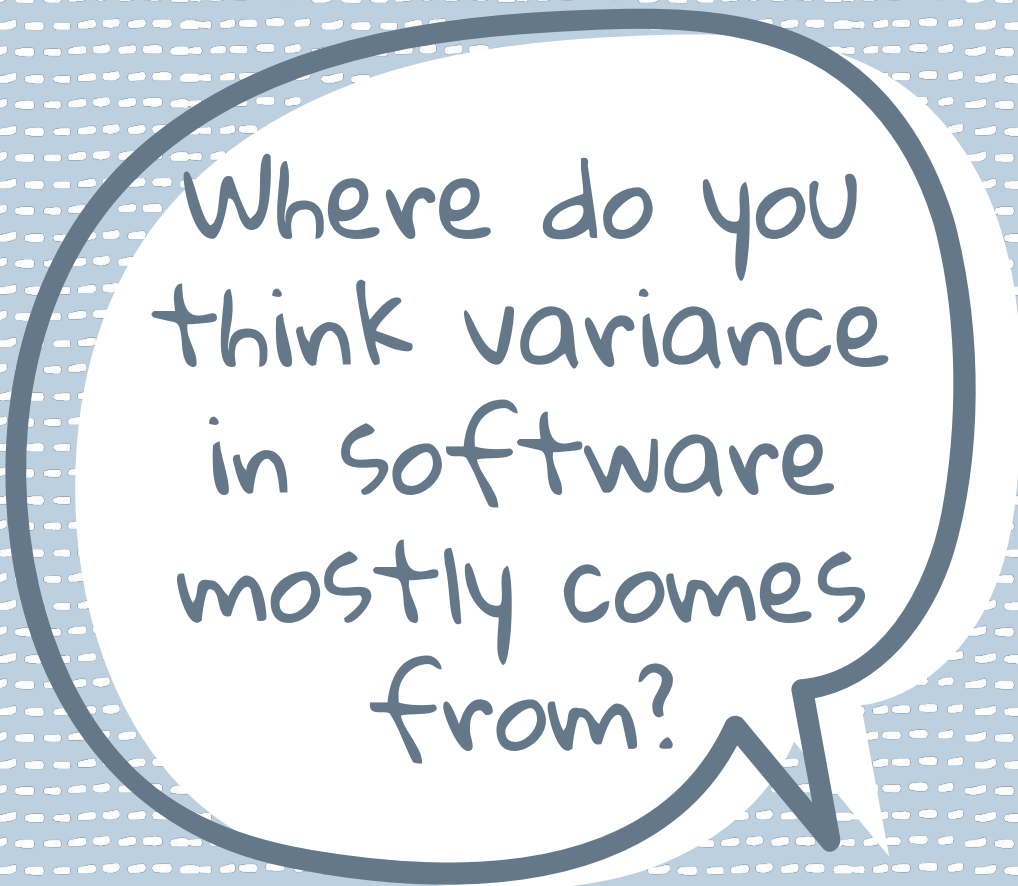
~~~~~ "Assignable Variation..."



Wheel Friction?  
Wheel outcomes?  
Range of bounces?



Wheel axle breaks?  
Player spills drink on wheel?  
Force of played ball?

