# ACILE 2022





### Colleen Johnson What Framework Should I Use?



### **COLLEEN JOHNSON**

- Transformation Coach, Agile Velocity
- Co-Founder of ScatterSpoke, a space for more effective retrospectives

ScatterSpoke

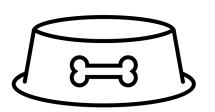
CEO ProKanban.org, an inclusive Kanban learning community

ProKanban.org

- Former AgileDenver & Agile Uprising Board of Directors
- Co-chair 2016 & 2017 Mile High Agile Conference
- Mama to three amazing kiddos

AgileVelocity

### Let's eat our own dog food.



- What problem are we trying to solve?
- What other things have we tried?
- What is the desired end state?
- How will we know that it is getting better?



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### What problem are we trying to solve?

- High rates of turnover
- Customer churn
- Product defects
- □ Slow delivery times
- Missed release dates
- Changing priorities
- Unbalanced work loads
- Status quo



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## What outcomes do we hope to achieve? AGILE 2022

- Greater Employee Engagement
- Increased Customer Satisfaction
- Higher Quality
- Faster Delivery
- Improved Predictability

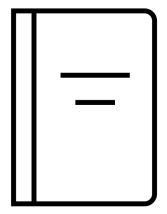
- Product Innovation
- Market Responsiveness
- Team Productivity
- Continuous Improvement



### **Scrum Practices**



- Product Backlog
- Sprint Goal
- Sprint Planning
- Daily Meeting
- Sprint Review
- Sprint Retrospective

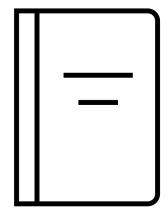




### **Kanban Practices**



- Work Items
- Definition of Workflow
- Starting Point/Finish Point
- Workflow Policies
- WIP Control
- Service Level Expectations





### **Business outcomes over process**

## AGILE 2022

Employee Engagement	hall Path to Agility*	Customer Satisfaction	hill Path to Agility*	Quality	IIII Path to IIII Agility
Employees are more satisfied willing to go the extra mile, pa the purpose of their jobs, and the organization.	ssionate about	Customers are satisfied with benefits and outcomes wher product or service.		The product or service r expectations of the man reliability, etc.	
Speed	Iul Path to Iul Agility <sup>s</sup>	Predictability	Ind Path to Agility	Innovation	III Path to Agiiity
The time it takes to deliver an market.	idea into the	Teams maintain a predictabl delivery enabling the busine: informed business decisions.	ss to make	New ideas, creative tho imaginations provide b meet new requirement needs, or known marke	etter solutions to s, unarticulated
Market Responsiveness	III Agility	Productivity	Path to Inil Agility	Continuous Improveme	ent III Path to
The ability of the organization to respond to ever-changing n demands.		Increase the business value r maintaining or reducing cost		The ability of the organi pursue optimizations in business functions.	-

### **Employee Engagement**



Employees are more satisfied in their work, willing to go the extra mile, passionate about the purpose of their jobs, and committed to the organization.



### **Employee Engagement**

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- 1. Involve teams in discovery
- 2. Bring the work to the team
- 3. Give autonomy to make changes









Customers are satisfied with the experience, benefits, and outcomes when using your product or service.



### **Customer Satisfaction**



- 1. Break work down SMALL
- 2. Make learning a priority
- 3. Track success metrics









The product or service meets the expectations of the market for usability and reliability.







- 1. WIP limits to balance work load
- 2. Stop the line
- 3. Quality is everyone's job







## The time it takes to deliver an idea into the market meets the expectations of customers.







- 1. Use data you already have
- 2. Know your SLE
- 3. Make work item AGE visible



### **Predictability**



# Teams maintain a predictable cadence of delivery enabling the business to make informed decisions.



### Predictability



- 1. Small batch size
- 2. Continuously reforecast
- 3. Make work item AGE visible







New ideas, creative thoughts, or novel imaginations provide better solutions to meet new requirements, unarticulated needs, or known market needs.







- 1. Options > Plans
- 2. Identify pull criteria
- 3. Get outside the building



Market Responsiveness



## The ability of the organization to pivot quickly to respond to ever-changing market demands.



### Market Responsiveness



- 1. Avoid a feature taco
- 2. Minimize WIP
- 3. Embrace change







#### Path to Agility

## Increase the business value realized while maintaining or reducing costs.



### Productivity



- 1. Team > Individual
- 2. Organize around the work
- 3. Eliminate "squatting"



**Continuous Improvement** 



## The ability of the organization to relentlessly pursue optimizations in all aspects of business functions.



**Continuous Improvement** 

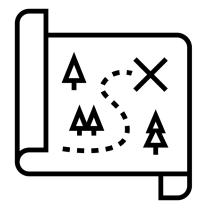
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- 1. Anchor in data
- 2. Action Items = Experiments
- 3. Set improvement goals



### **Prioritize outcomes first**





- Focus on a few outcomes
- Evaluate progress frequently
- Create flexibility at the team level
- Share success and failures across the organization
- Create alignment to outcomes not process



### Agile A La Carte





- WIP Limits with Scrum
- Retrospectives with Kanban
- Flow Metrics with Sprint Review
- Planning with Pull Criteria

What does your team need that might be different from other teams in your organization?



### **Agile Methods are tools**



- Educate your self!
- Understand the practices
- Explore options
- Run Experiments
- Give teams autonomy





**Needs change overtime** 



## "Change is inevitable. Growth is optional."

-some guy on the internet



### I AM HERE FOR AGILE YET I DISSENT

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I TRUST A WOMAN TO MAKE THE RIGHT CHOICE FOR HER.

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