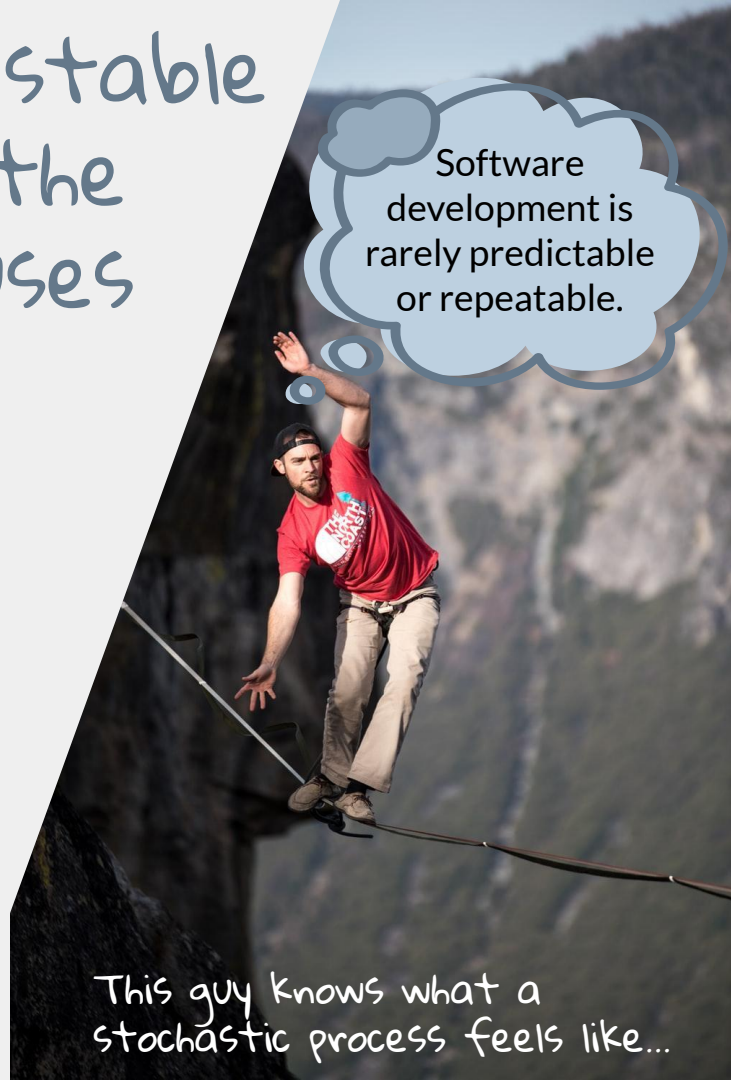
A hand-drawn speech bubble with a thick dark blue outline and a white interior, set against a light blue background with a white dotted pattern. The text inside the bubble is written in a casual, handwritten style.

Where do you  
think variance  
in software  
mostly comes  
from?

# The difference between a stable and unstable process is the occurrence of special causes

The longer an unstable process runs, the greater negative impact variation has.

Reducing batch size naturally reduces impact of special cause variation.



Software development is rarely predictable or repeatable.

This guy knows what a stochastic process feels like...

How many steps  
will it take to  
walk the  
perimeter of  
our room?

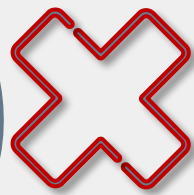


OK then... how  
many steps will  
it take to walk  
ten feet?





# "When will it be done" proxy questions



"Pynchon's Questions"



"If they can get you asking the wrong questions, they don't have to worry about answers."

– Thomas Pynchon, Gravity's Rainbow

# Story Points!

(aka, "What's the estimate, approximately?")



Enablers of Pynchon's Questions...



# Statistical Data Types

|             |                 |  |
|-------------|-----------------|--|
| Categorical | <b>Nominal</b>  | Variable labels, no quantitative value                     |
|             | <b>Ordinal</b>  | Discrete, ordered units. Unknown magnitude.                |
| Numerical   | <b>Interval</b> | Ordered units with equal difference. No absolute zero.     |
|             | <b>Ratio</b>    | Ordered units with equal difference. Absolute zero exists. |

We love ratio data because we can do all sorts of math!

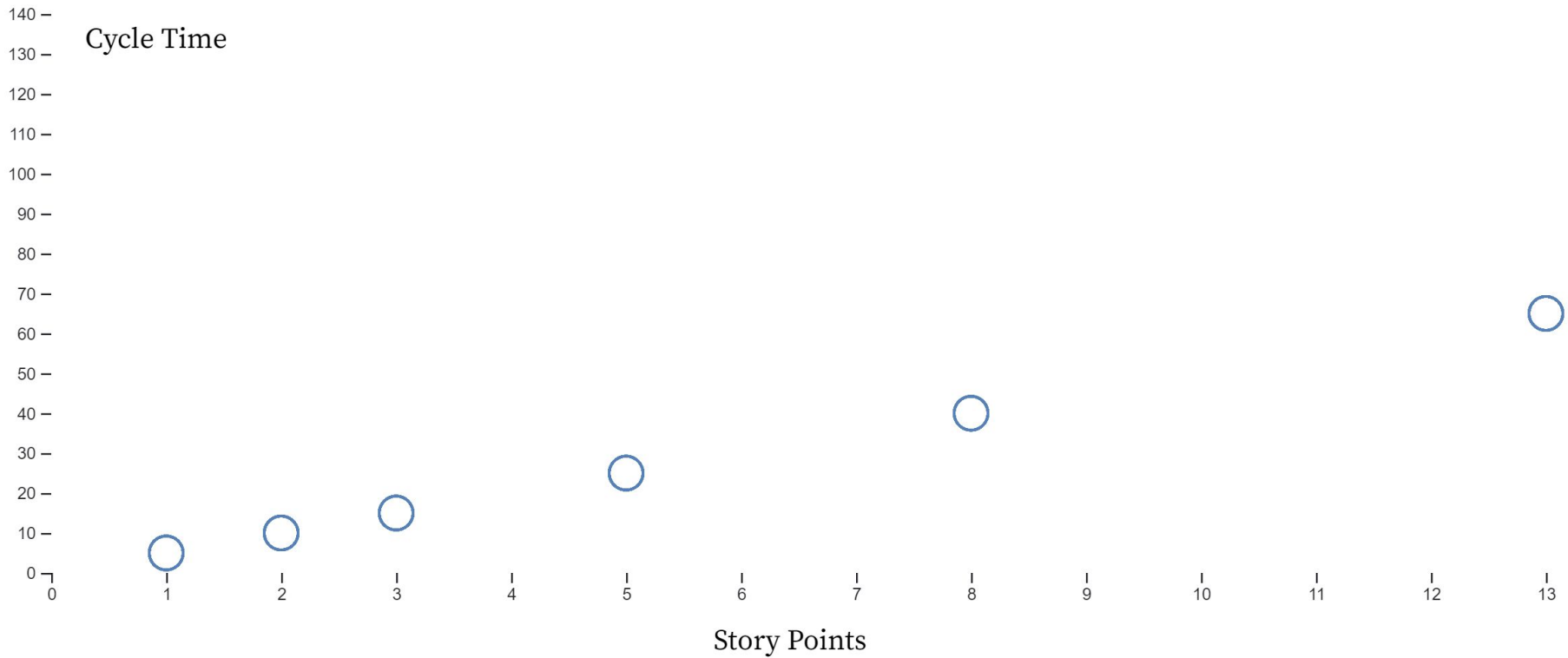
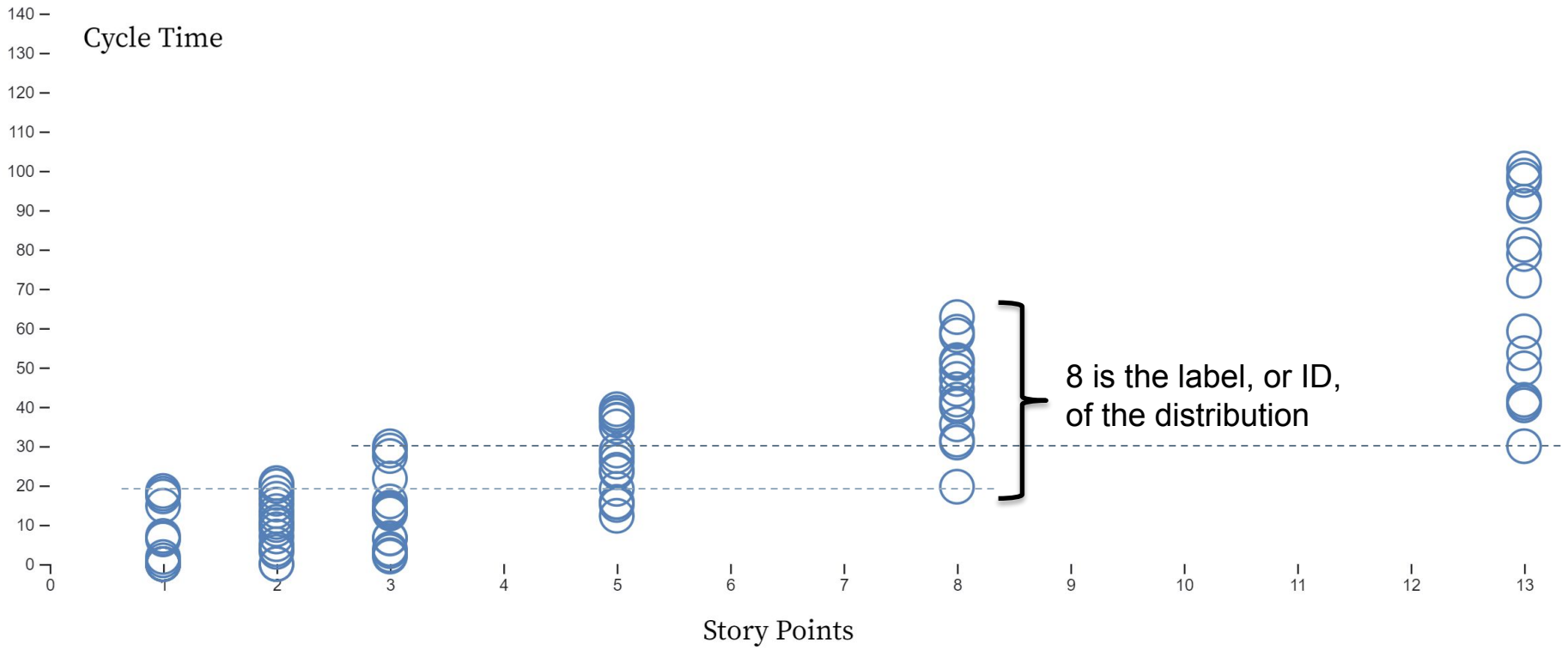



Chart generated via Troy Magennis  
<https://observablehq.com/@troymagennis/story-point-velocity-or-throughput-forecasting-does-it-mat>





Red + Blue + Red + Green = 15 points?

(Maybe you're better off using ROYGBIV...)

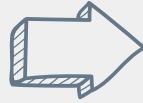
A white speech bubble with a dark blue outline is centered on a light blue background with a white dotted pattern. The text inside the bubble is written in a dark blue, hand-drawn font. The bubble has a tail pointing towards the bottom right corner.

So, what are  
the **RIGHT**  
questions?

# Let's work inside out.

"Pynchon's Questions"

What's the estimate?  
OR  
How big is it?

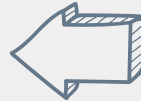


Is it small enough?



"Right Sizing"

Ratio data!



Rather than increase possibilities  
for variability, we aim to reduce  
them. Small Enough! Too big!



Finally, we're ready to reframe the big question.



WHEN WILL IT BE DONE?!



When can it start?

How probable is it to complete by...?





When can it  
start?



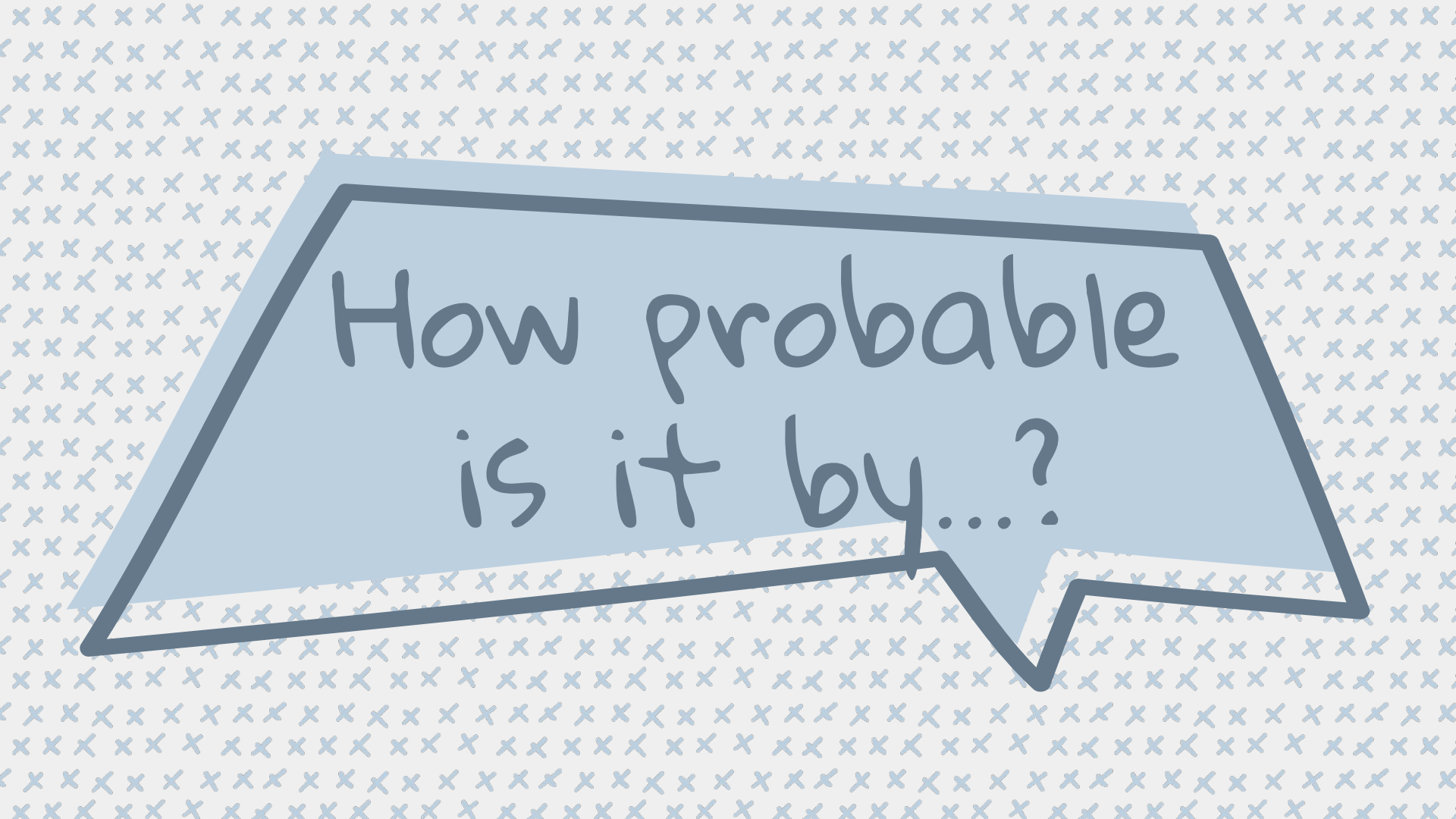
# Little's Law

$$\text{AverageCycleTime} = \frac{\text{AverageWorkInProgress}}{\text{AverageThroughput}}$$

a valid application of Little's Law. When WIP never goes to zero, then the assumptions that are necessary to make Little's Law (in the form of Equation (2)) work are:

1. The average input or Arrival Rate ( $\lambda$ ) should equal the average output or Departure Rate (Throughput).
2. All work that is started will eventually be completed and exit the system.

I call this,  
"Conservation of  
Flow".



How probable  
is it by...?

# Monte Carlo simulation helps us explore the possible answers to "when will it be done?"



Monte Carlo Simulation is the process of repeated random sampling to describe a system using a probabilistic model



via Dan Vacanti & ActionableAgile (<https://actionableagile.com/>)

Note: I highly endorse Dan's suite of tools. Wonderful stuff!

Effectively answering “the big question” is a system of work... not an estimation practice.

Special Cause variation in software will always be the primary source of instability.

Reframe to reduce variability.  
Always work with ratio data.

Simulate your real system, rather than estimate it. Probabilistically make trade-offs, rather than hope & status reports.

# Another MCS Example

| Likelihood | 1 week's | Date       |   |
|------------|----------|------------|---|
| 100%       | 34       | 2/2/2018   | Almost certain                                    |
| 95%        | 27       | 12/15/2017 |   |
| 90%        | 25       | 12/1/2017  |   |
| 85%        | 23       | 11/17/2017 |   |
| 80%        | 22       | 11/10/2017 | Somewhat certain                                  |
| 75%        | 21       | 11/3/2017  |   |
| 70%        | 20       | 10/27/2017 |   |
| 65%        | 19       | 10/20/2017 |   |
| 60%        | 19       | 10/20/2017 |   |
| 55%        | 18       | 10/13/2017 |   |
| 50%        | 17       | 10/6/2017  | Less than coin-toss odds.<br>But if you are game? |
| 45%        | 16       | 9/29/2017  |   |
| 40%        | 16       | 9/29/2017  |   |
| 35%        | 15       | 9/22/2017  |   |
| 30%        | 14       | 9/15/2017  |   |
| 25%        | 13       | 9/8/2017   |   |
| 20%        | 12       | 9/1/2017   |   |
| 15%        | 11       | 8/25/2017  |   |
| 10%        | 11       | 8/25/2017  |   |
| 5%         | 9        | 8/11/2017  |   |
| 0%         | 7        | 7/28/2017  |   |

Via Troy Magennis: [www.focusedobjective.com](http://www.focusedobjective.com)

Note: Can you believe Troy makes this free for our use? Go forth and prosper!

# "When will it be done?"

## Now!



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